



# Trousse d'apprentissages sous l'océan

Maman des fauves



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# Idées d'activités

## Activité sensoriel:

Bain sensoriel: mettez en route de la musique qui fait penser a la mer, faire couler un bain avec des huiles essentielles, huile d'amande douce et du sel d'Epsom et ajouter les figurines.

## Activité STEM:

Nettoyer la mer page 6

## Activité physique:

Fiches de motricité sur le thème sous l'océan disponible [ici](#).

## Arts plastiques:

Peindre des coquillages

Création d'un aquarium en utilisant deux assiettes en papier.

Vous découpez l'intérieur d'une assiette, puis vous décorez l'intérieur de l'autre. Apres vous les collez les intérieurs ensemble .

# STEAM

## Matériel:

Trois bols avec de l'eau colorés avec du colorant alimentaire

Huile de tournesol (à verser une petite quantité dans l'eau)

Fils chenilles

Cuillères

Boules de cotons

## Procédure:

Demandez à l'enfant ce qu'il croit sera le mieux pour nettoyer l'huile dans les bols d'eau. Laisser l'enfant essayer un outil par bol pour bien voir les différences entre les bols. Cette activité ouvre la discussion de la pollution de la mer, pensez à laisser l'enfant vous guider dans ses apprentissages!

# Comptine

C'est la baleine qui tourne qui vire

Autour de cinq petits navires

(une main ouverte doigts bien tendus, l'autre main tourne autour de la main)

Petit navire prend garde à toi

Où la baleine te mangera

Ham! (attraper un doigt et le replier)

(On continue jusqu'à ce que les cinq doigts soient repliés)

C'est la baleine qui tourne qui vire

Autour d'un seul petit navire

Petit navire prend garde à toi

Où la baleine te mangera

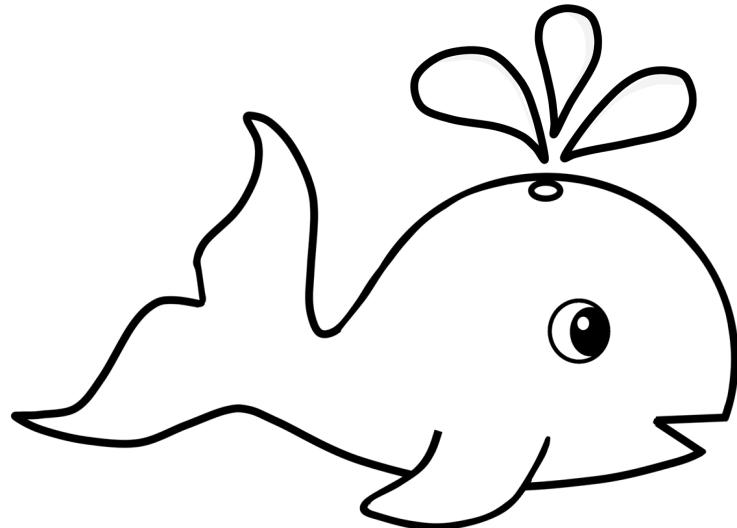
Ham!

C'est la baleine qui tourne qui vire

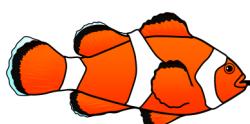
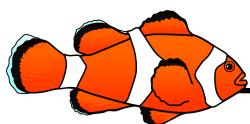
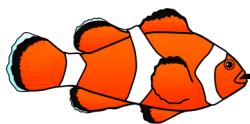
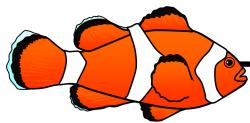
Il n'y a plus de p'tits navires

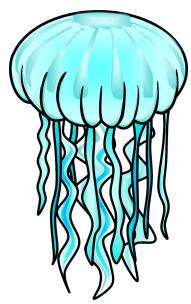
Embrassez tous vos petits doigts (embrasser et rouvrir doigt par doigt)

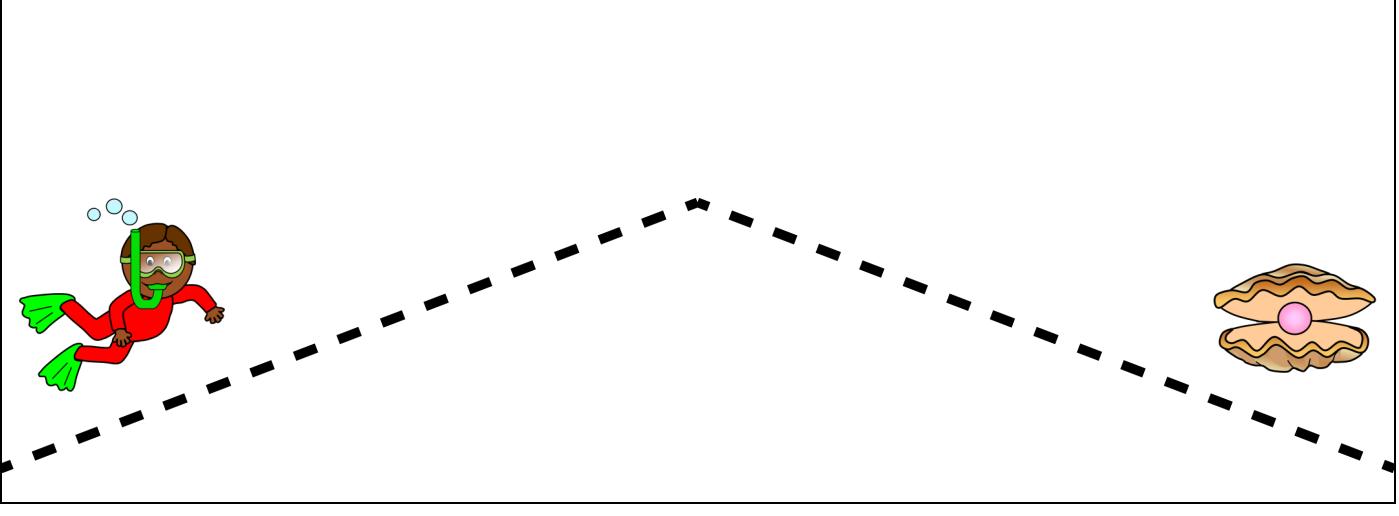
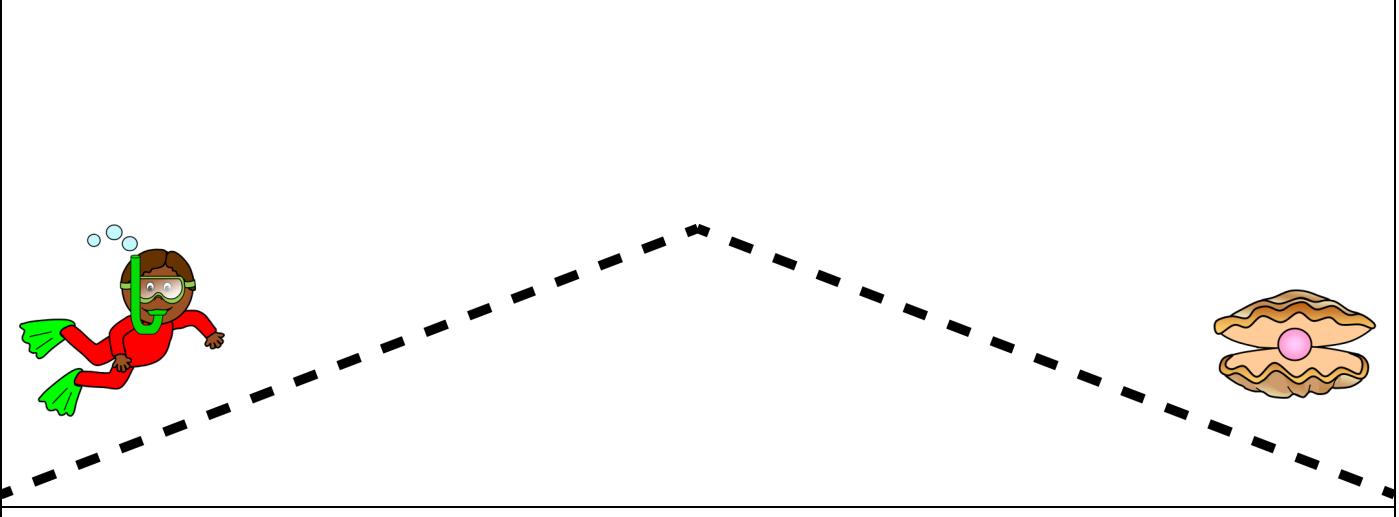
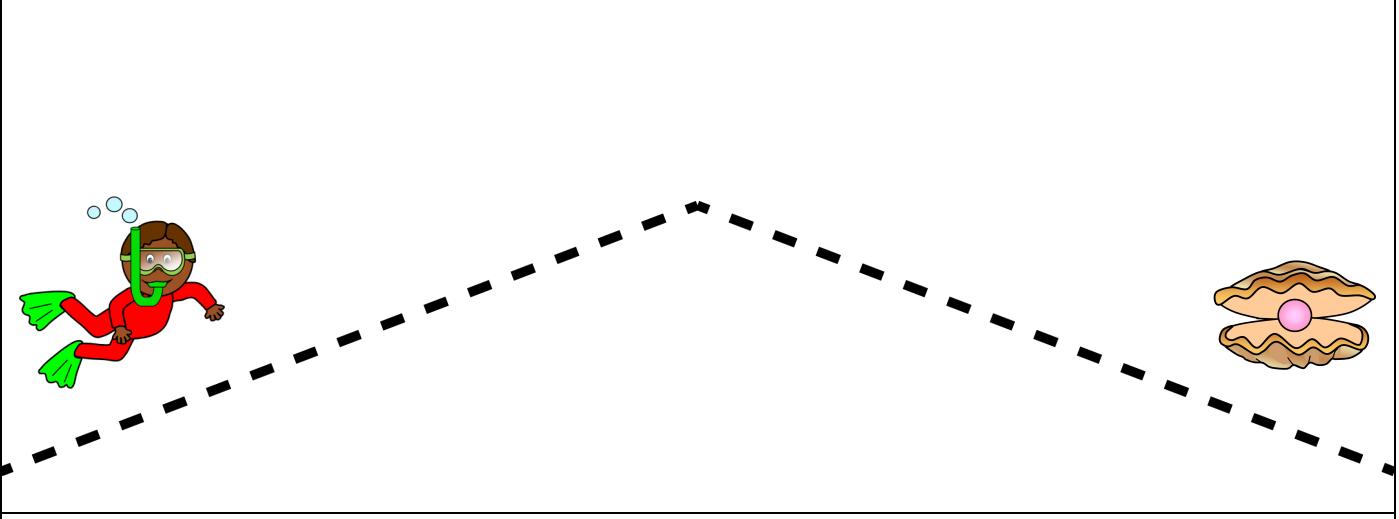
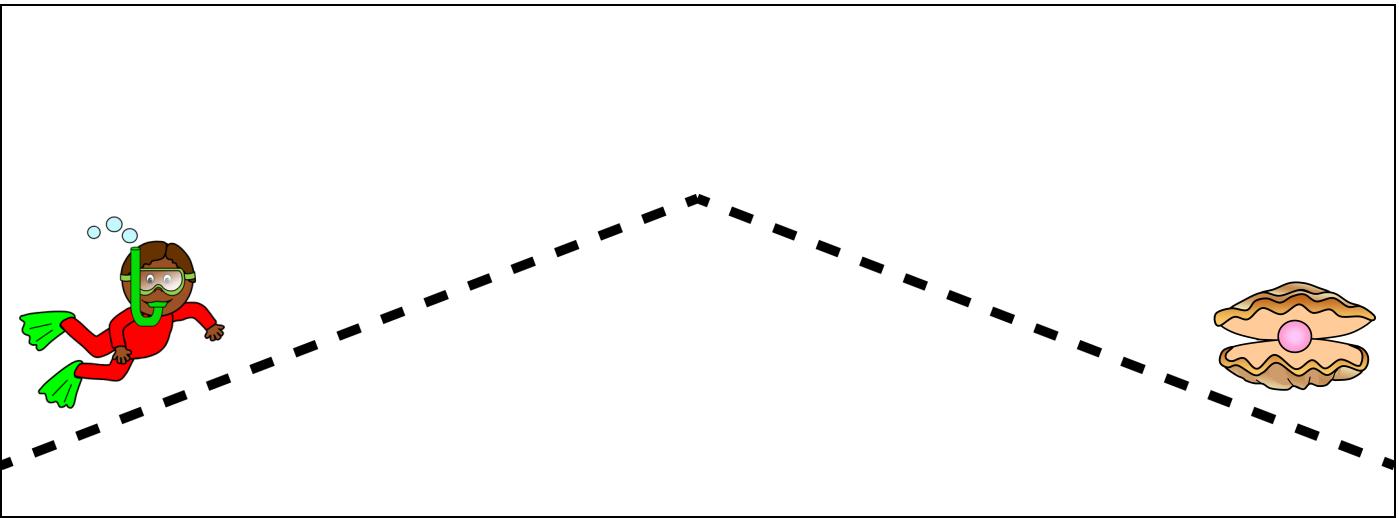
Et la baleine vous les rendra.

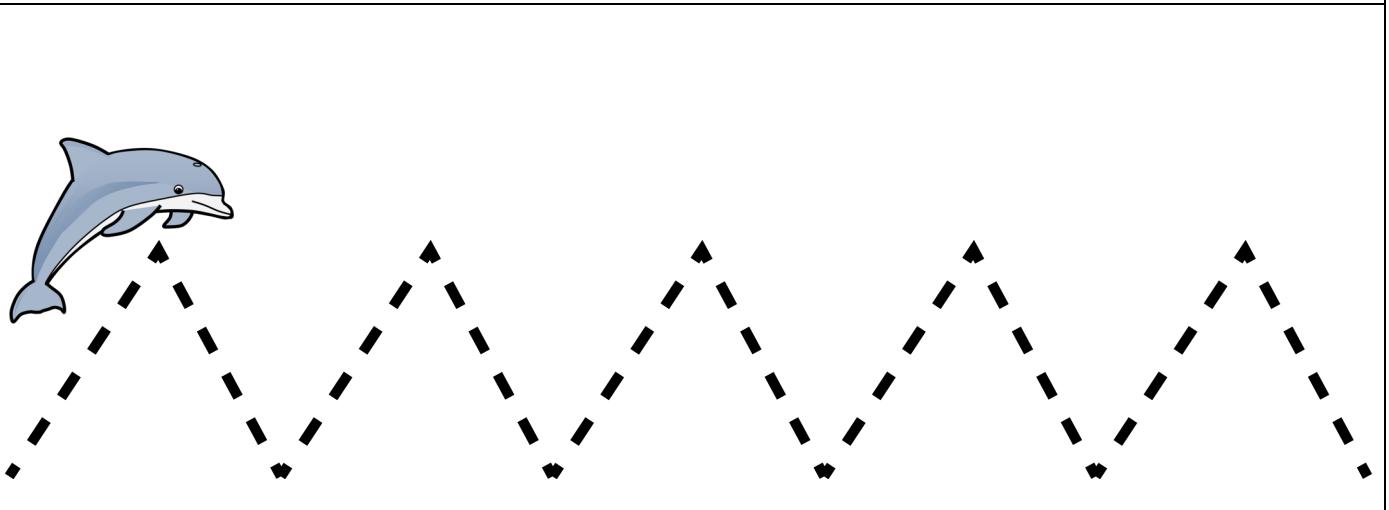
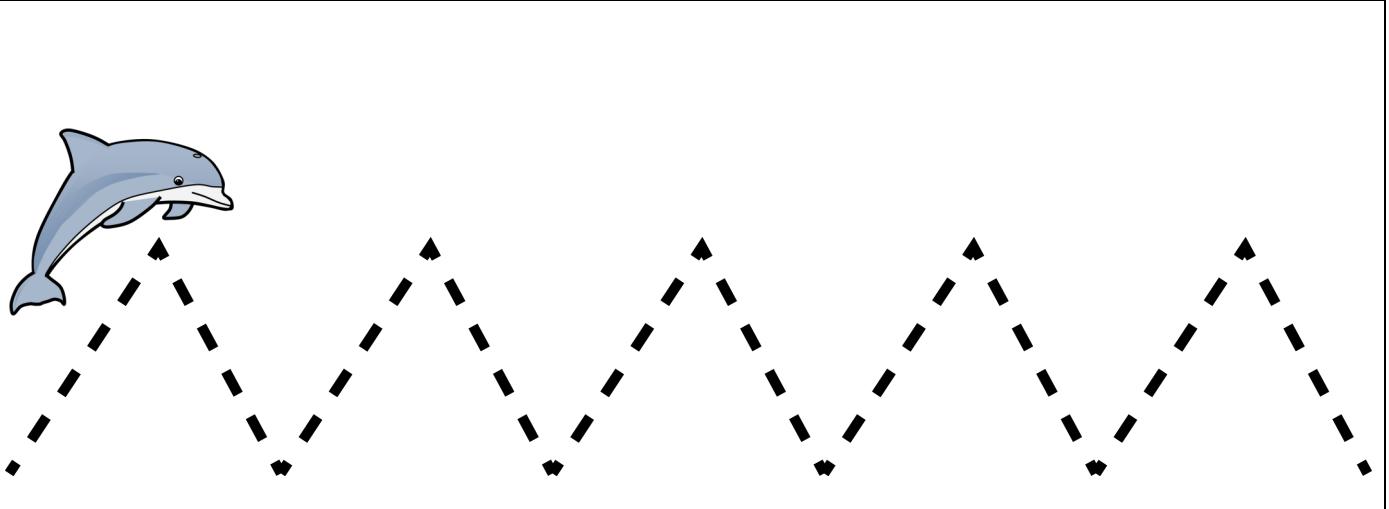
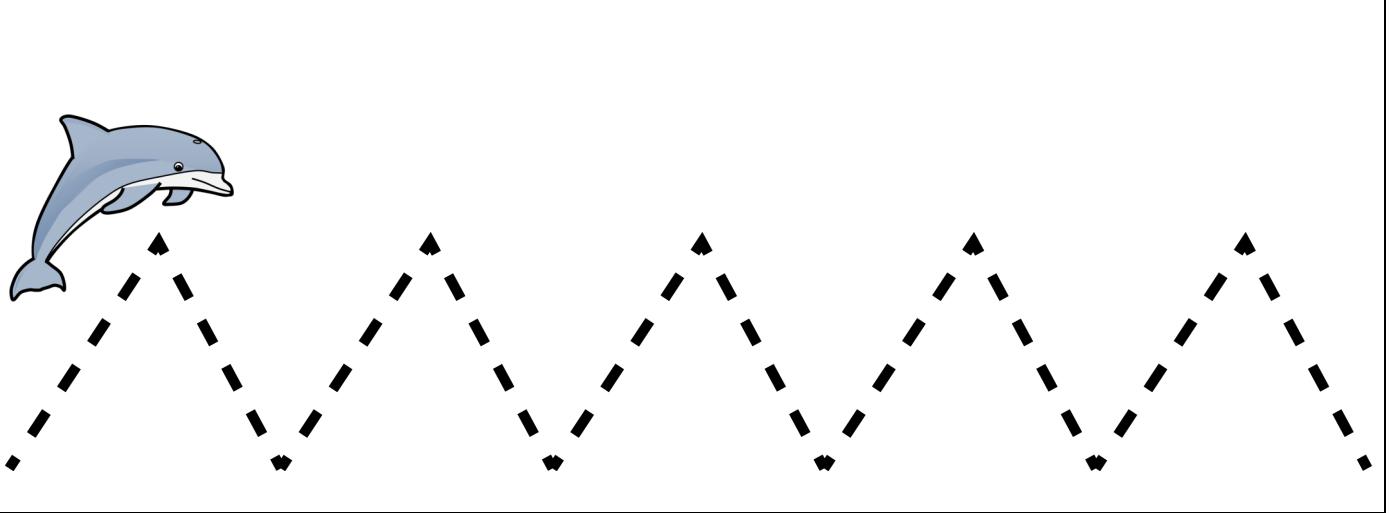
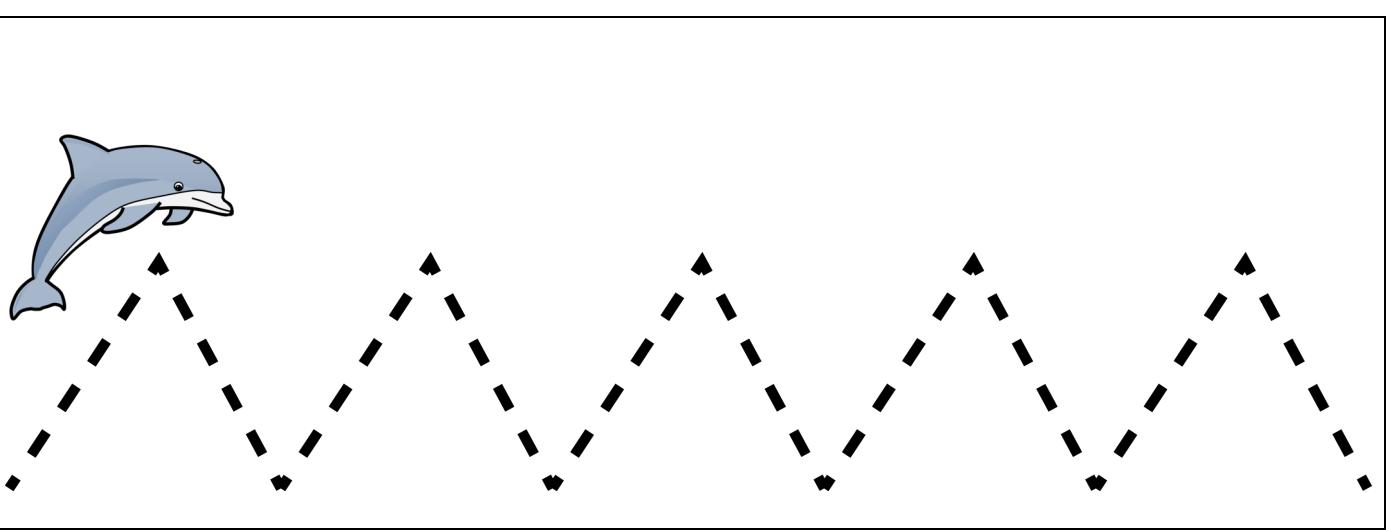


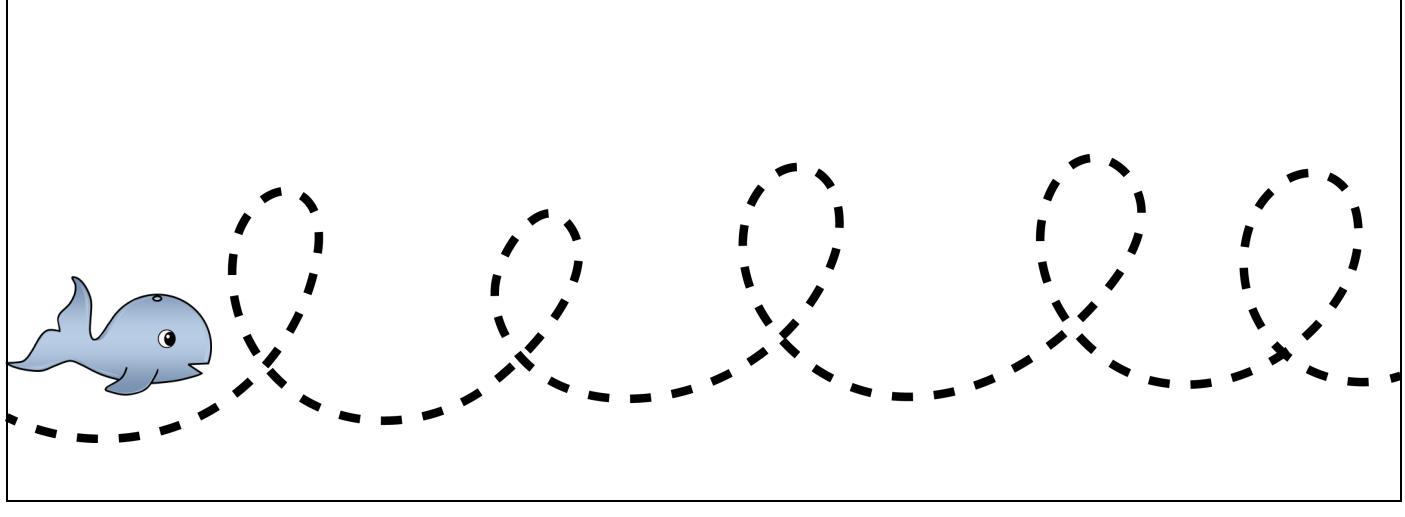
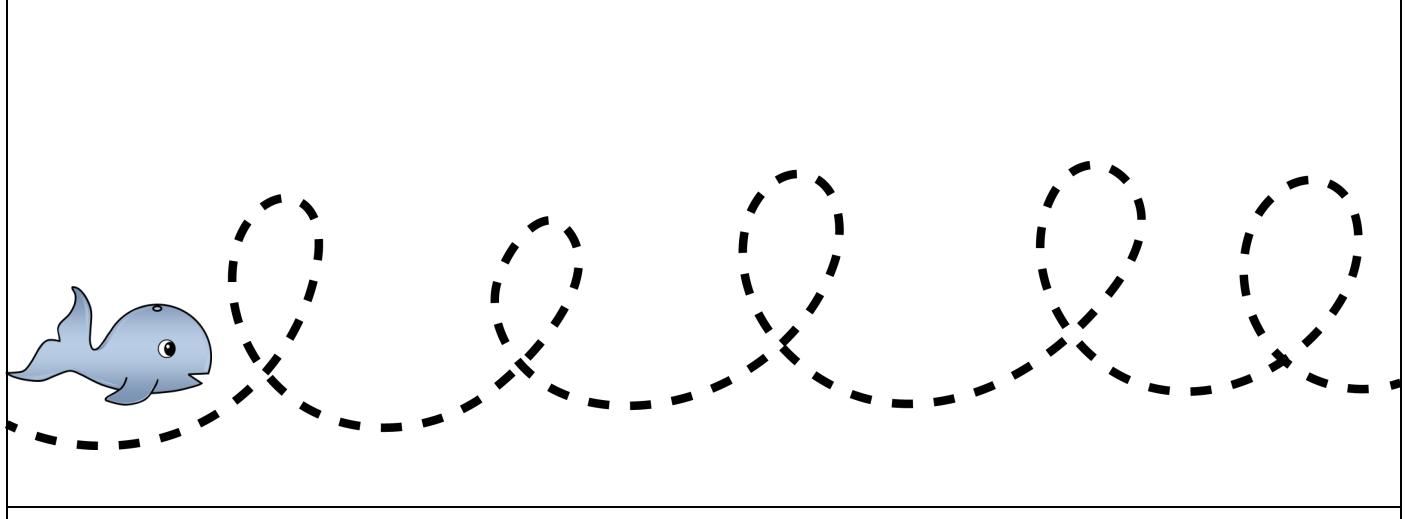
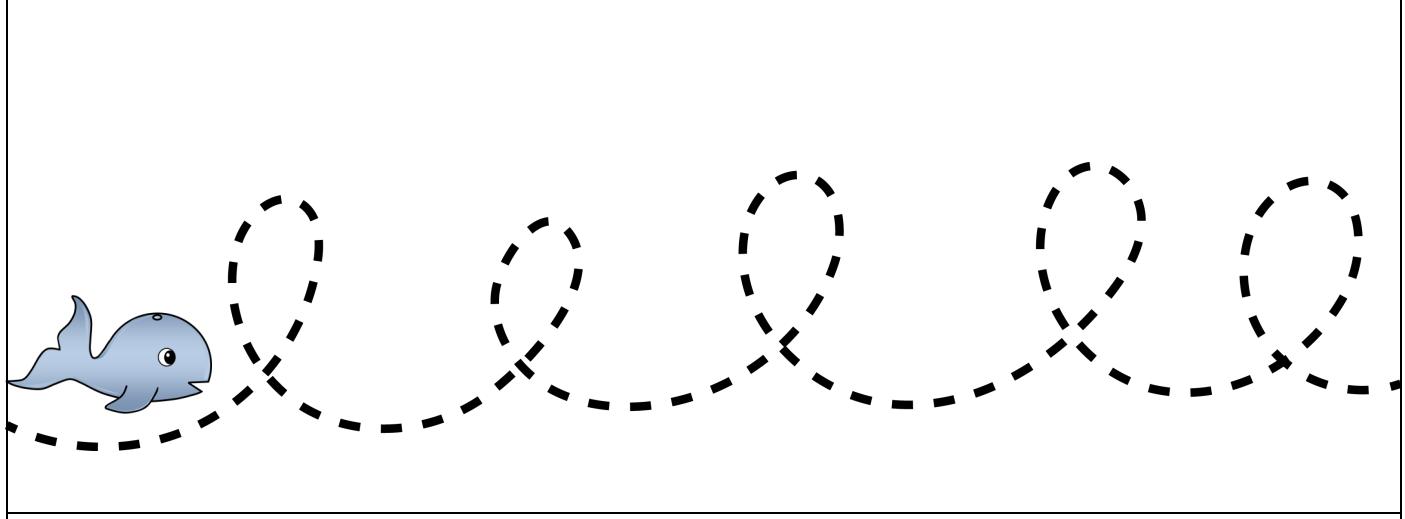
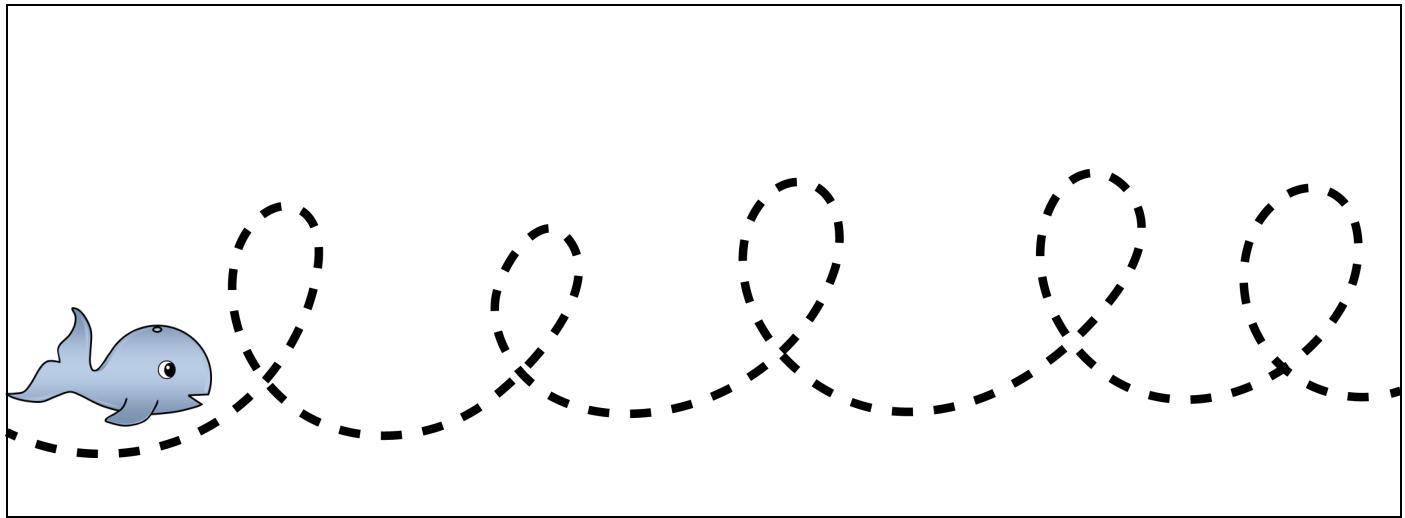
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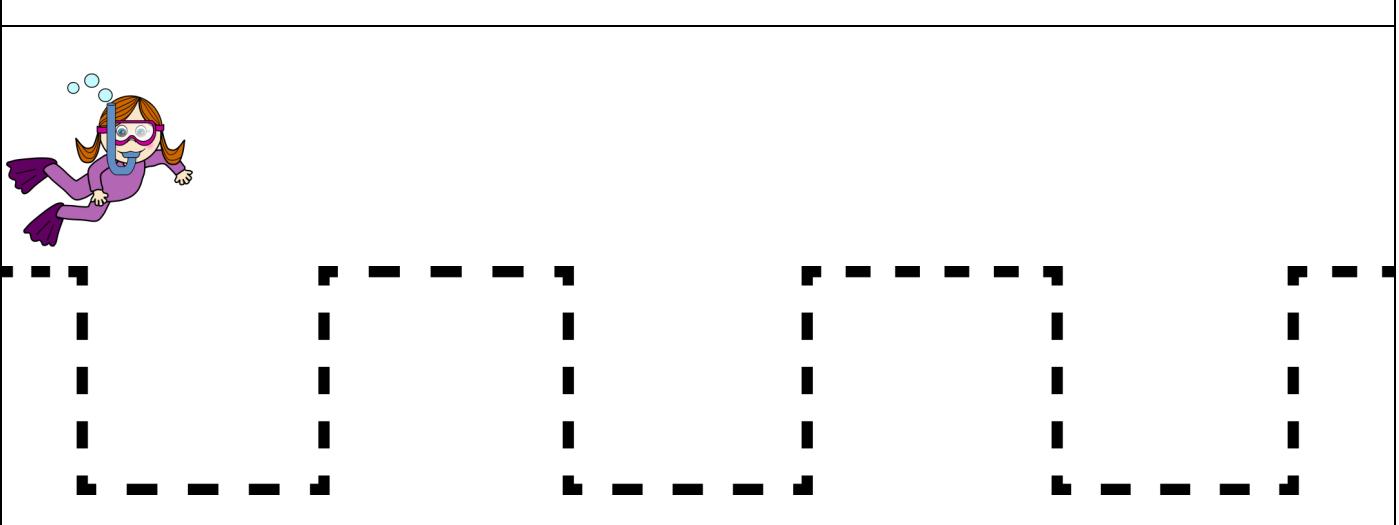
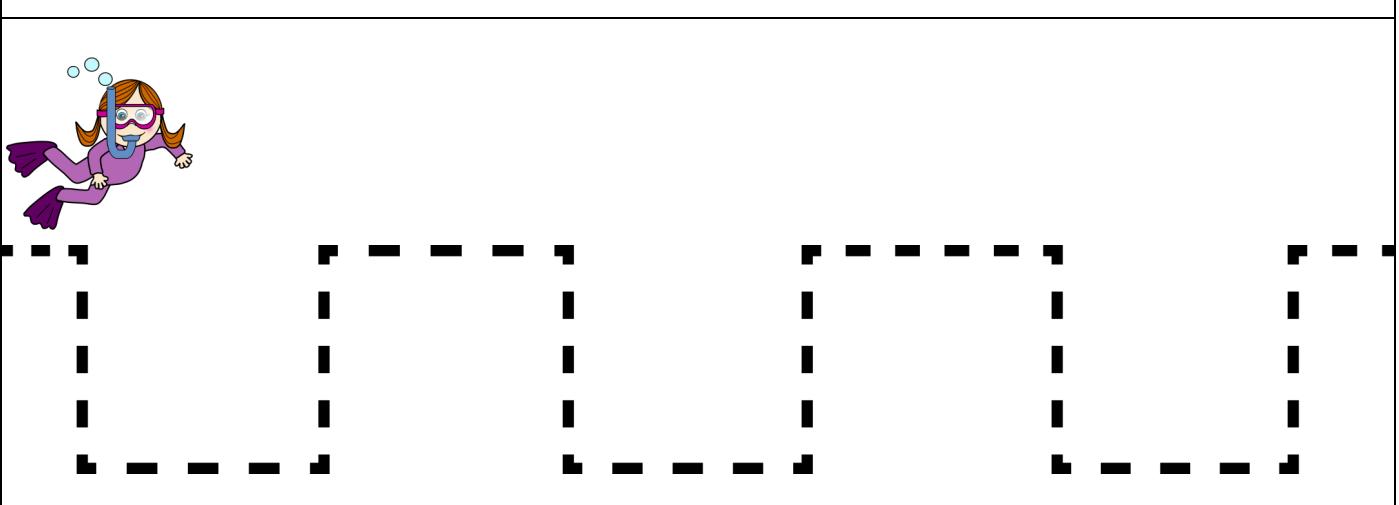
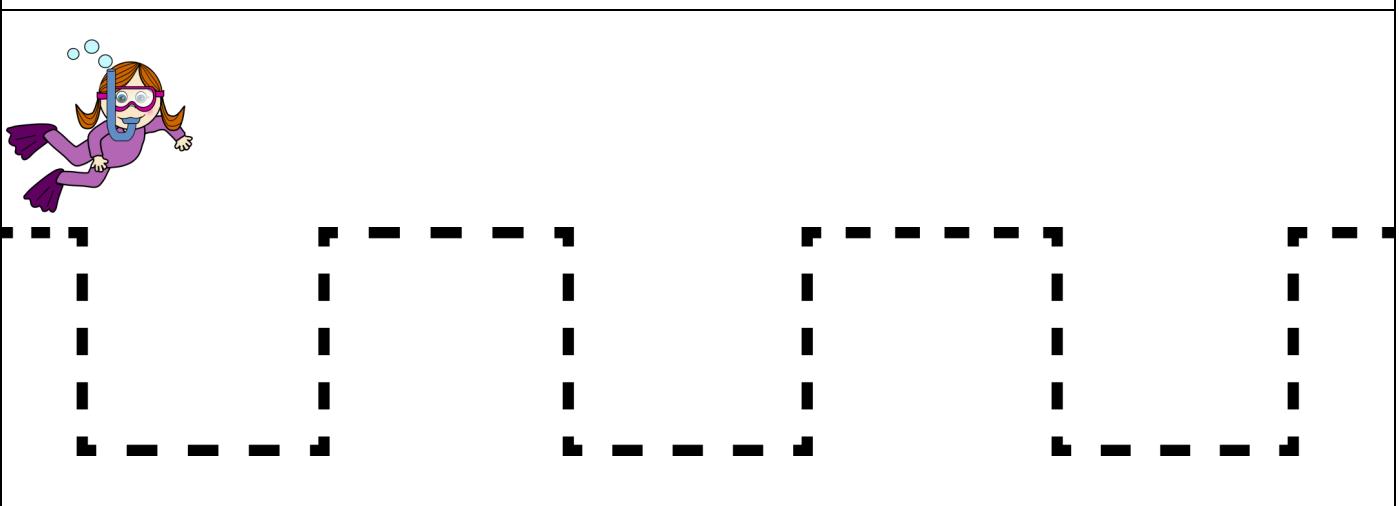
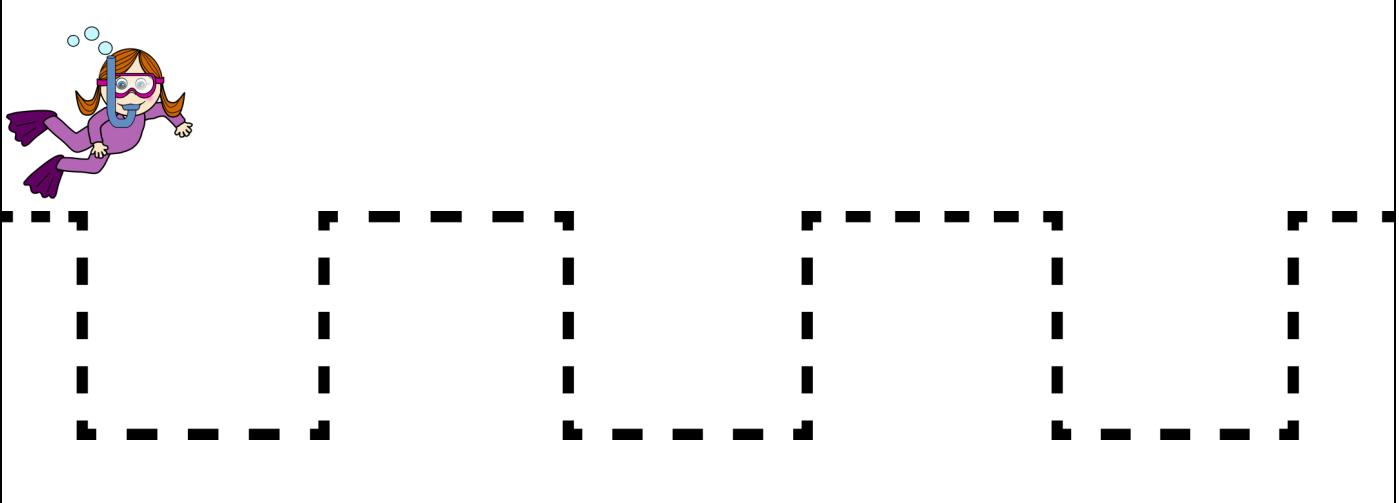




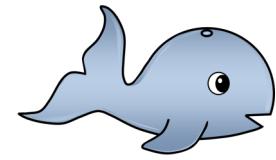




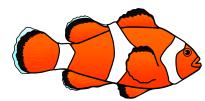
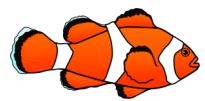


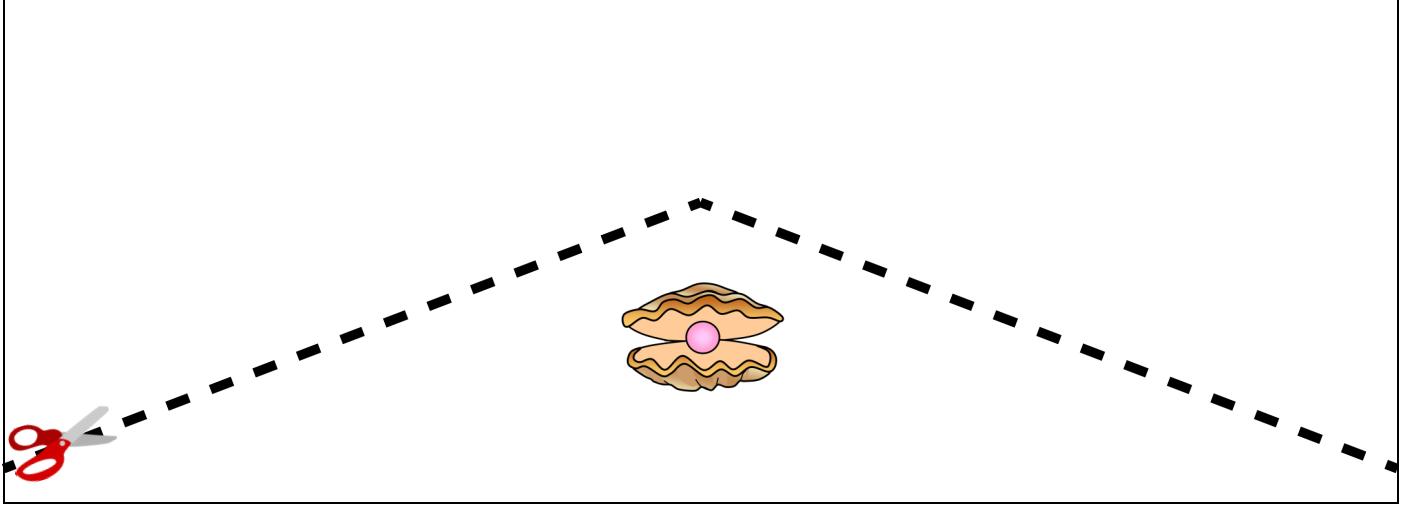
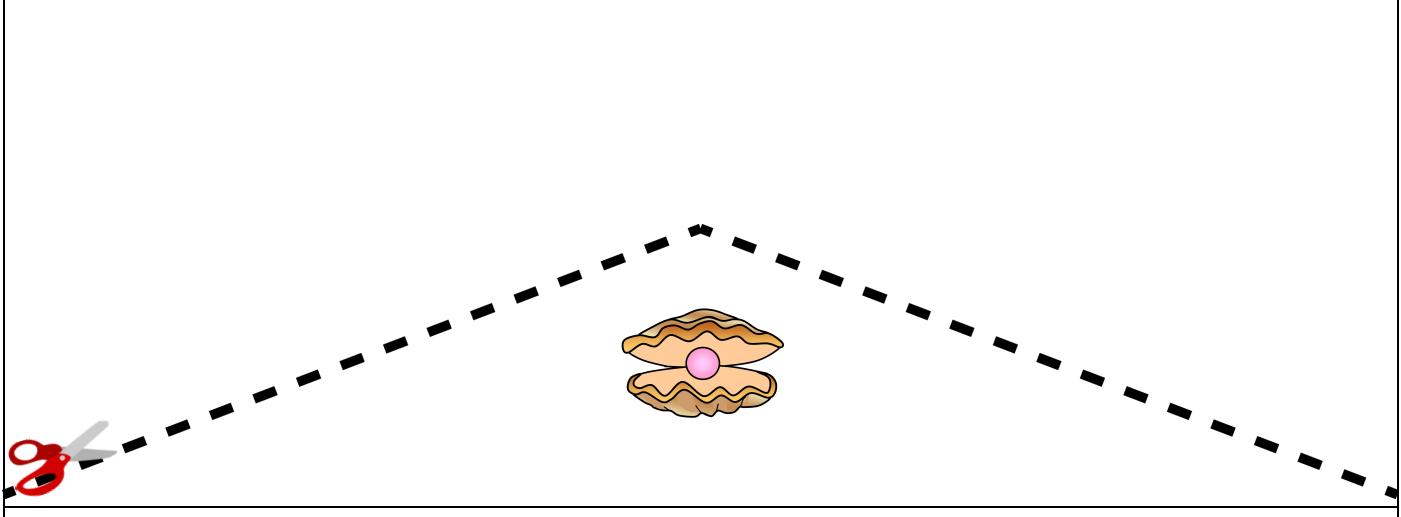
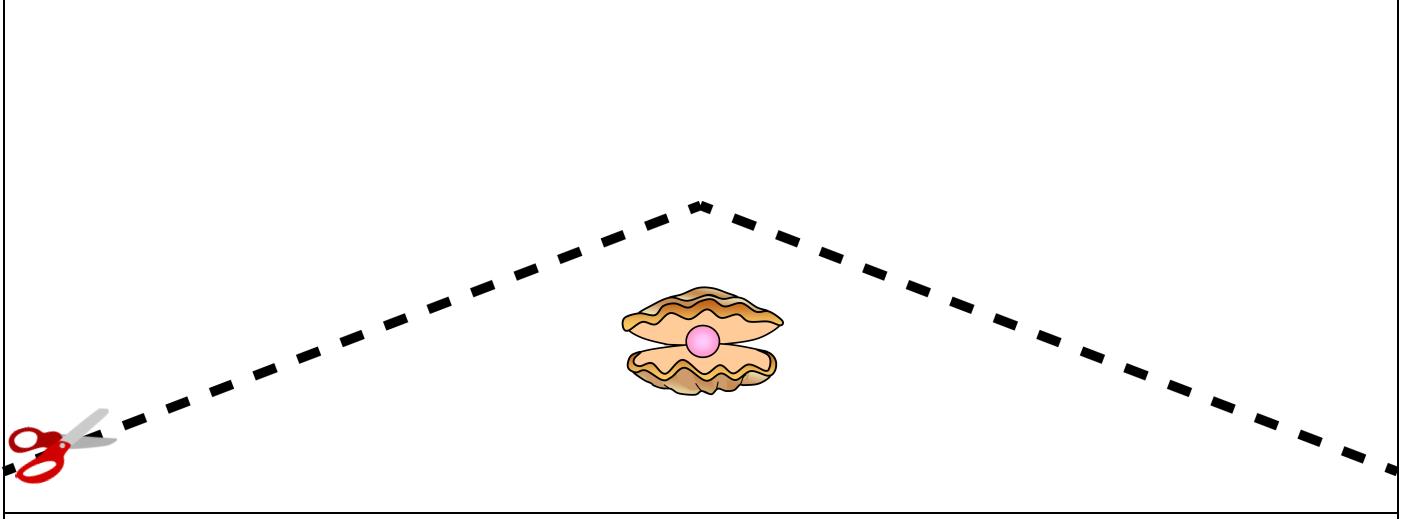
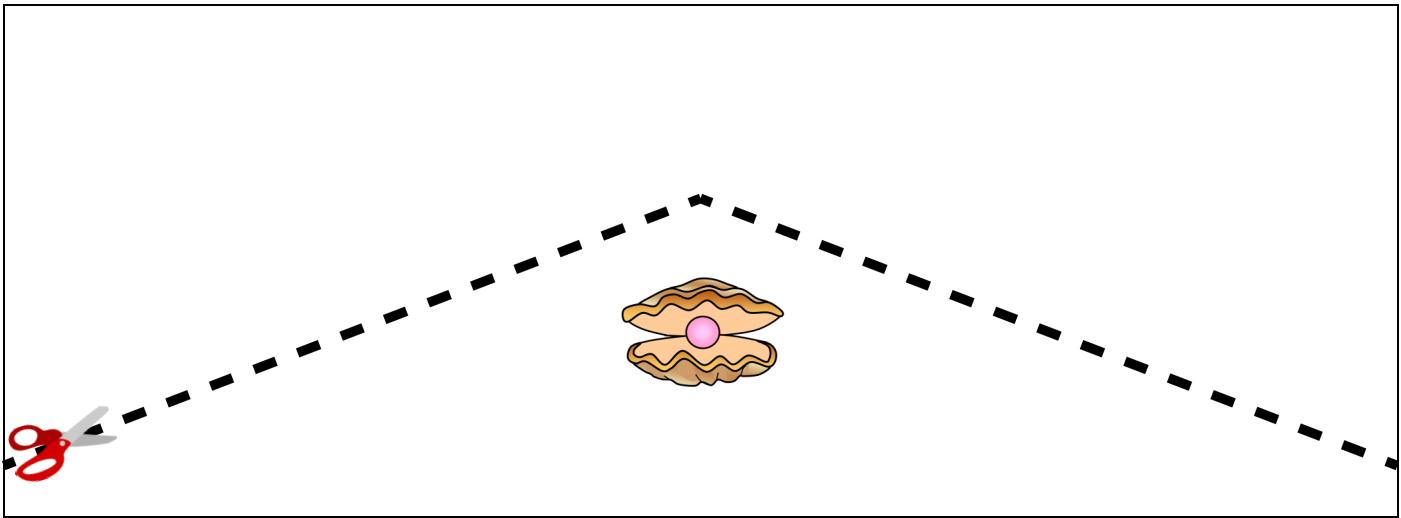


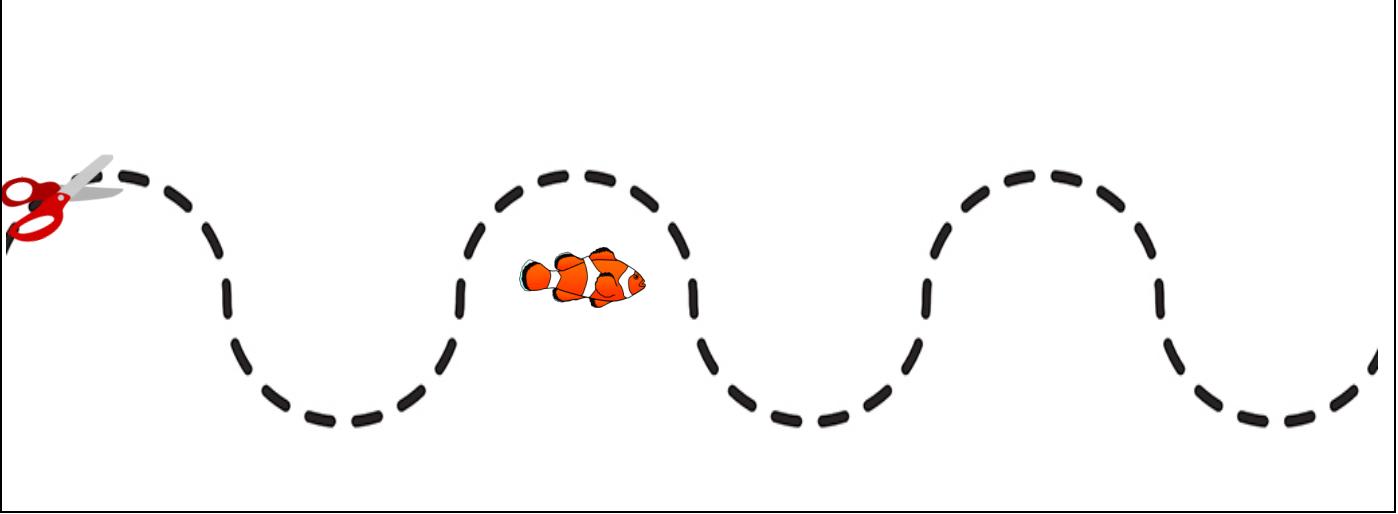
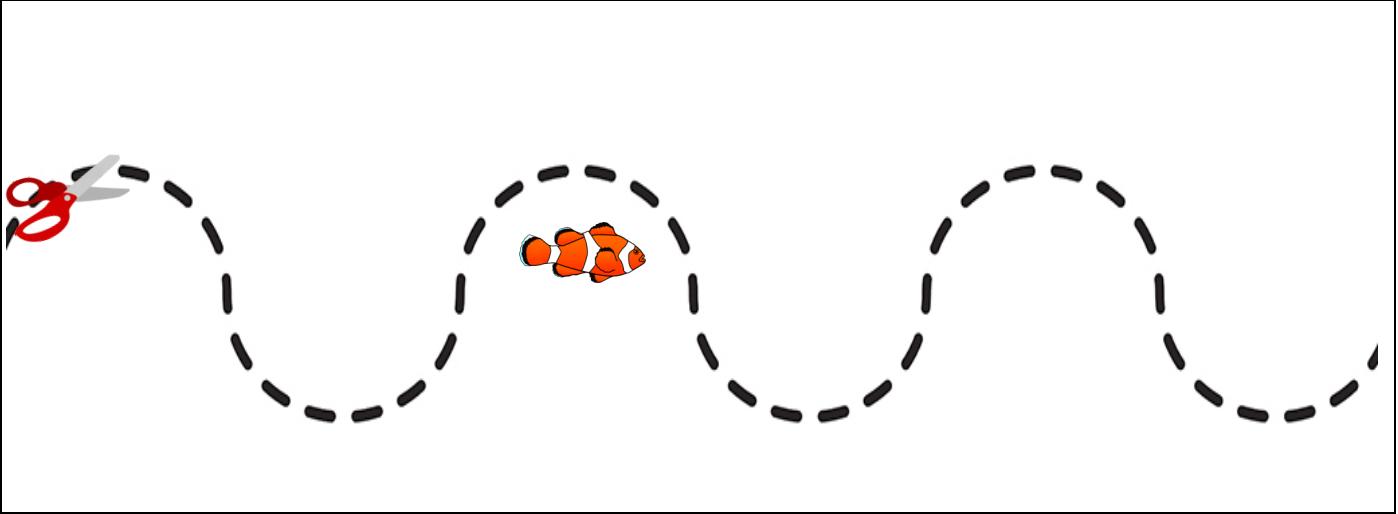
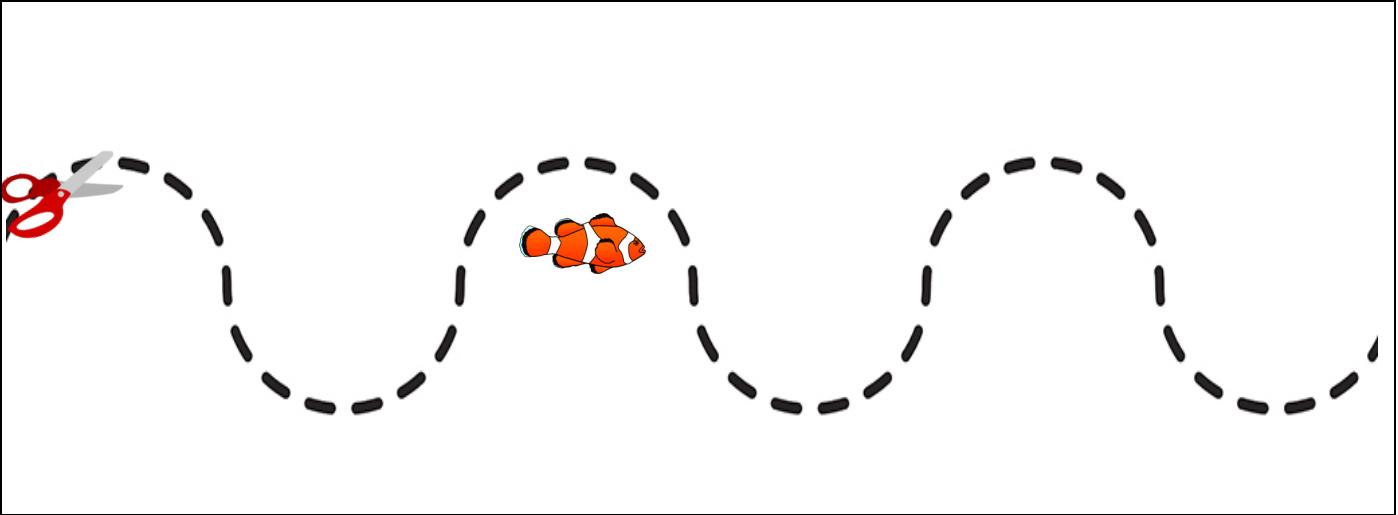
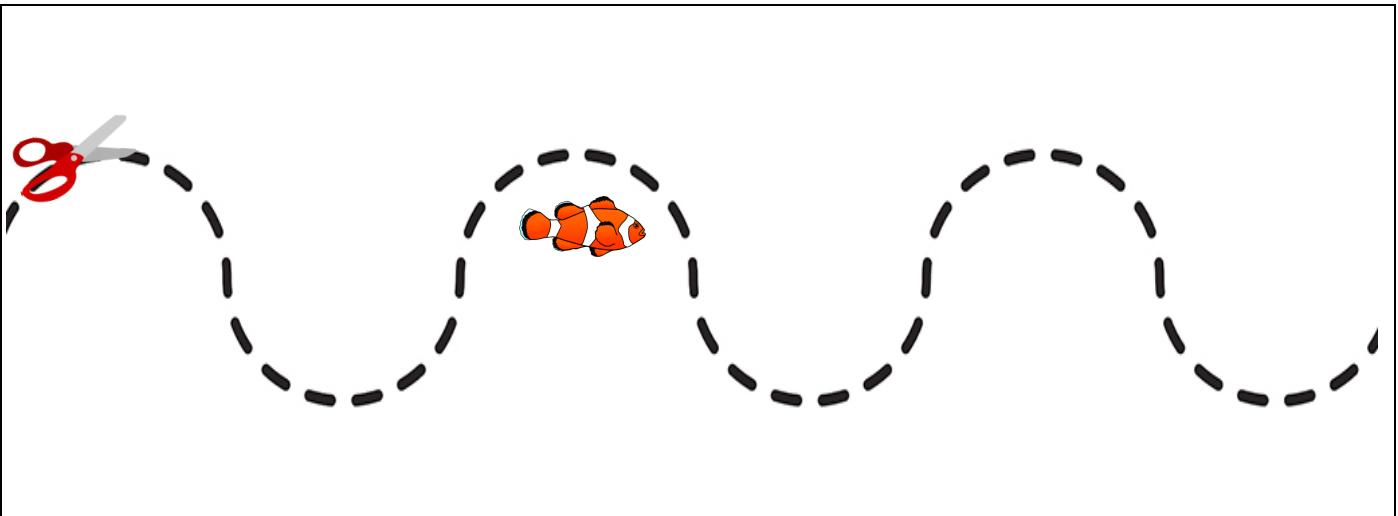
# Tracer les formes



# Découpage

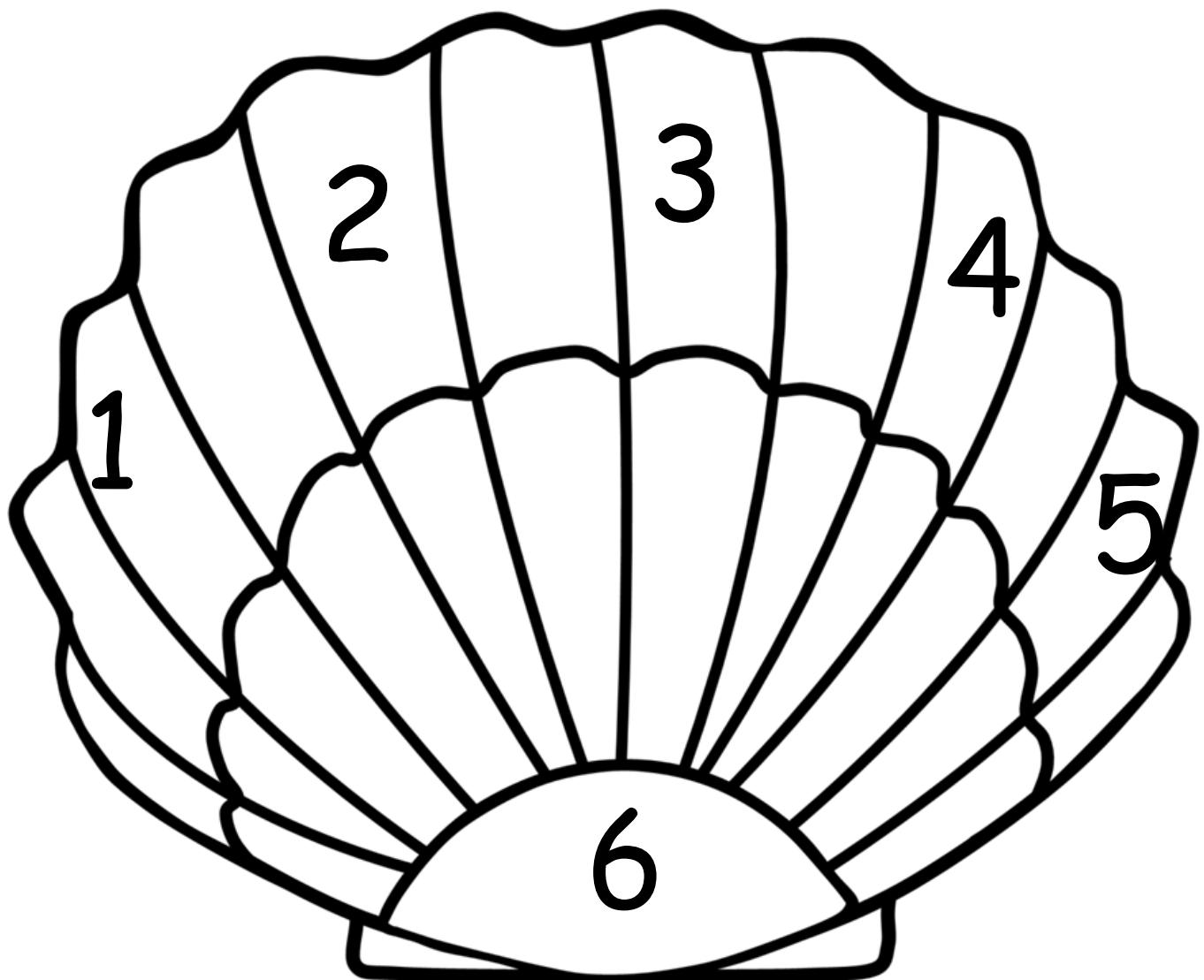






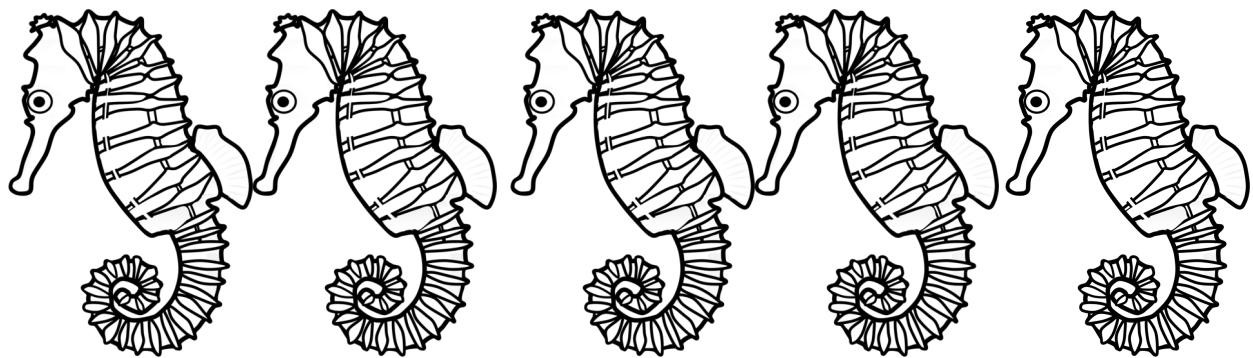
# Jeu gommettes

Pour ce jeu vous aurez besoin d'un dés, l'enfant lance le dés puis il colle une gommette à la même chiffre que le dés indique. Refaites jusqu'à que les chiffres du coquillage soient remplis!

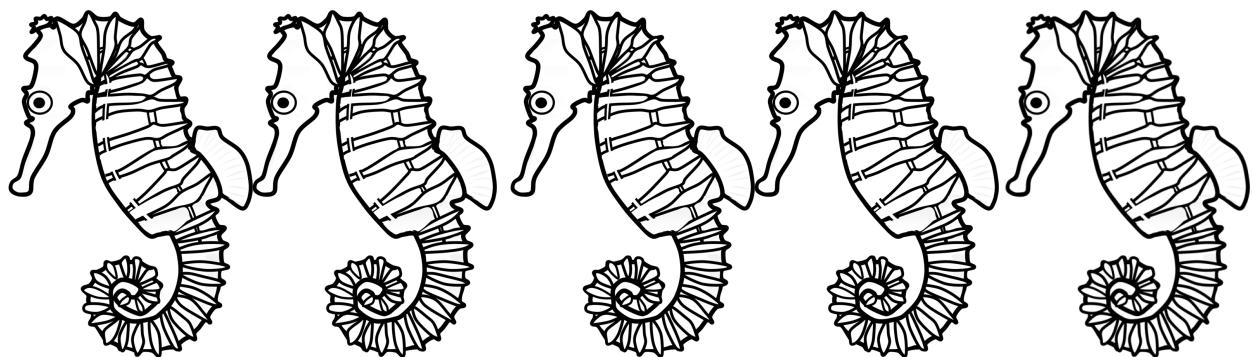


# Colorier le bon nombre

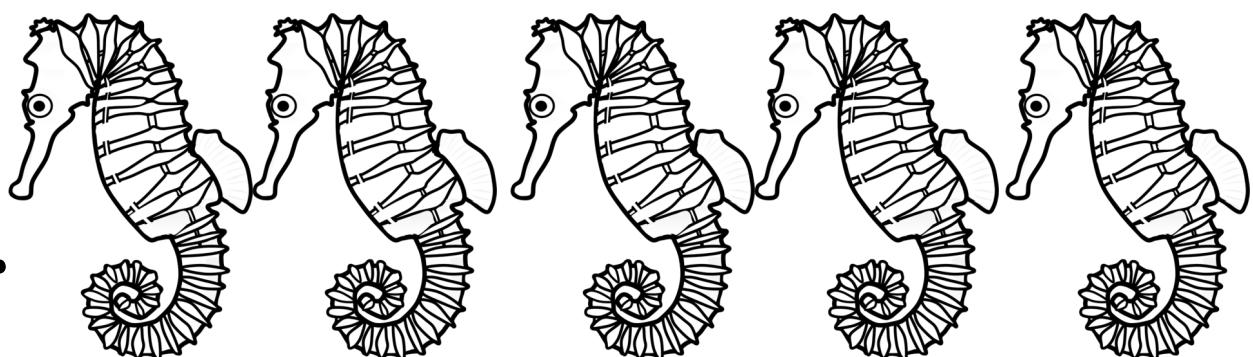
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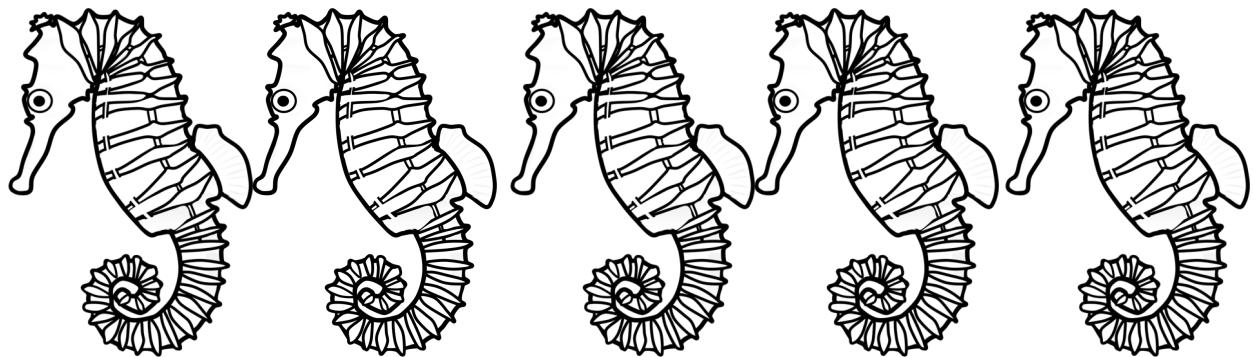
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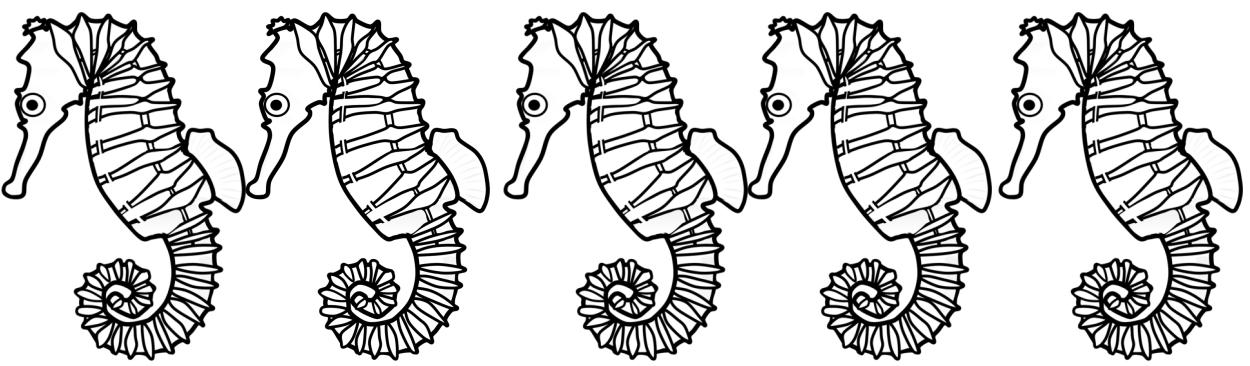
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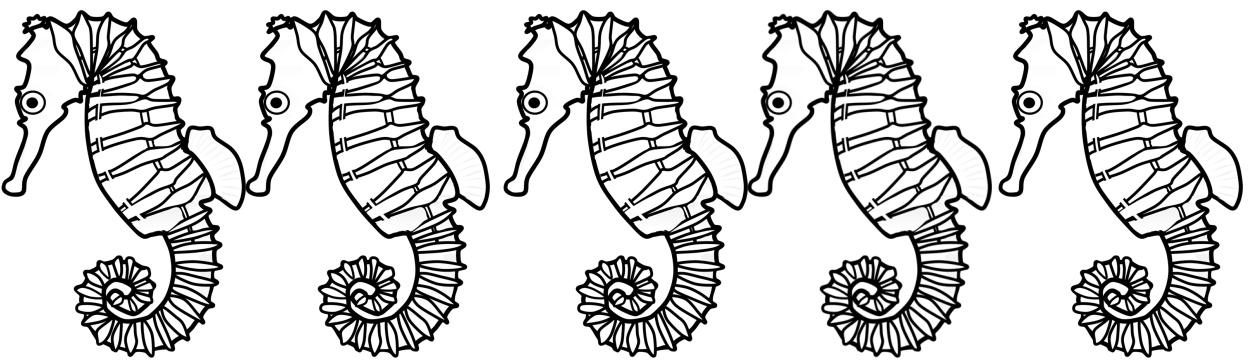
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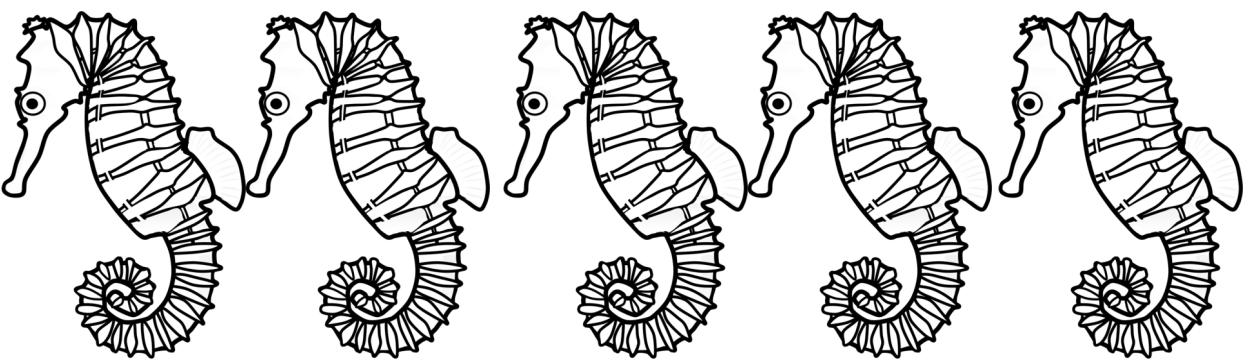
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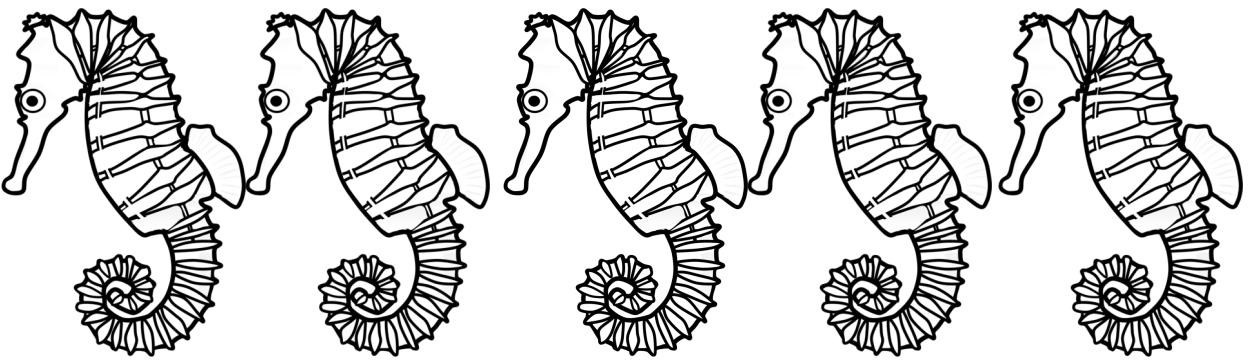
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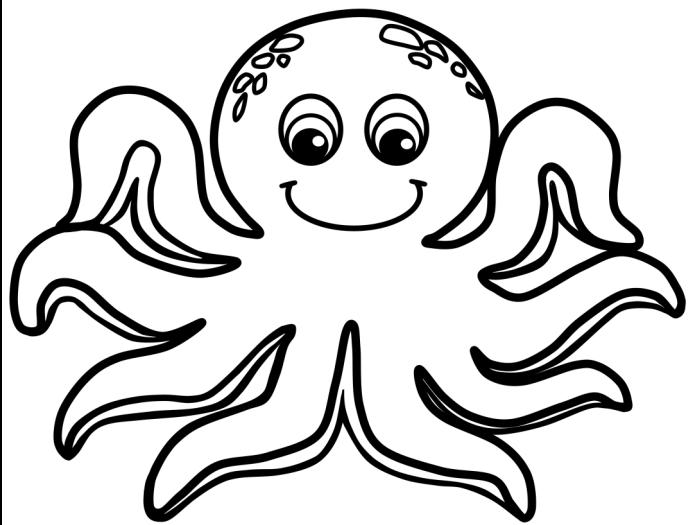


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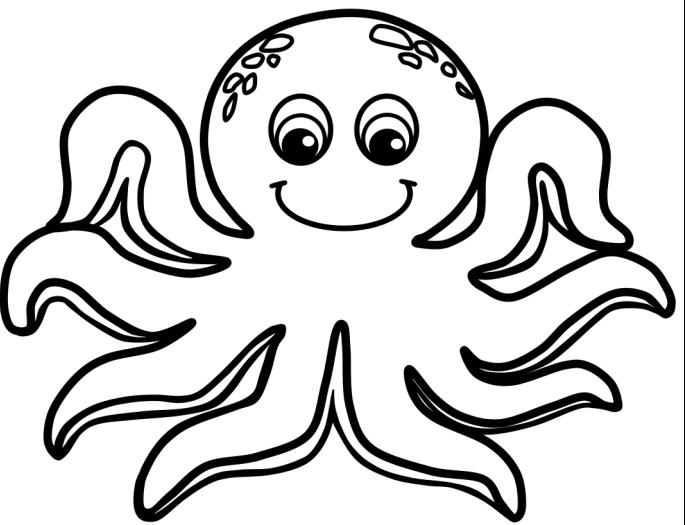


# Coller le bon nombre de gommettes

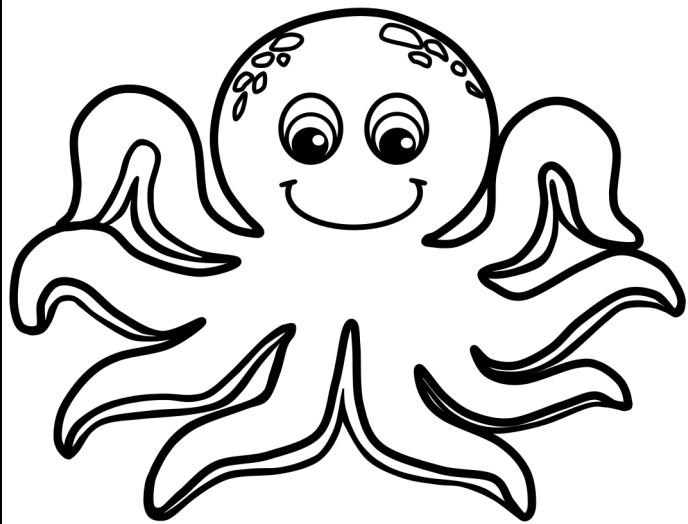
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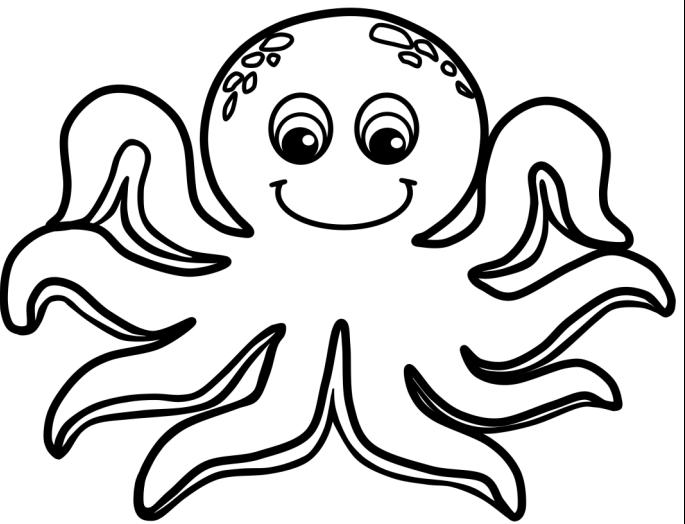
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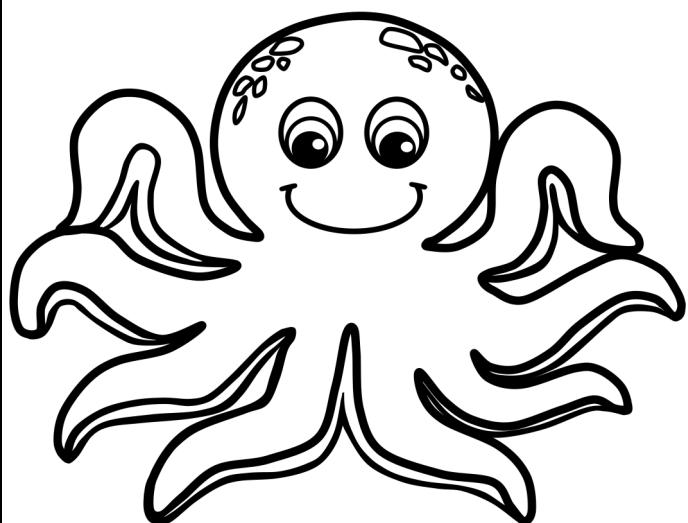
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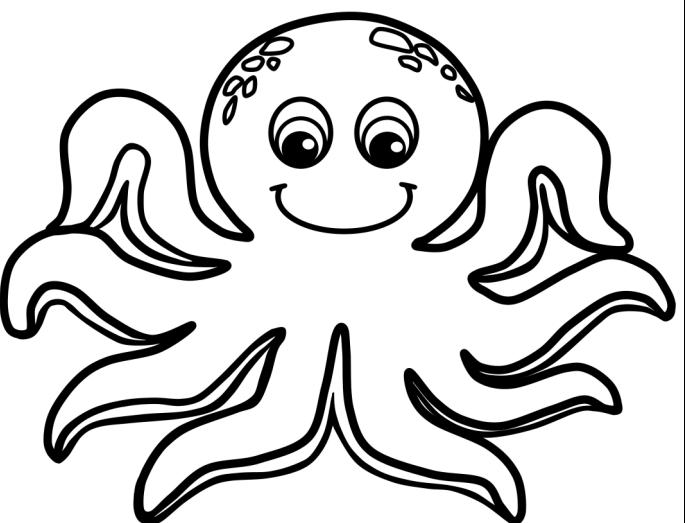
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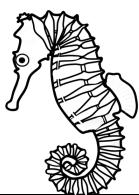
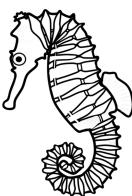
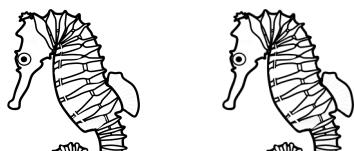
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# Entourner le bon nombre



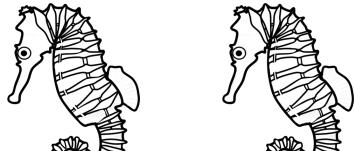
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5



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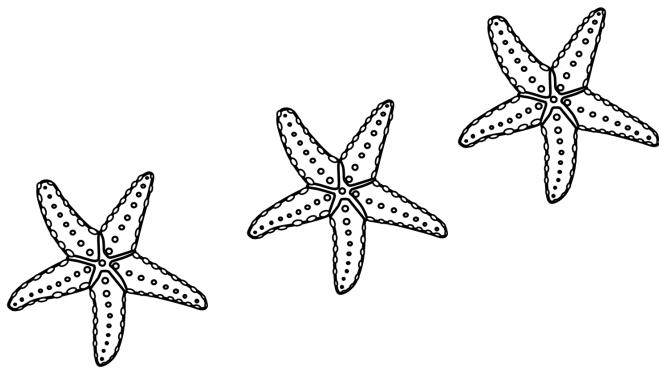
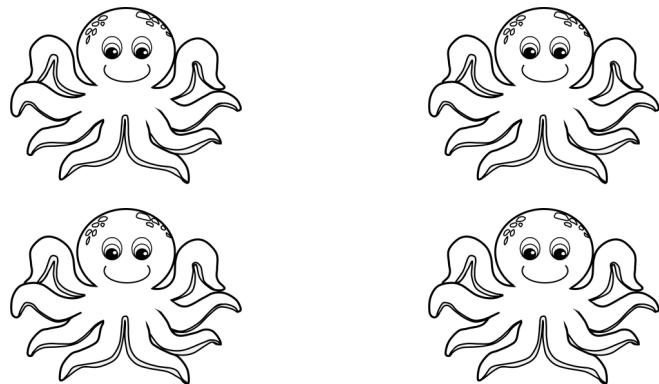
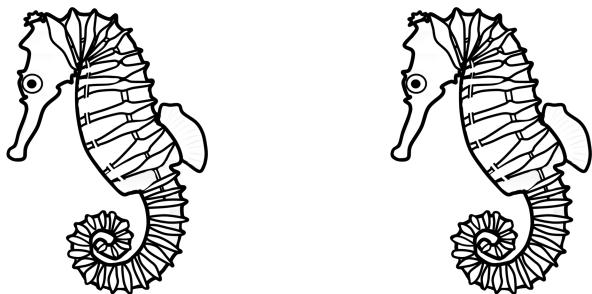
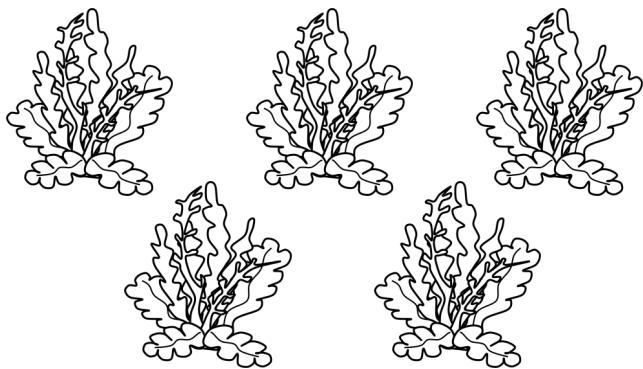
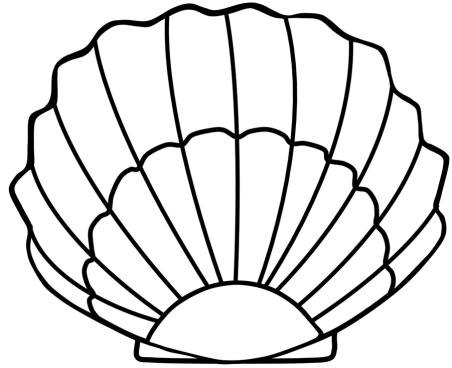


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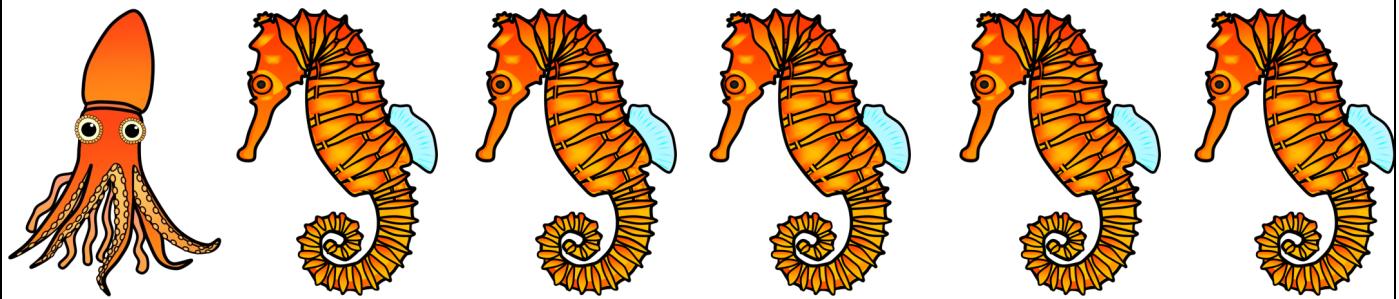
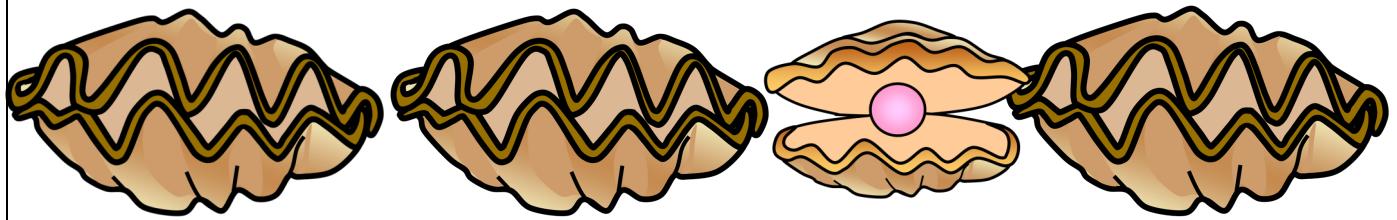
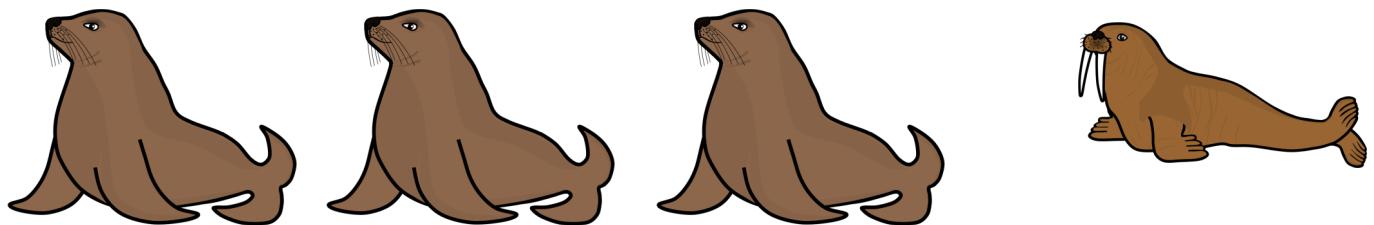
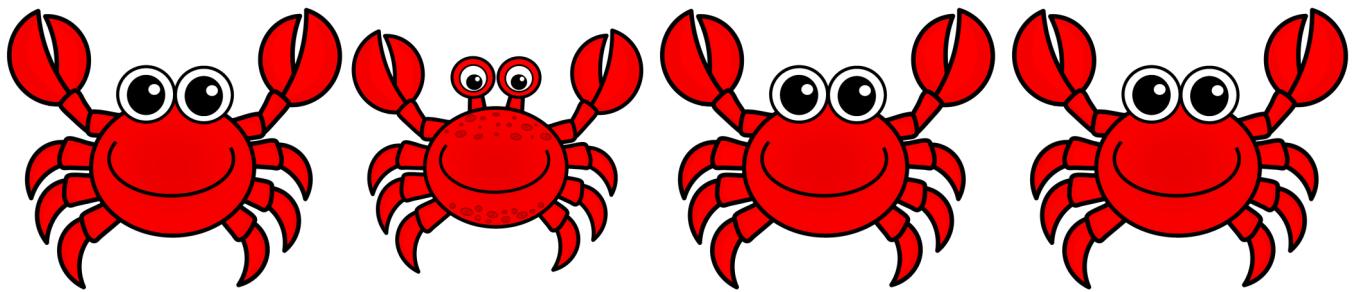


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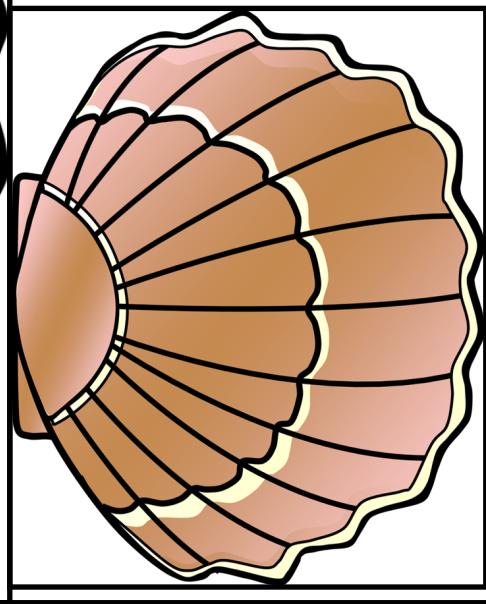
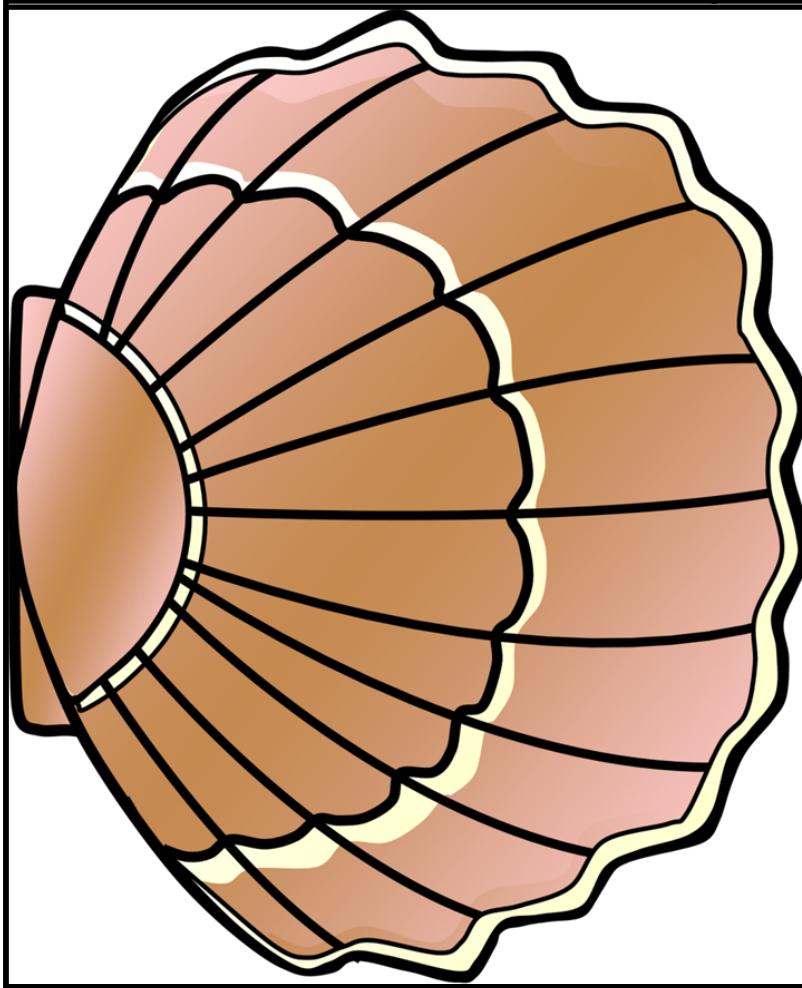
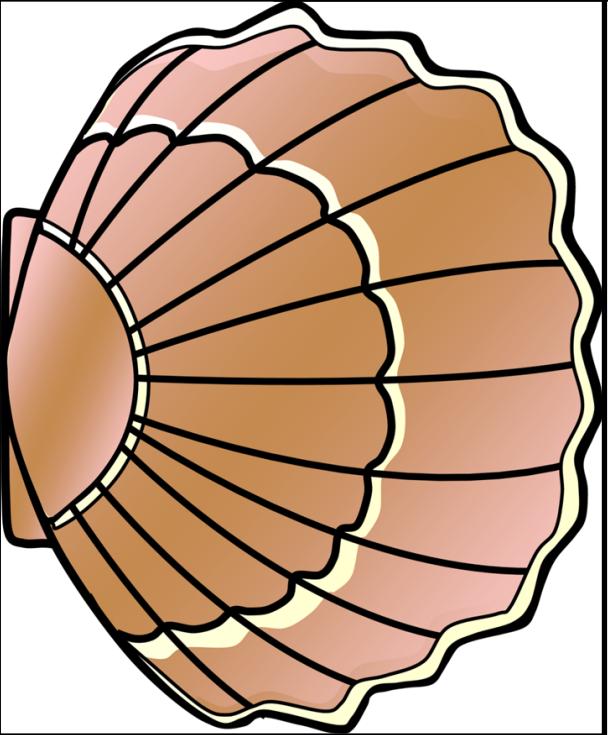
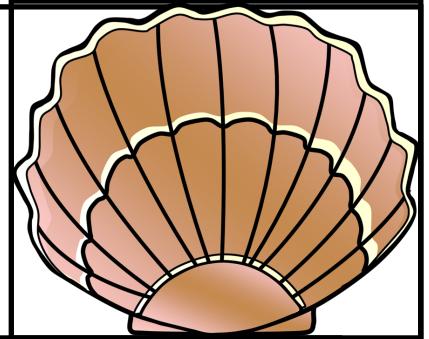
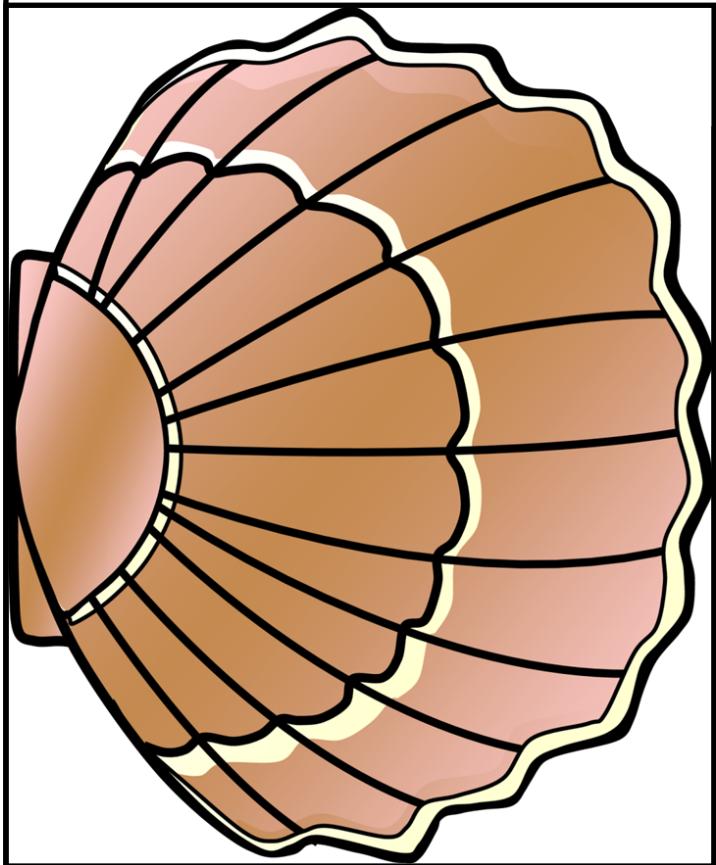
# Écrire le nombre



# Trouver l'intrus



# Trier par taille



# Atelier des mots majuscules



# BALISE



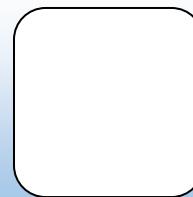
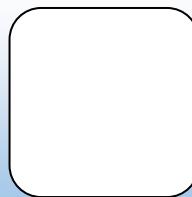
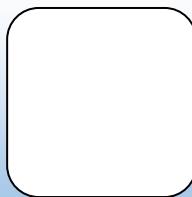
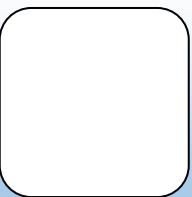
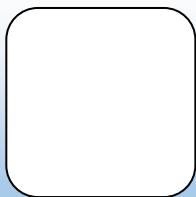
# CRABE



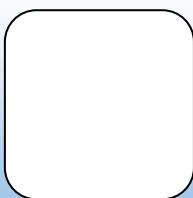
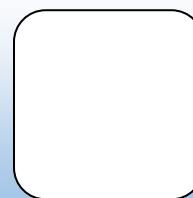
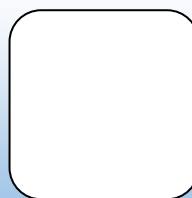
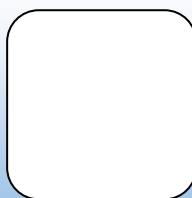
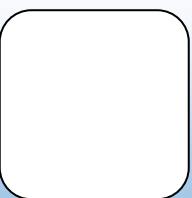
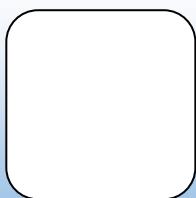
# MÉDUSE



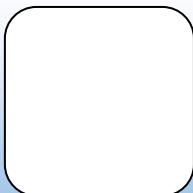
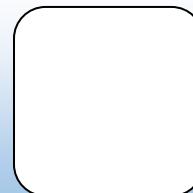
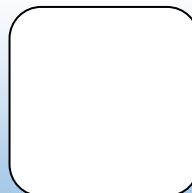
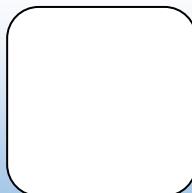
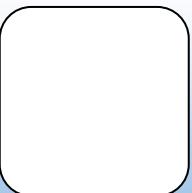
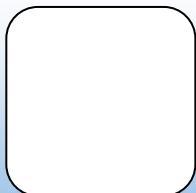
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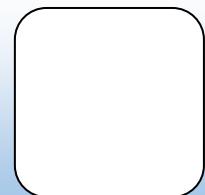
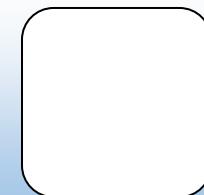
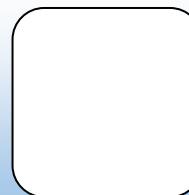
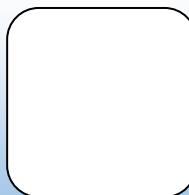
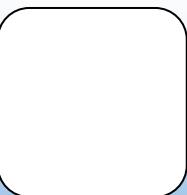
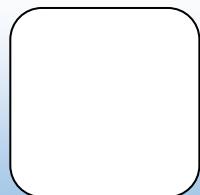


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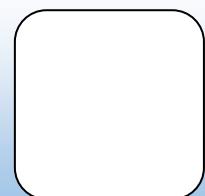
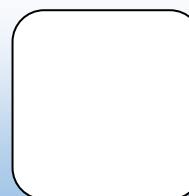
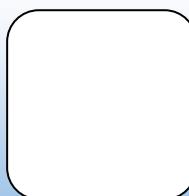
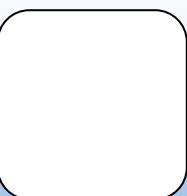
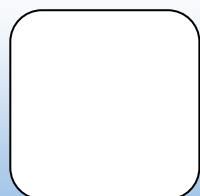




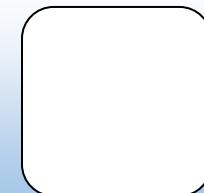
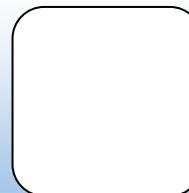
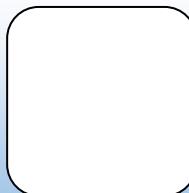
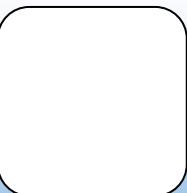
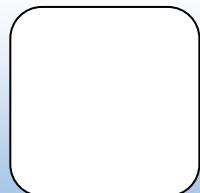
# REQUIN



# LIMULE



# ORQUE



# Atelier des mots script



balise



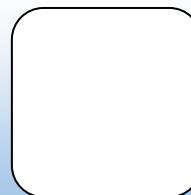
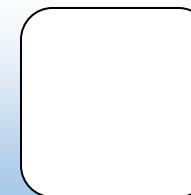
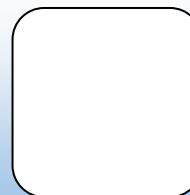
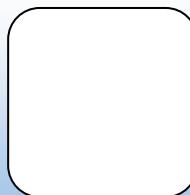
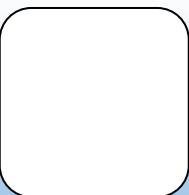
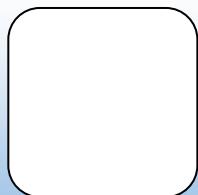
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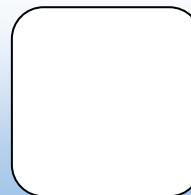
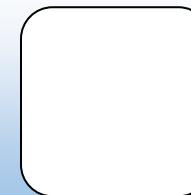
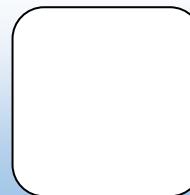
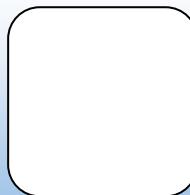
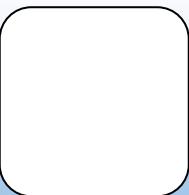
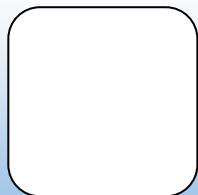
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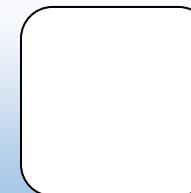
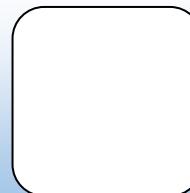
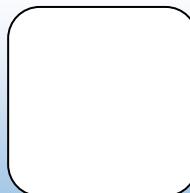
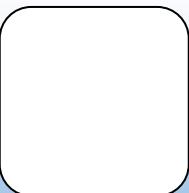
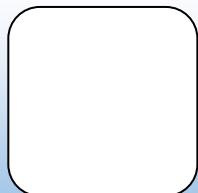
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# limule

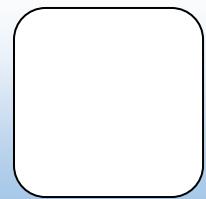
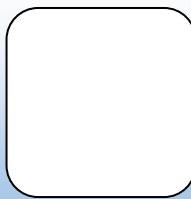
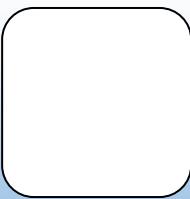
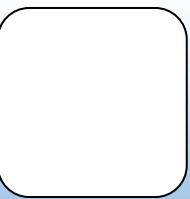
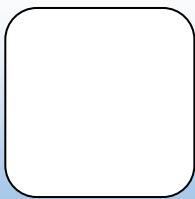


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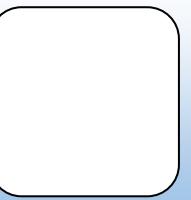
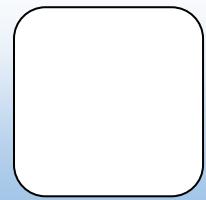
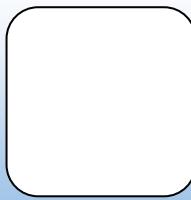
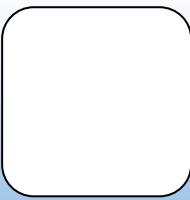
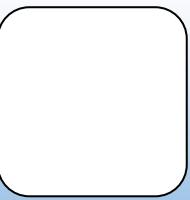
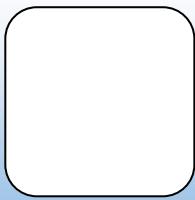




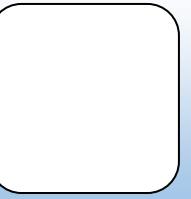
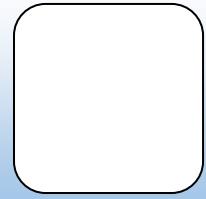
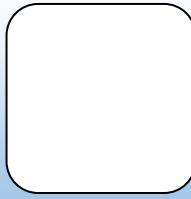
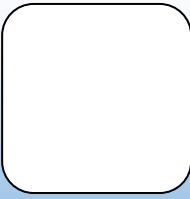
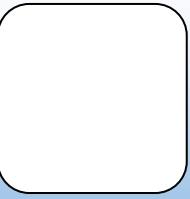
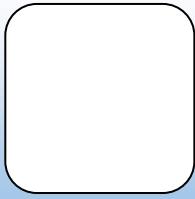
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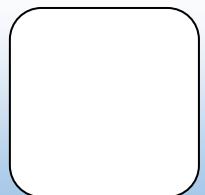
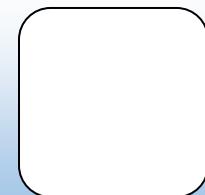
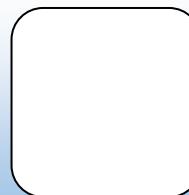
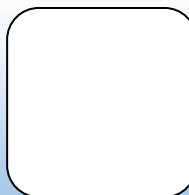
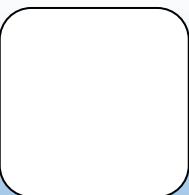
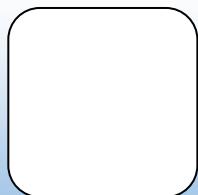


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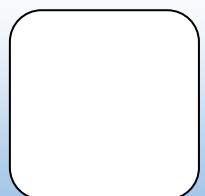
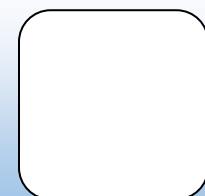
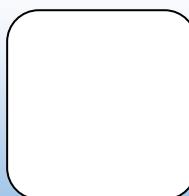
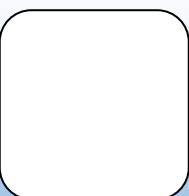
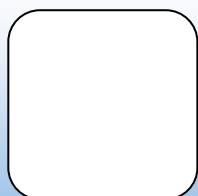




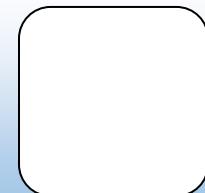
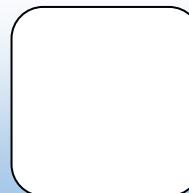
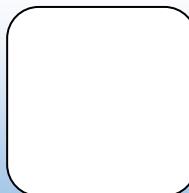
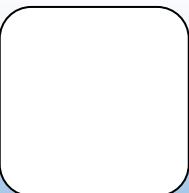
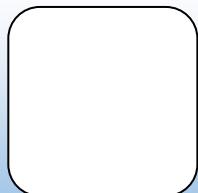
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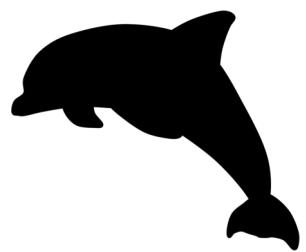
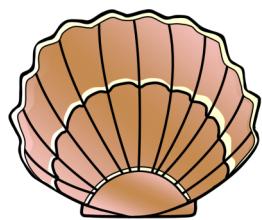
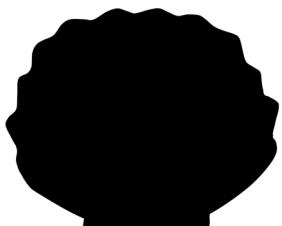
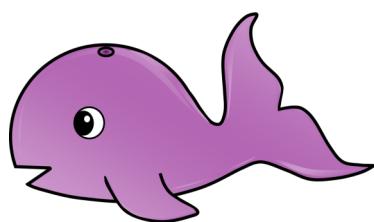
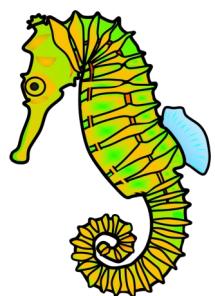
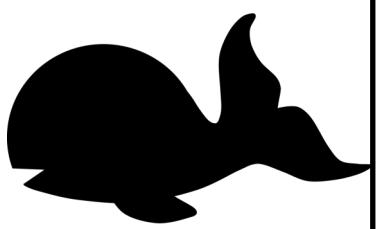
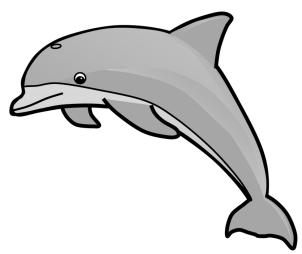
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# orque

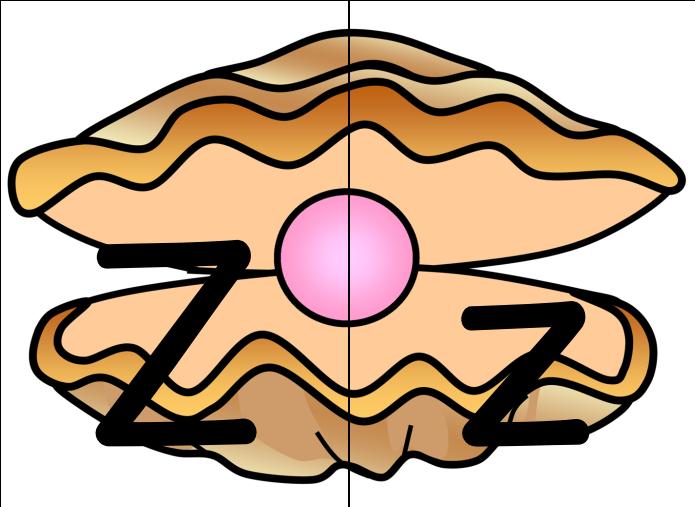
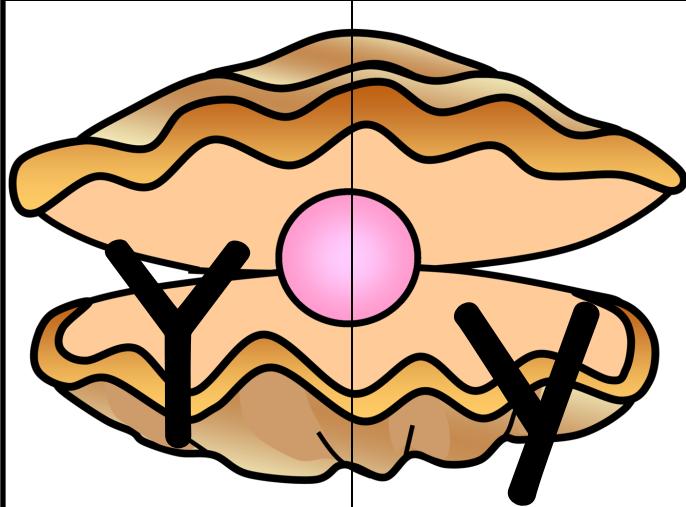


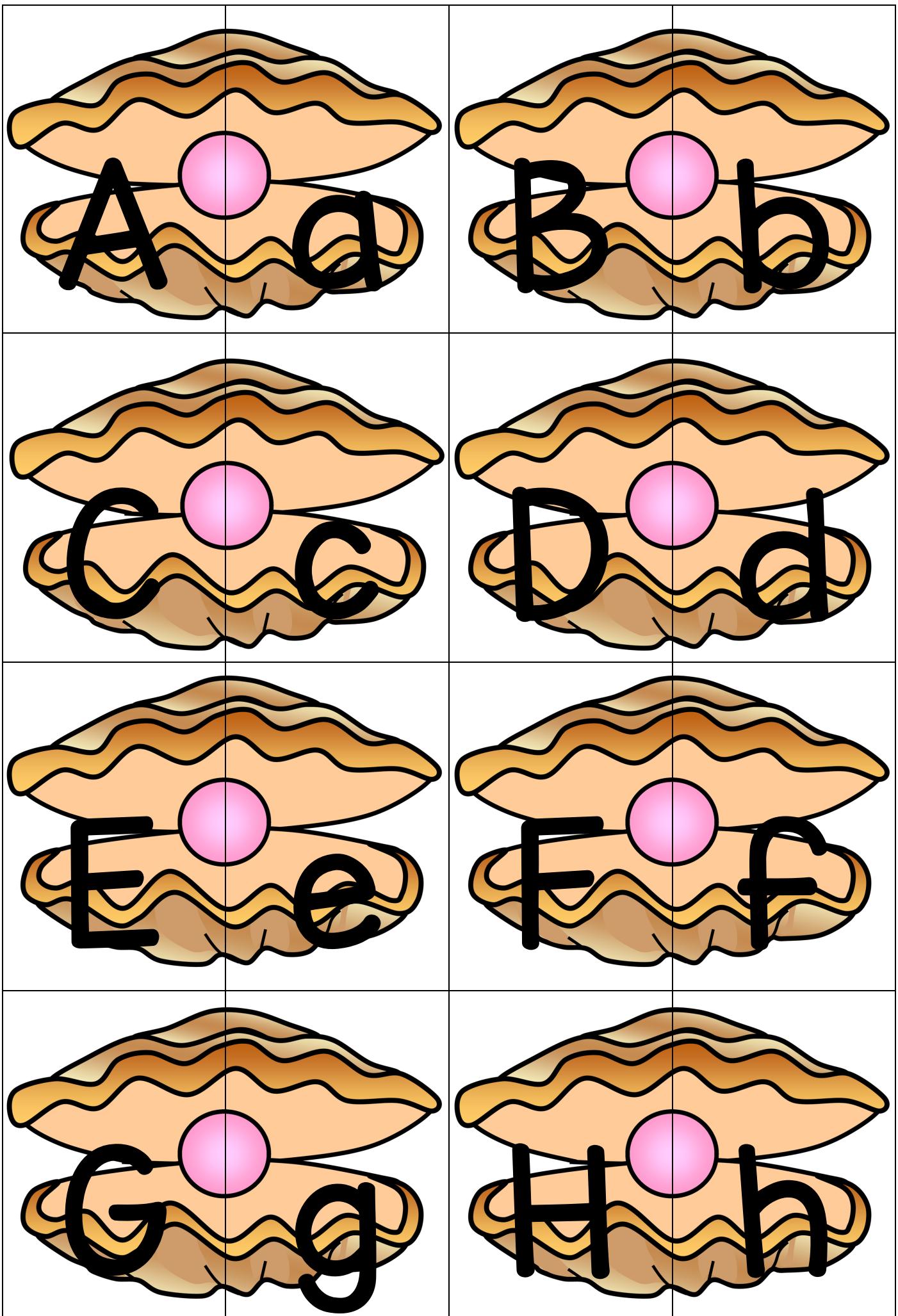
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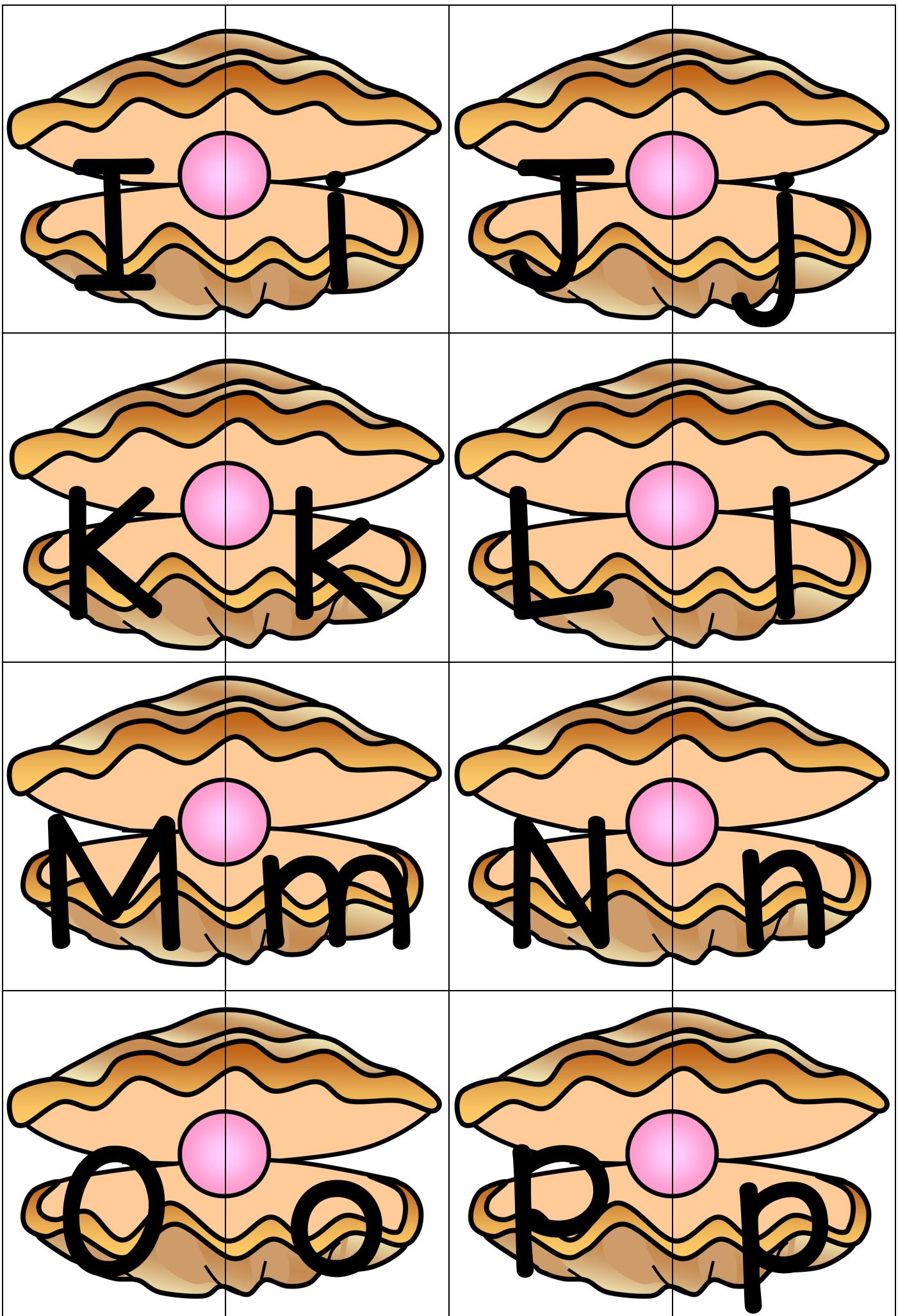


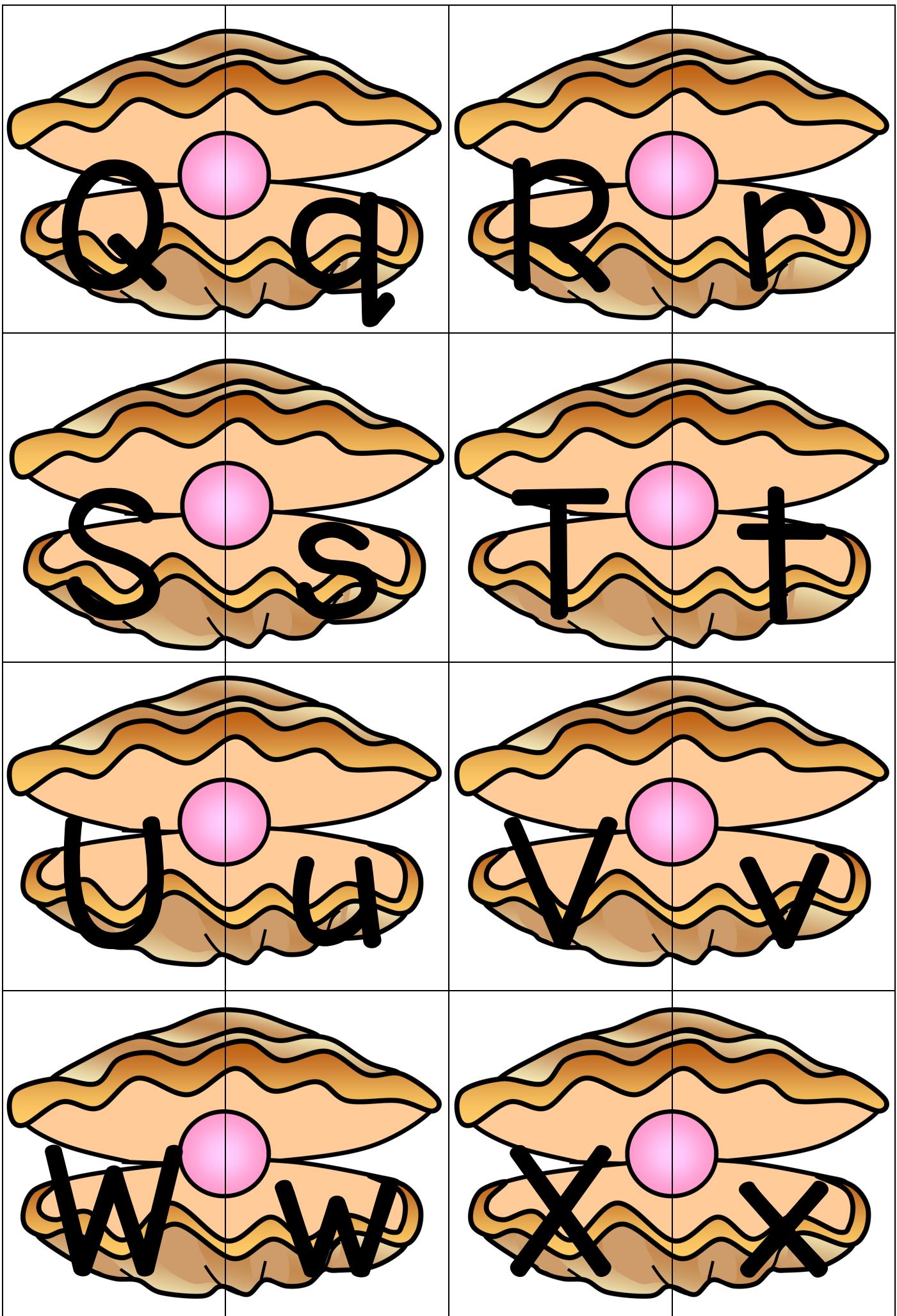
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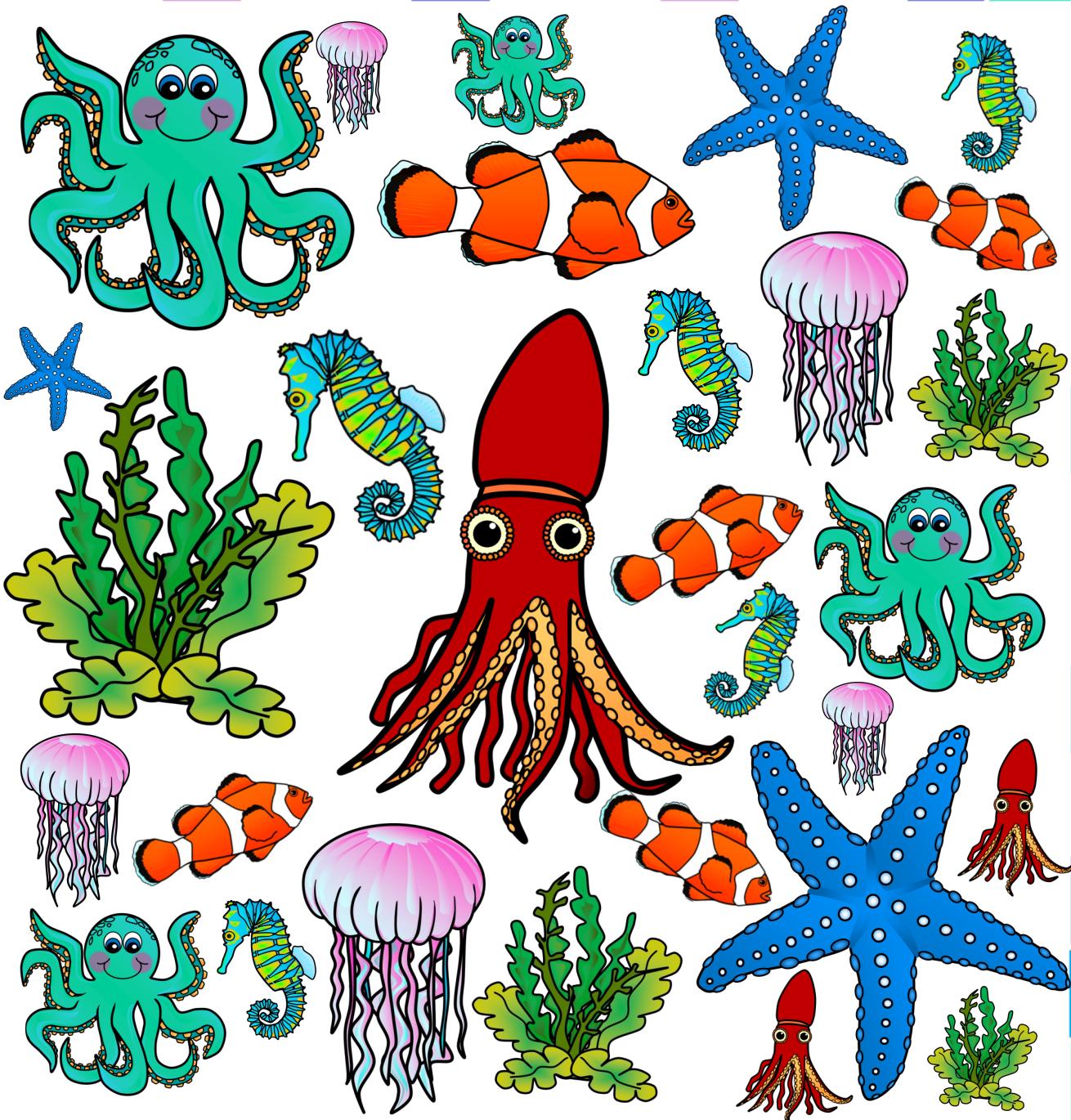








# Cherche et trouve



Combien t'en trouve?



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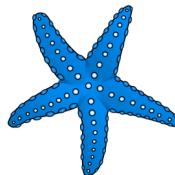
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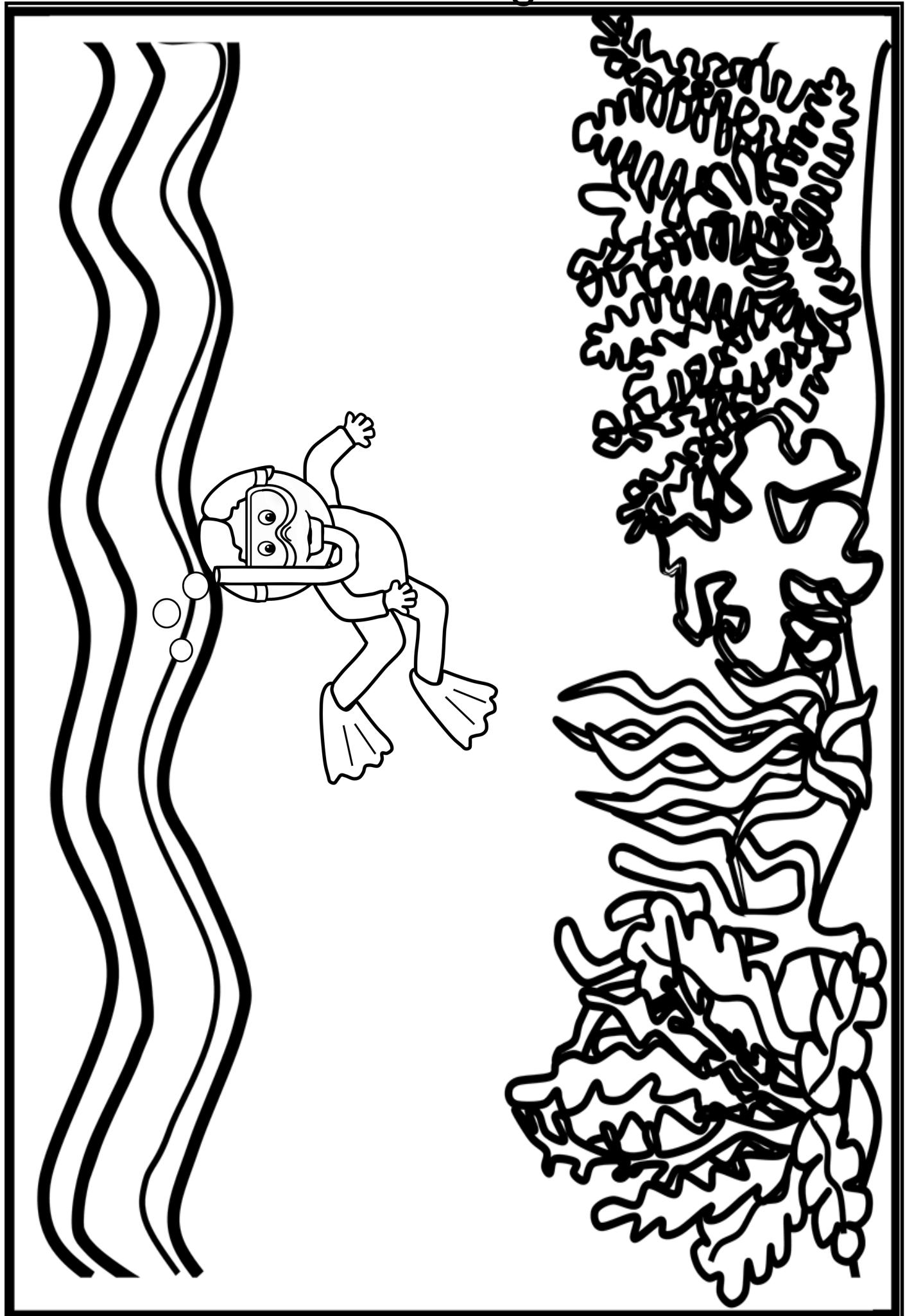


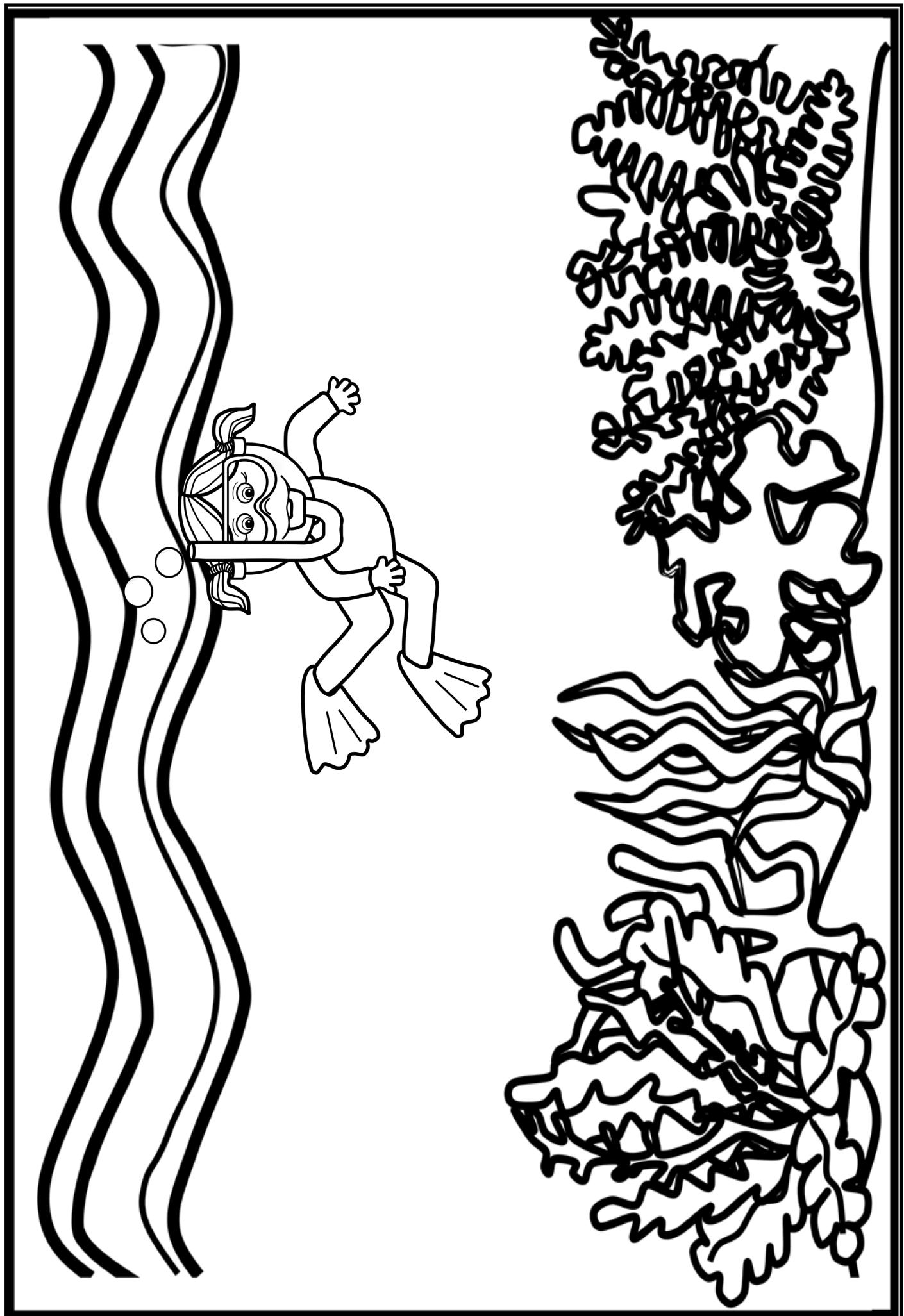
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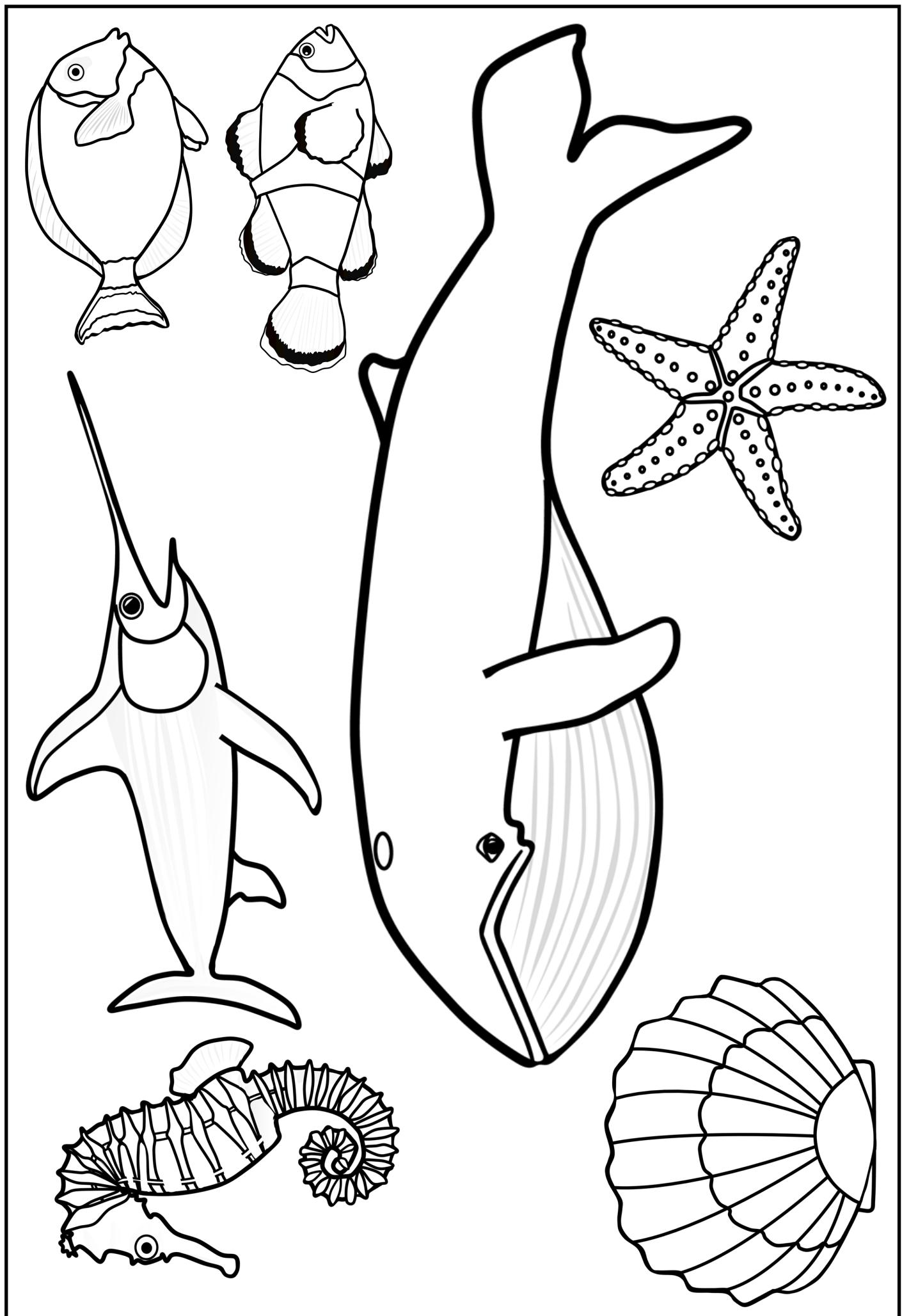


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# Coloriage







# Memory



mamandesfauves



mamandesfauves



mamandesfauves



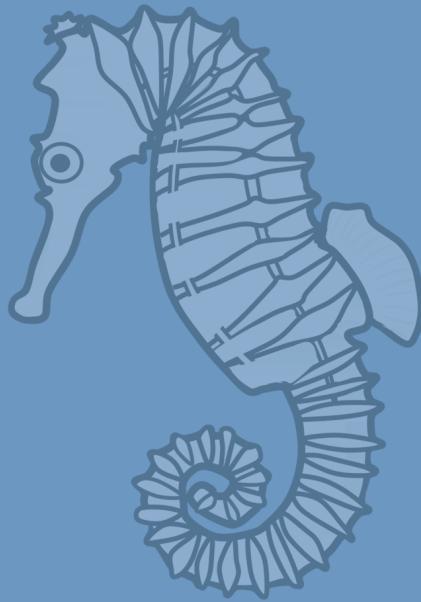
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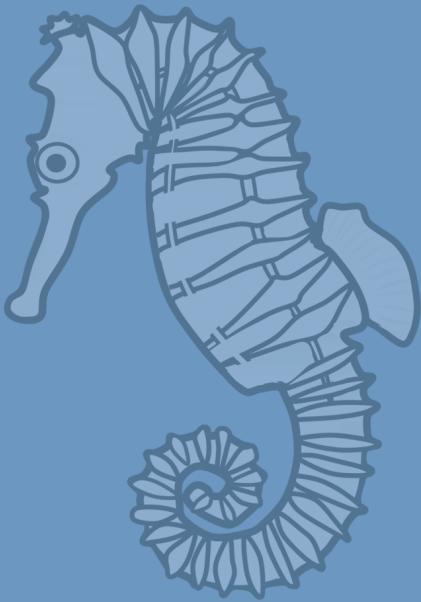
mamandesfauves



mamandesfauves



mamandesfauves



mamandesfauves



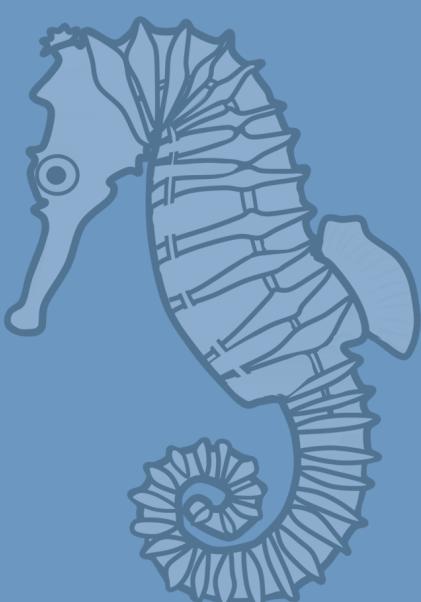
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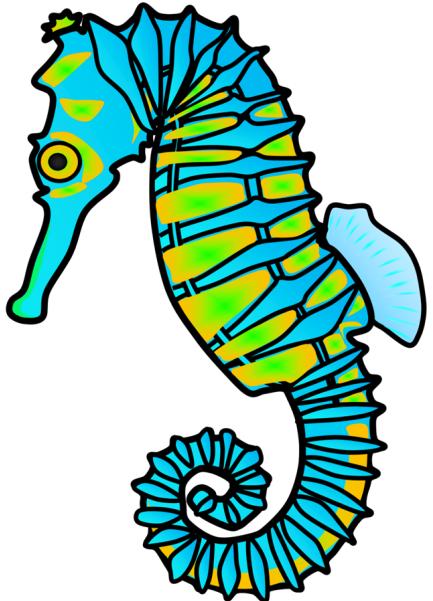
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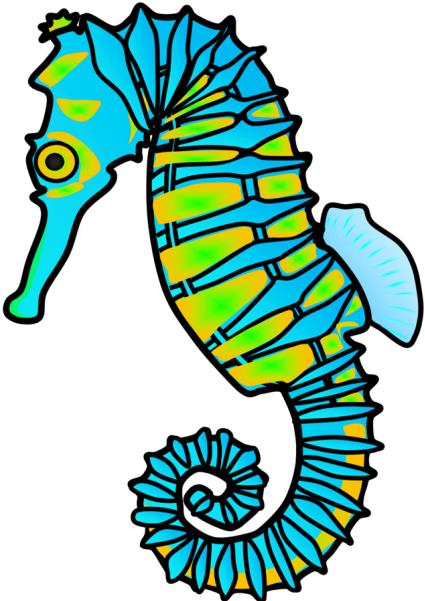
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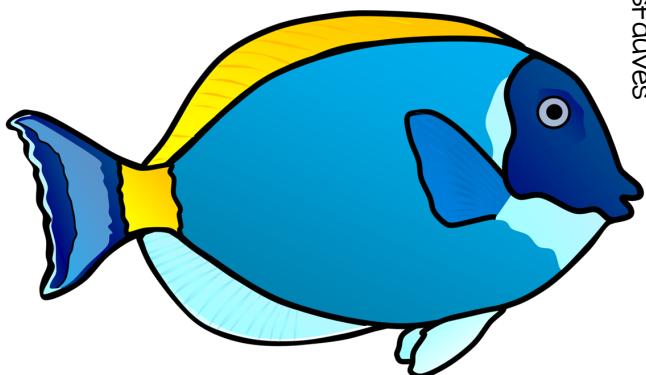
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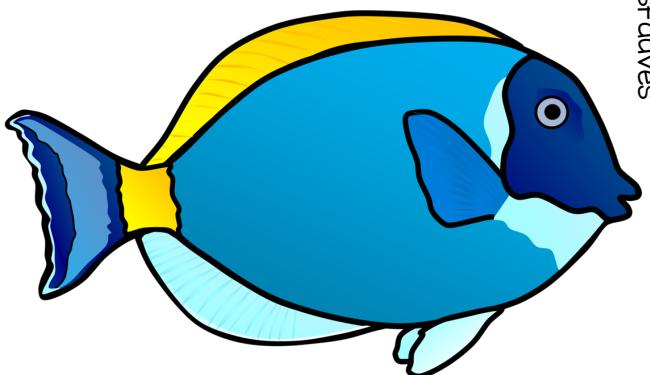
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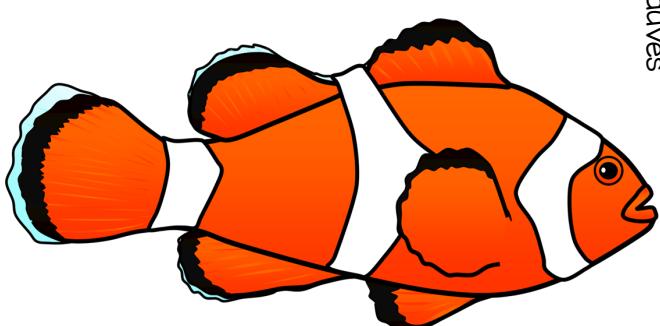
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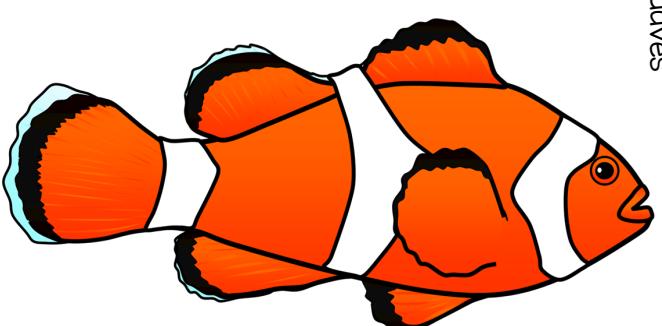
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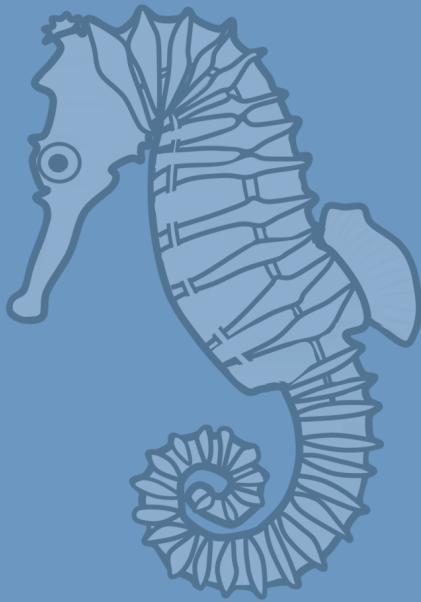
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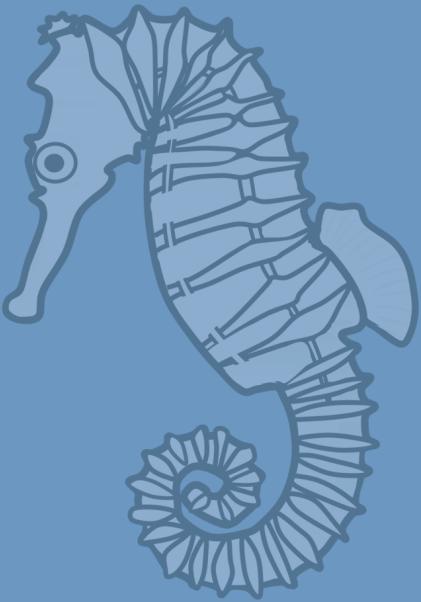
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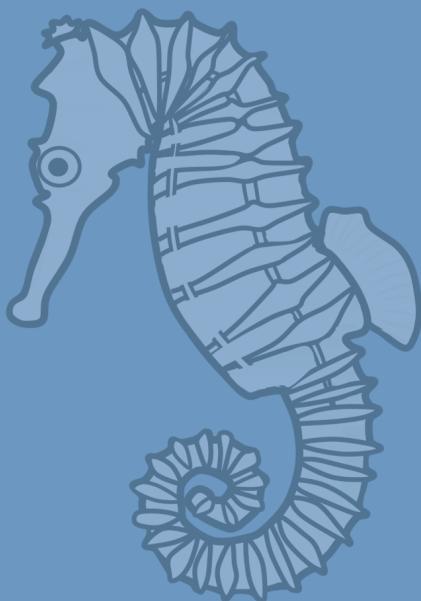
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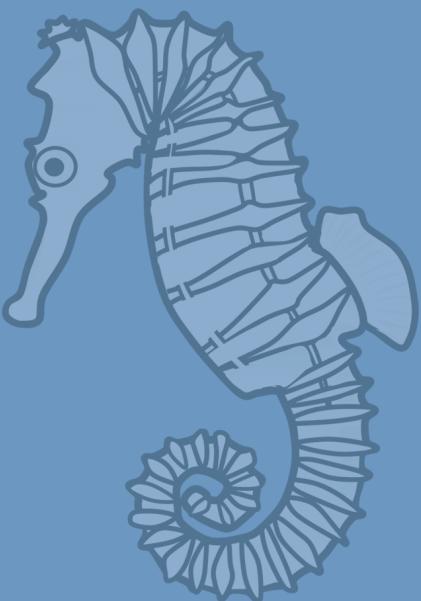
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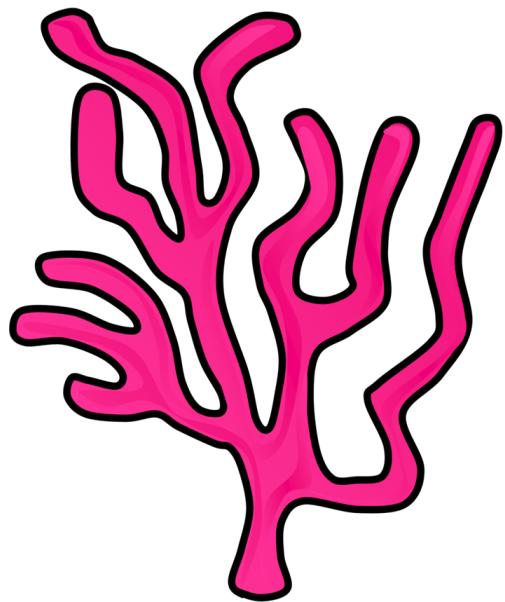
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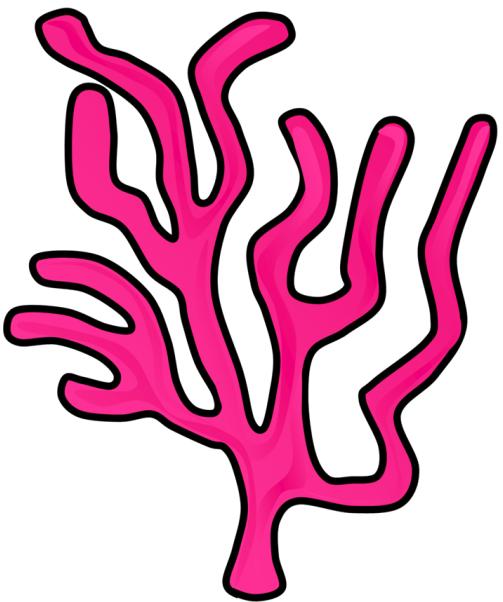
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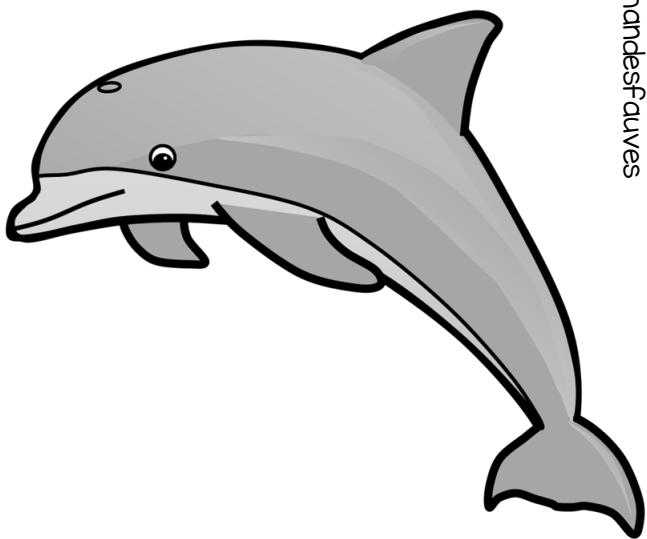
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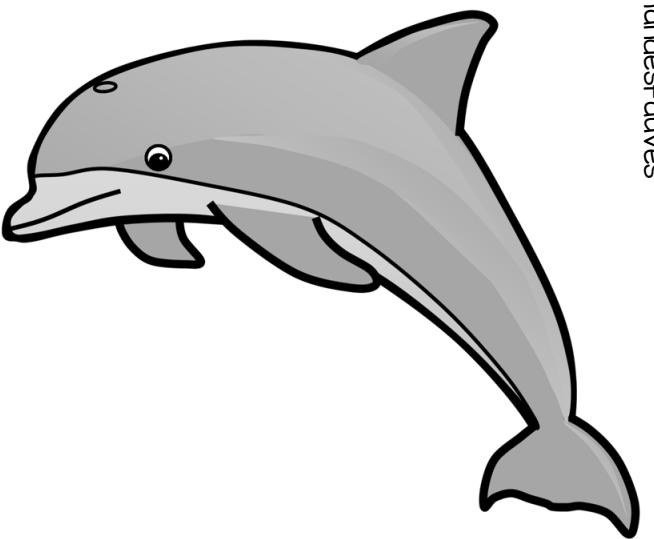
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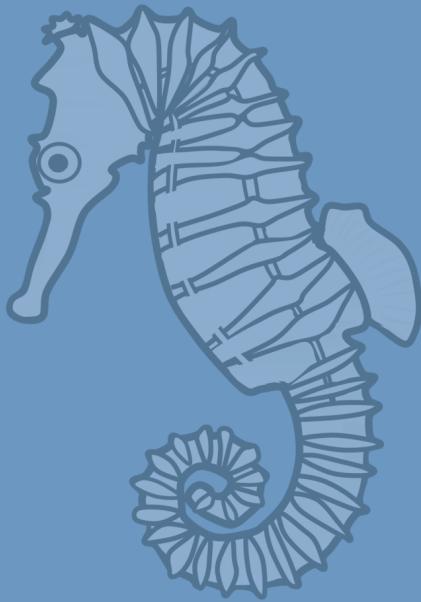
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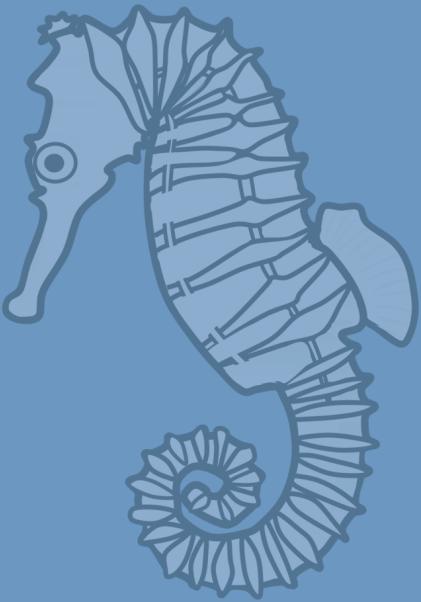
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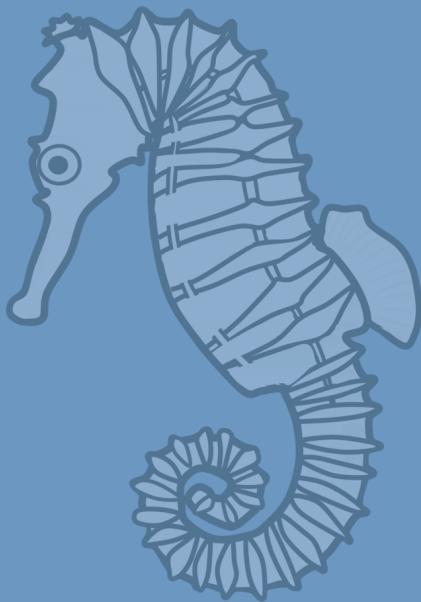
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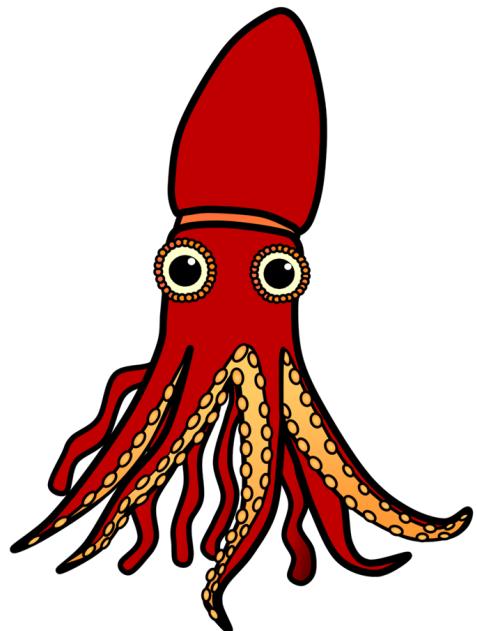
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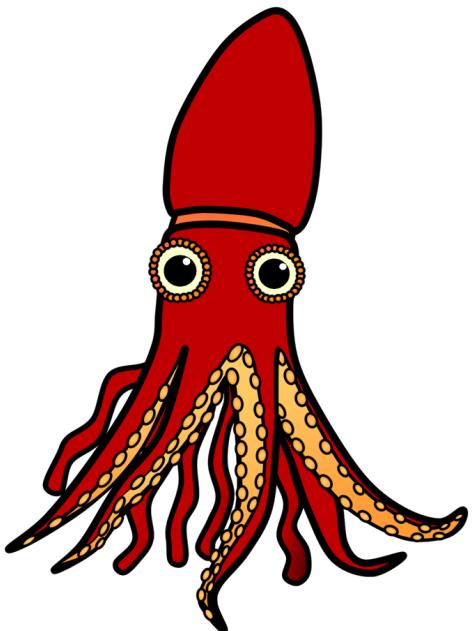
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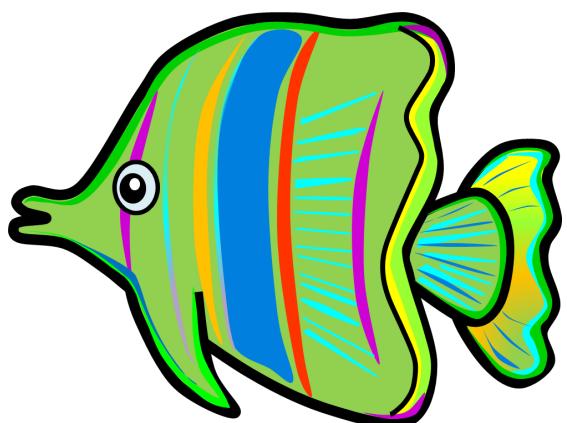
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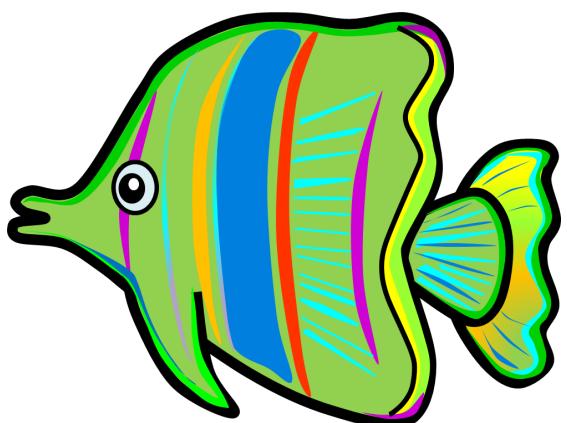
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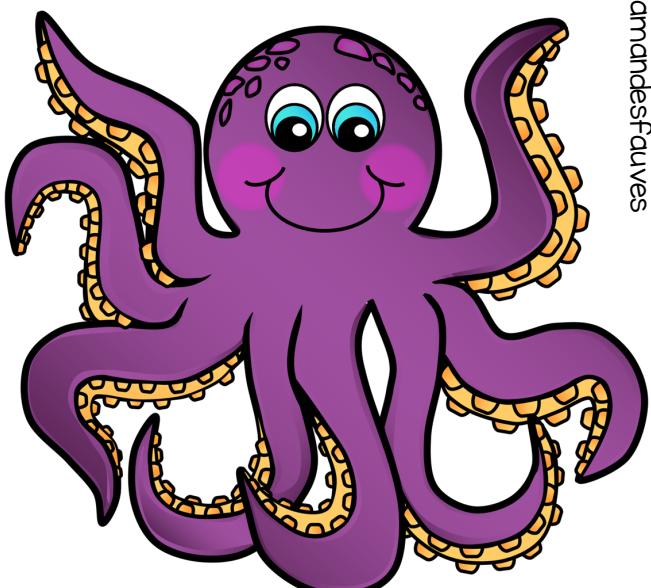
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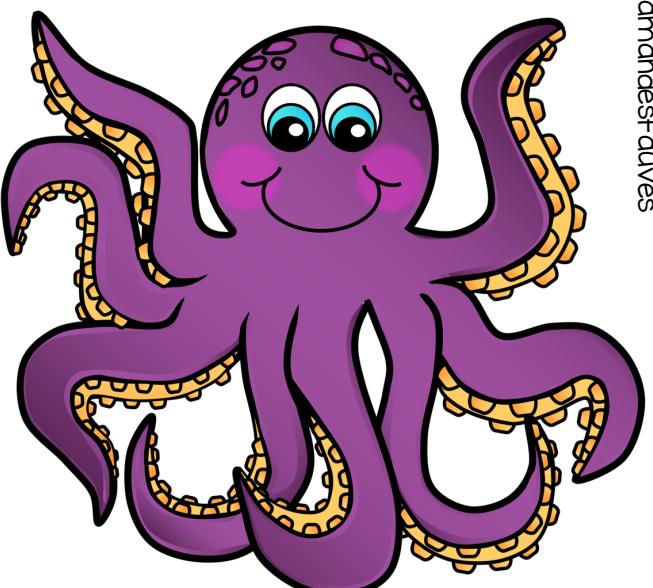
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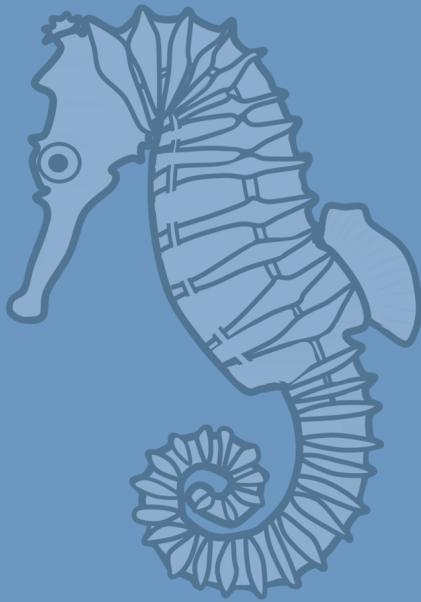
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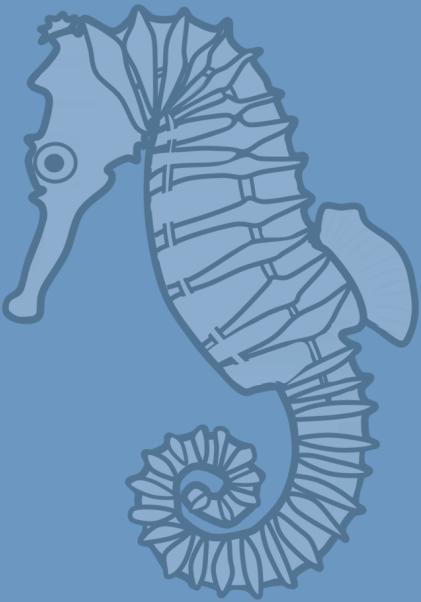
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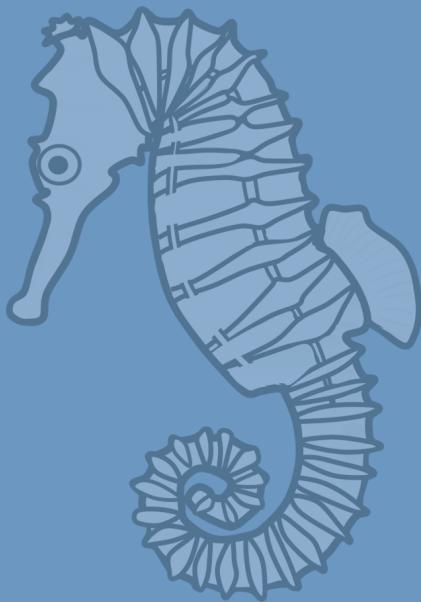
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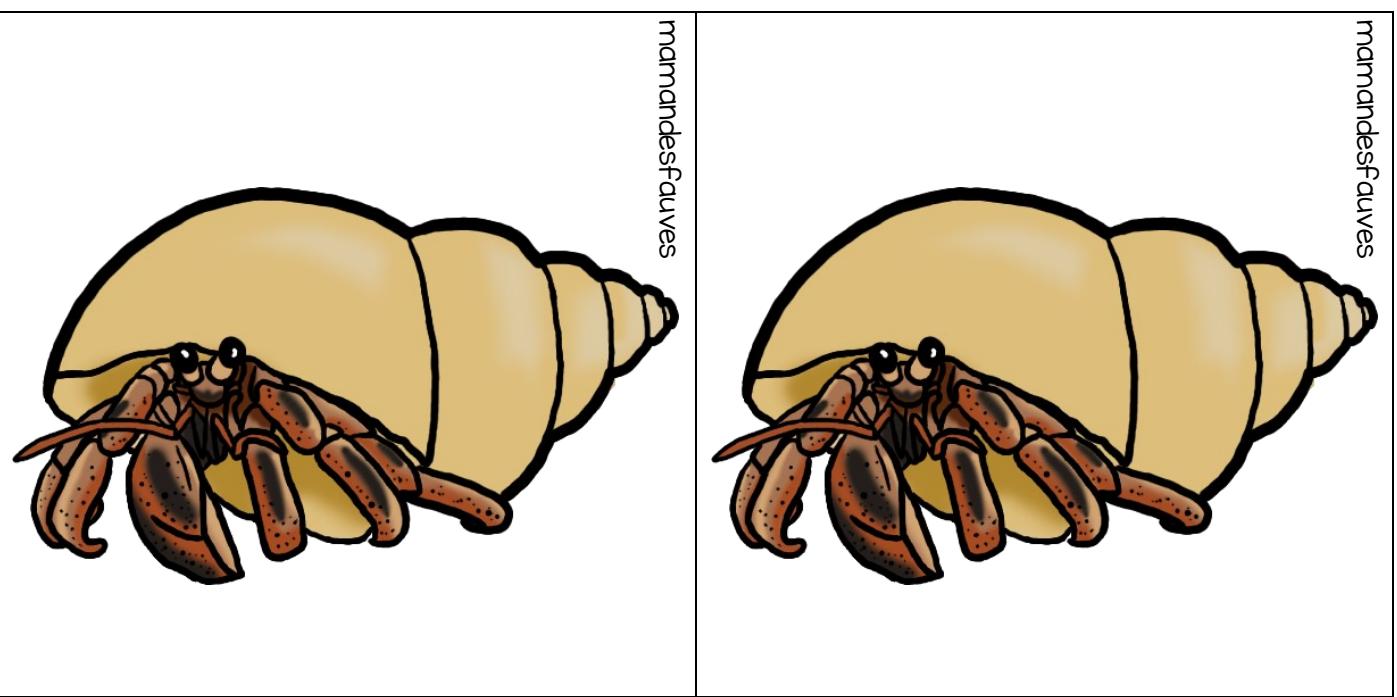
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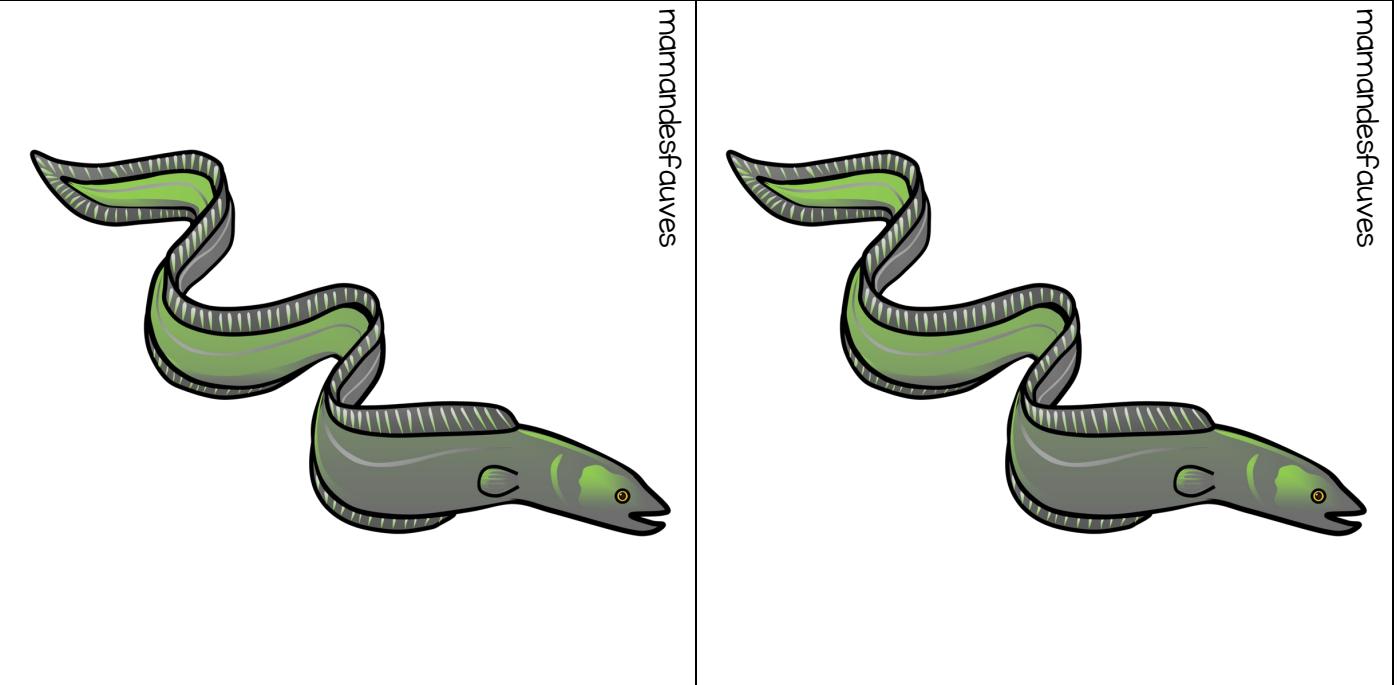


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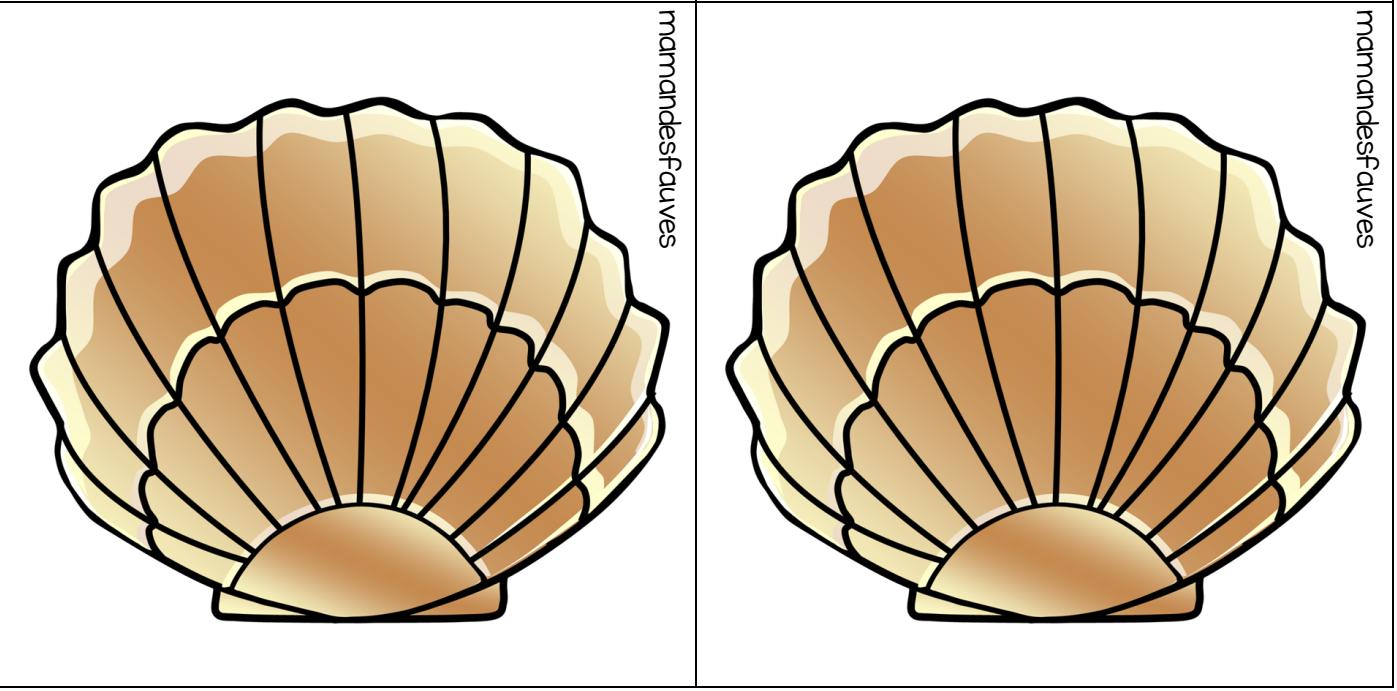
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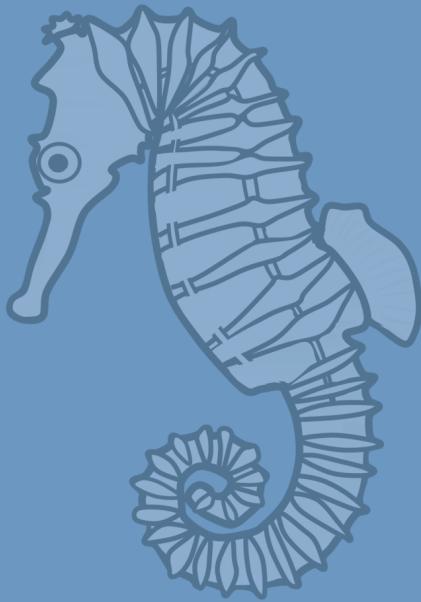
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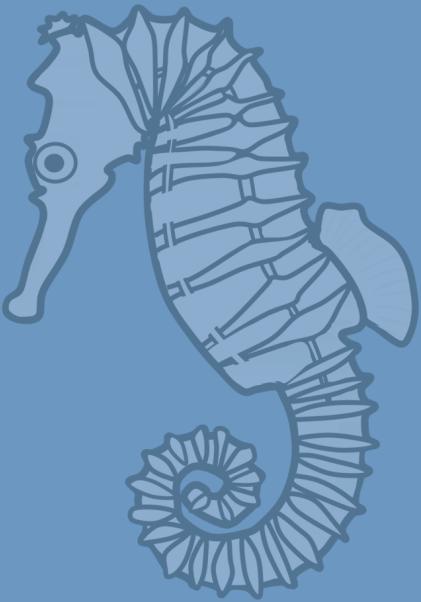


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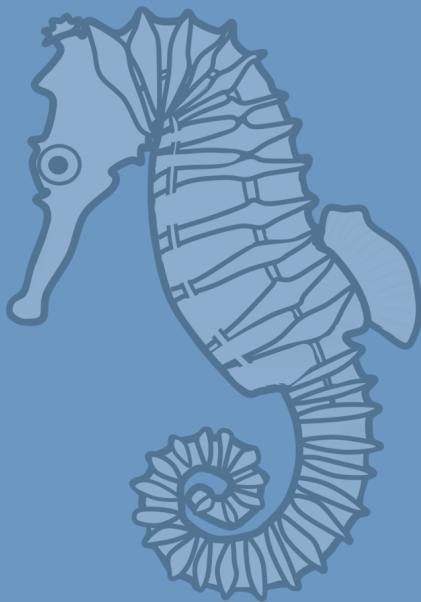
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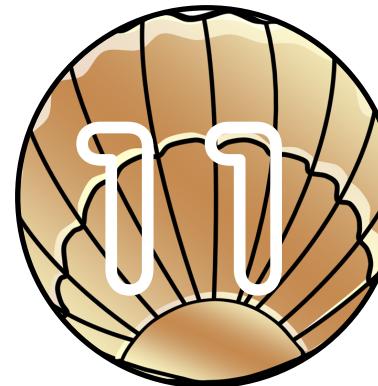
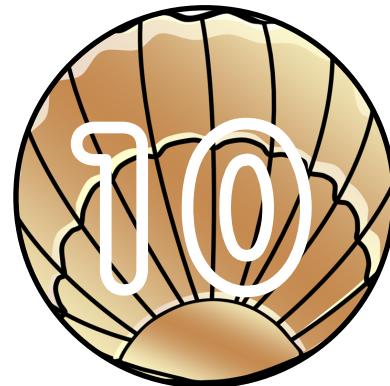
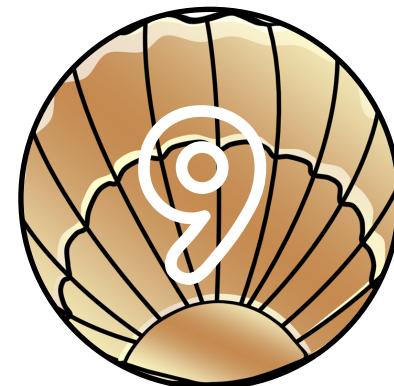
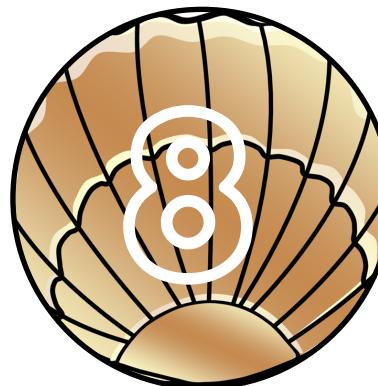
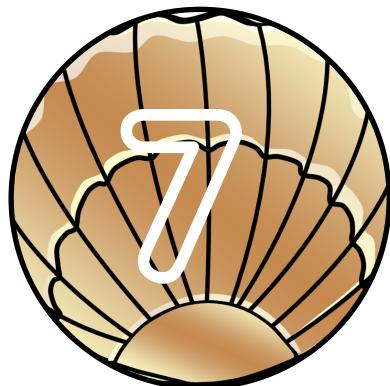
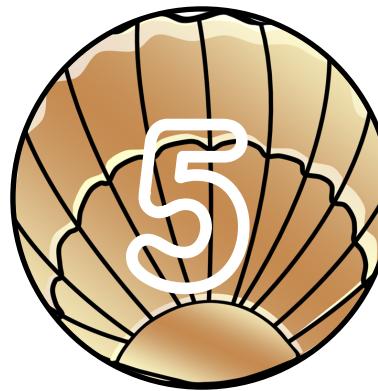
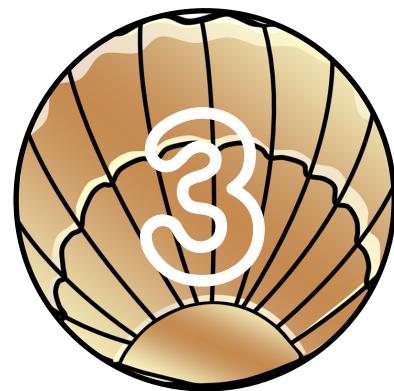
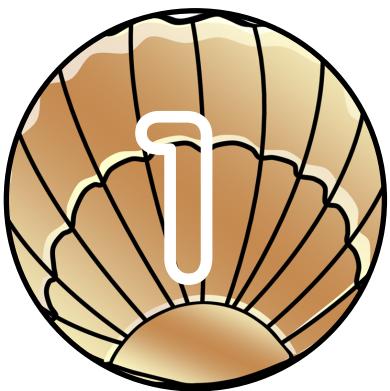
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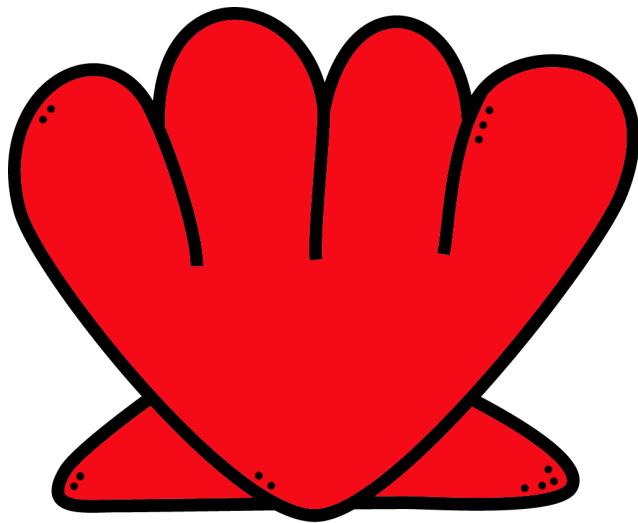
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# Coquillages de dénombrement

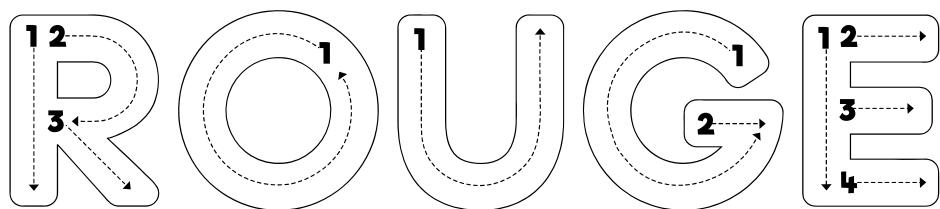
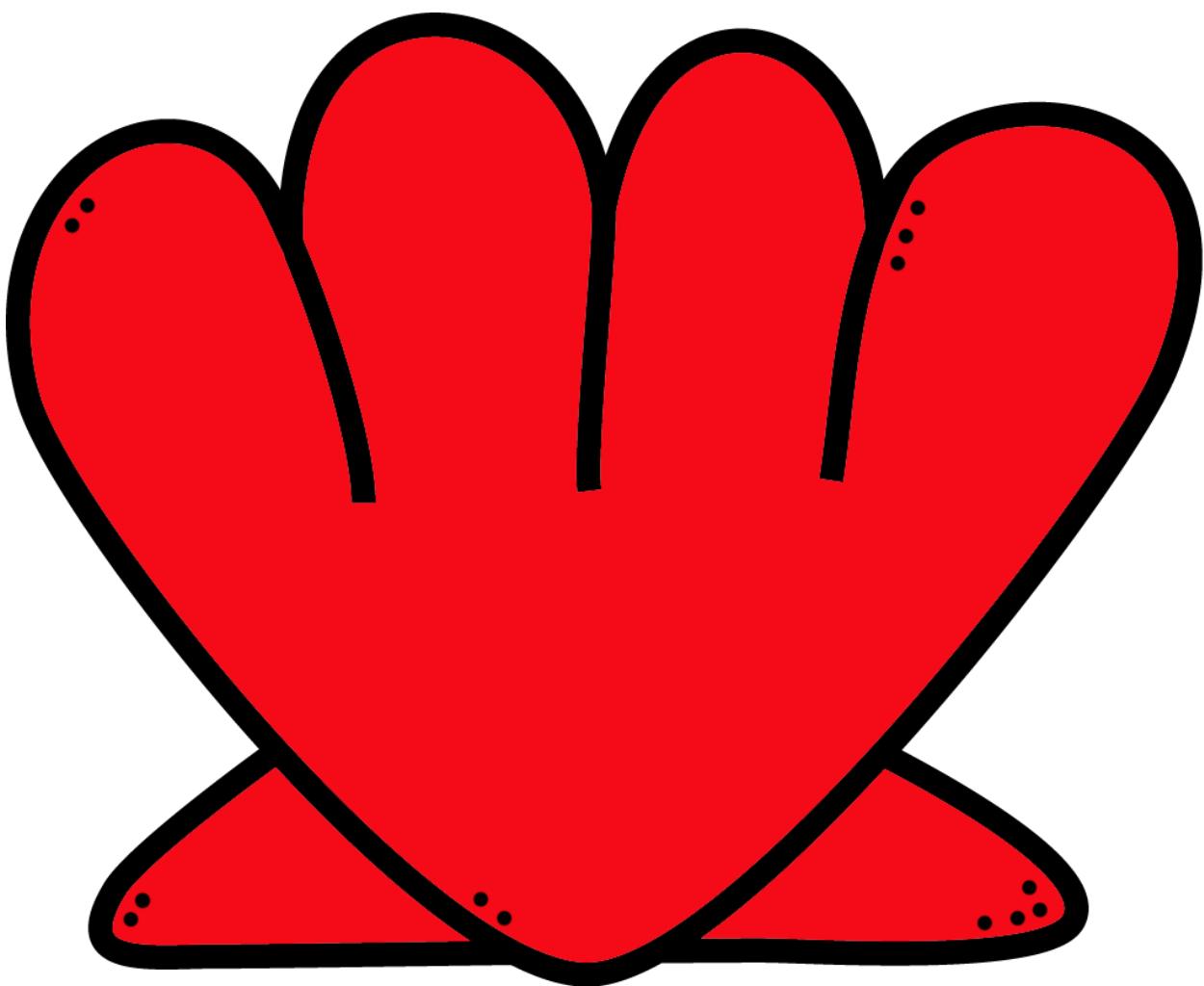
Imprimer, plastifier puis découper et poser dans un moule à muffin puis laisser l'enfant déposer le bon nombre

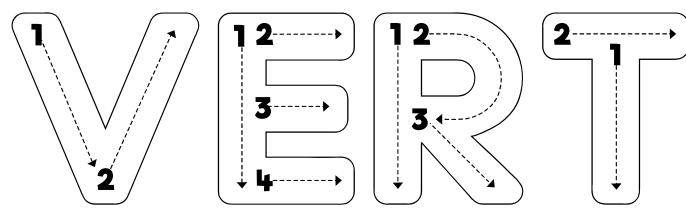
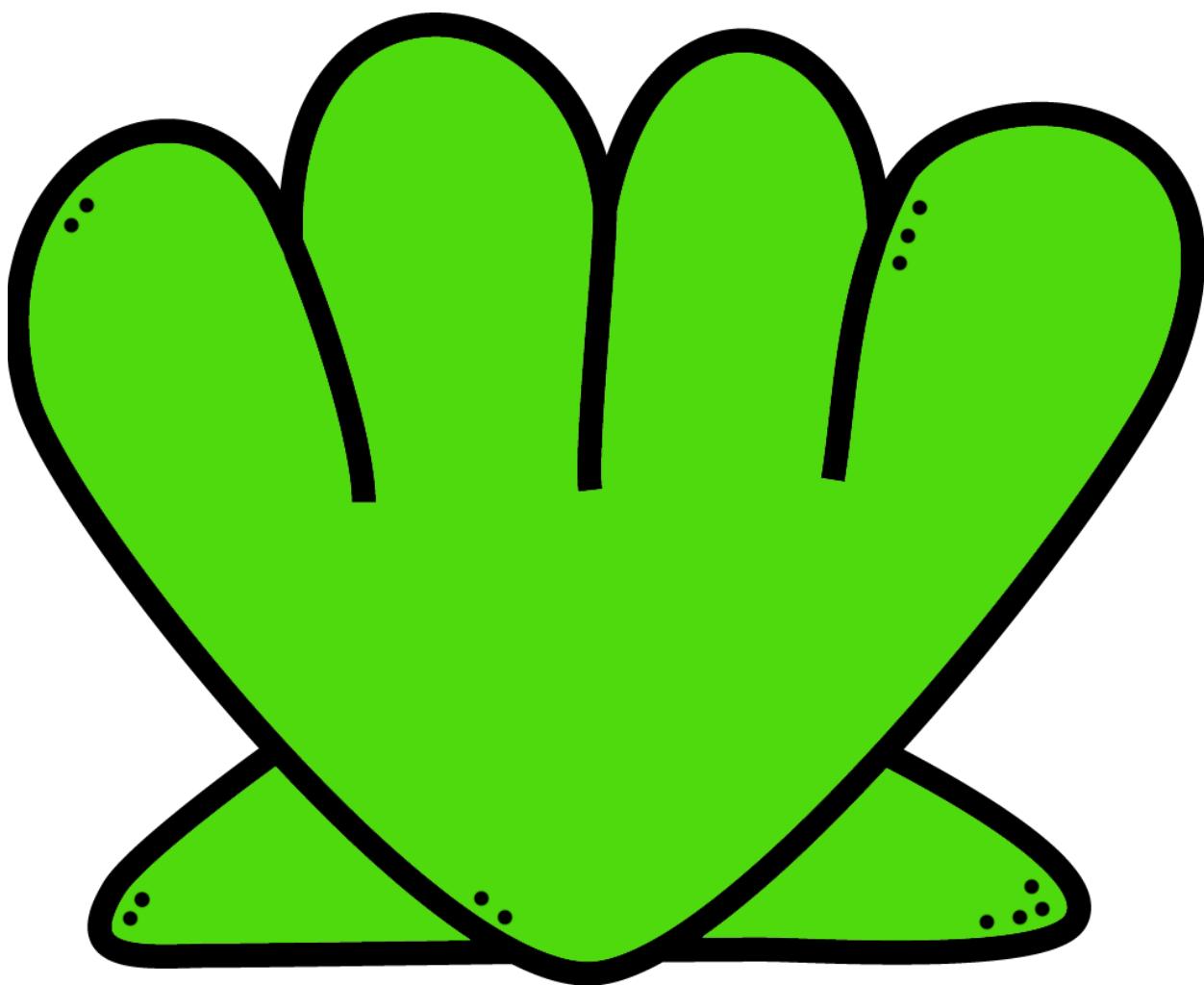


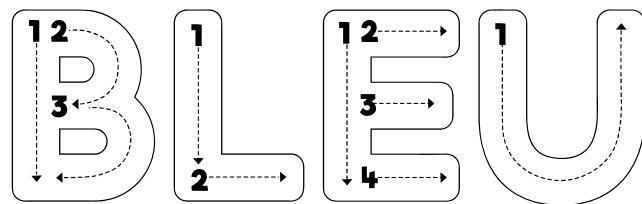
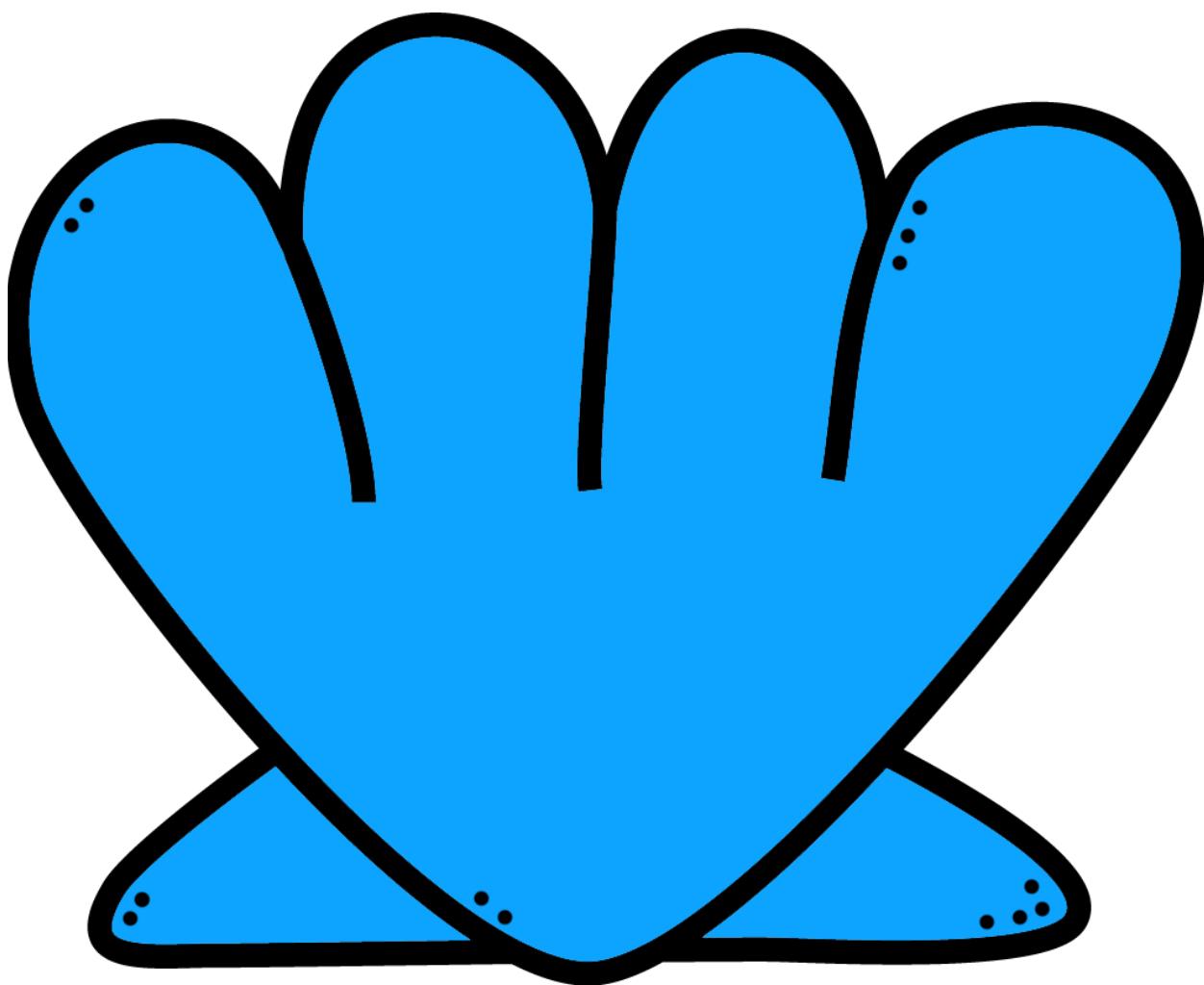
# Reconnaissance des couleurs

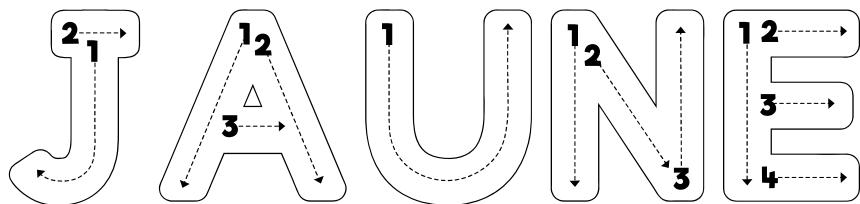
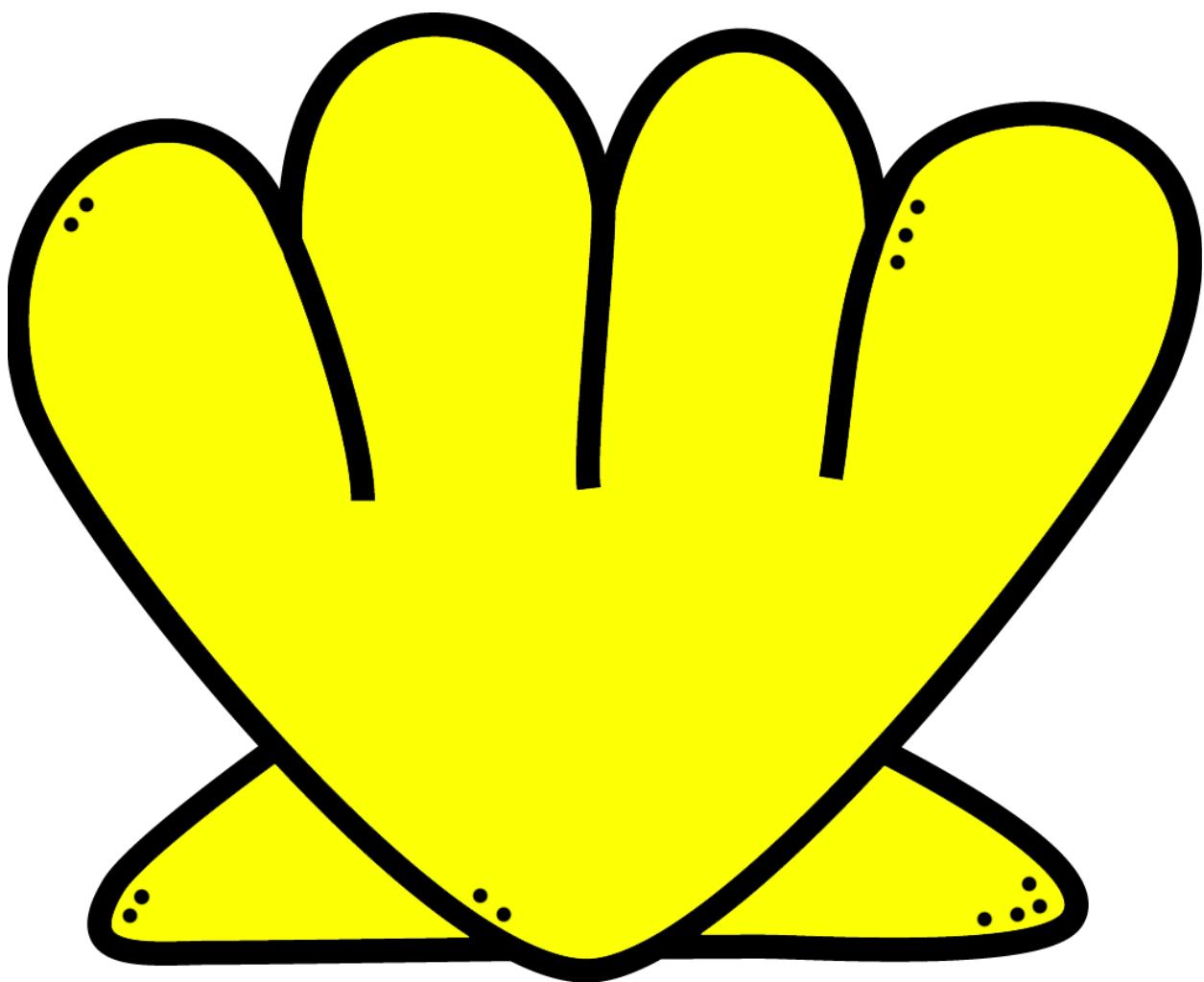


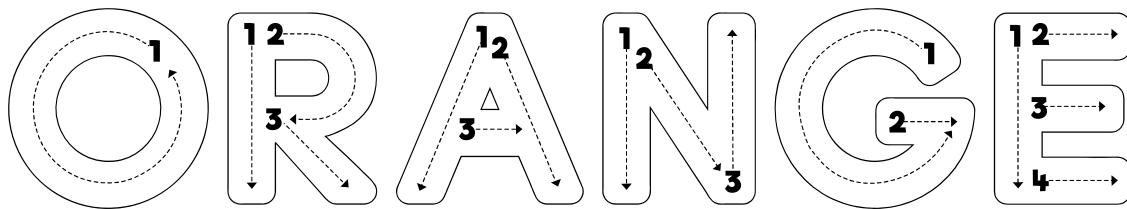
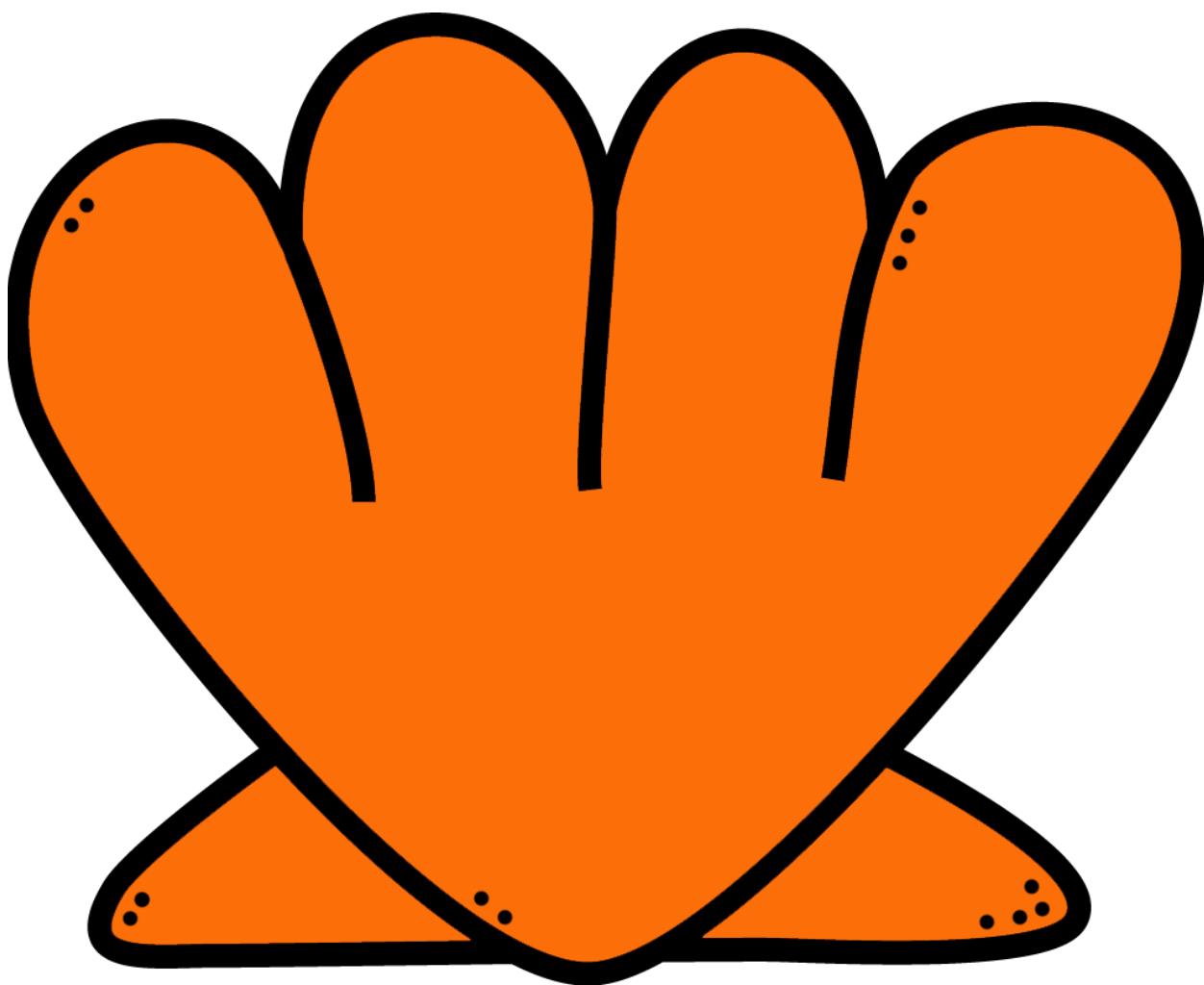
Sur les pages suivantes, après avoir imprimé et plastifié les pages, l'enfant doit déposer des objets de la même couleur sur chaque coquillage. L'enfant peut aussi tracer avec un feutre effaçable à sec les mots.

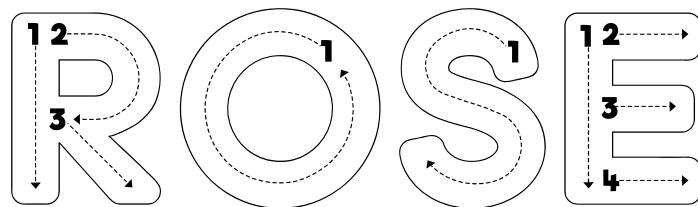
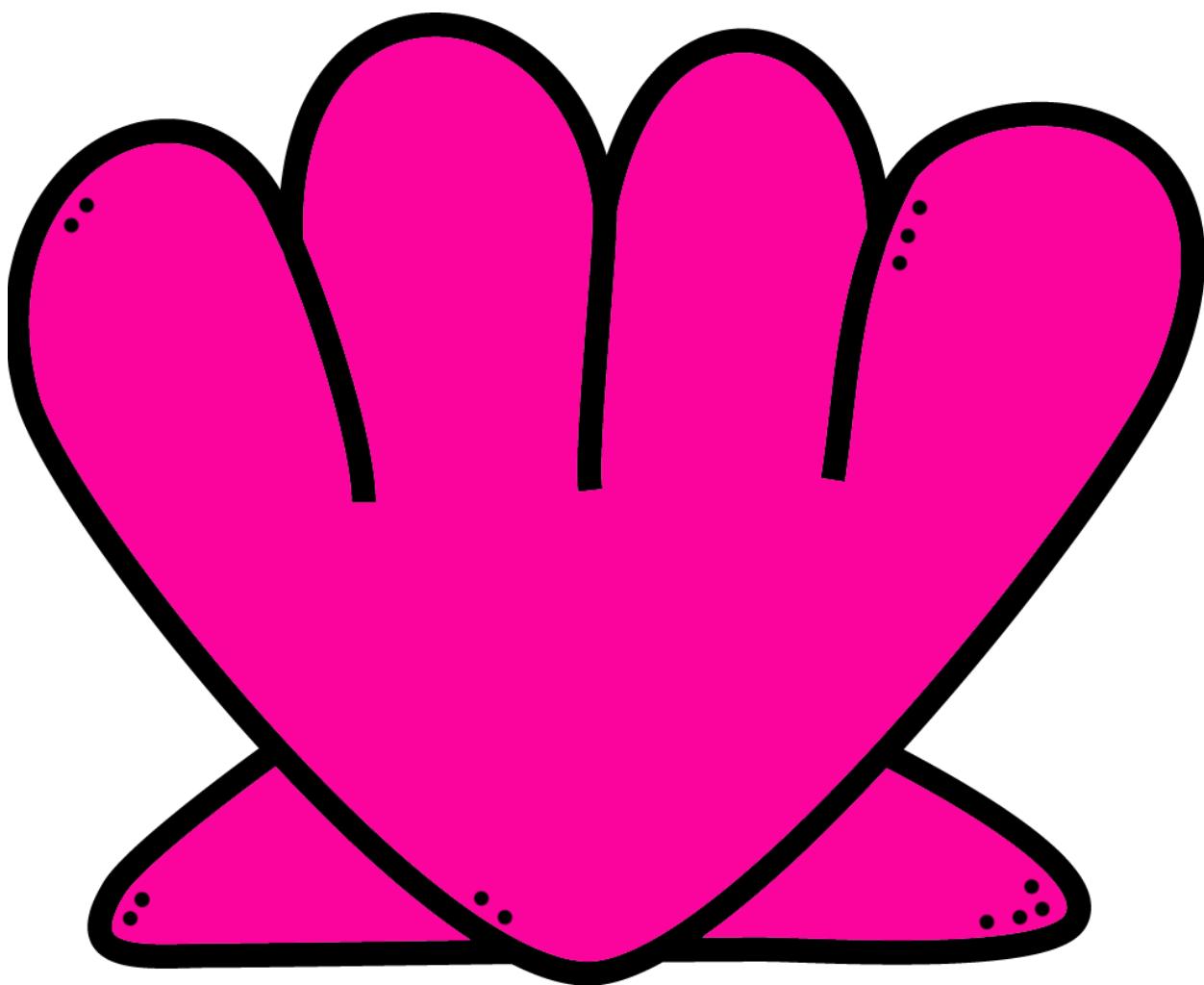


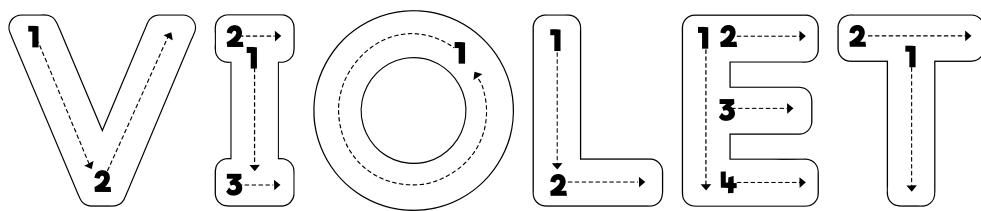
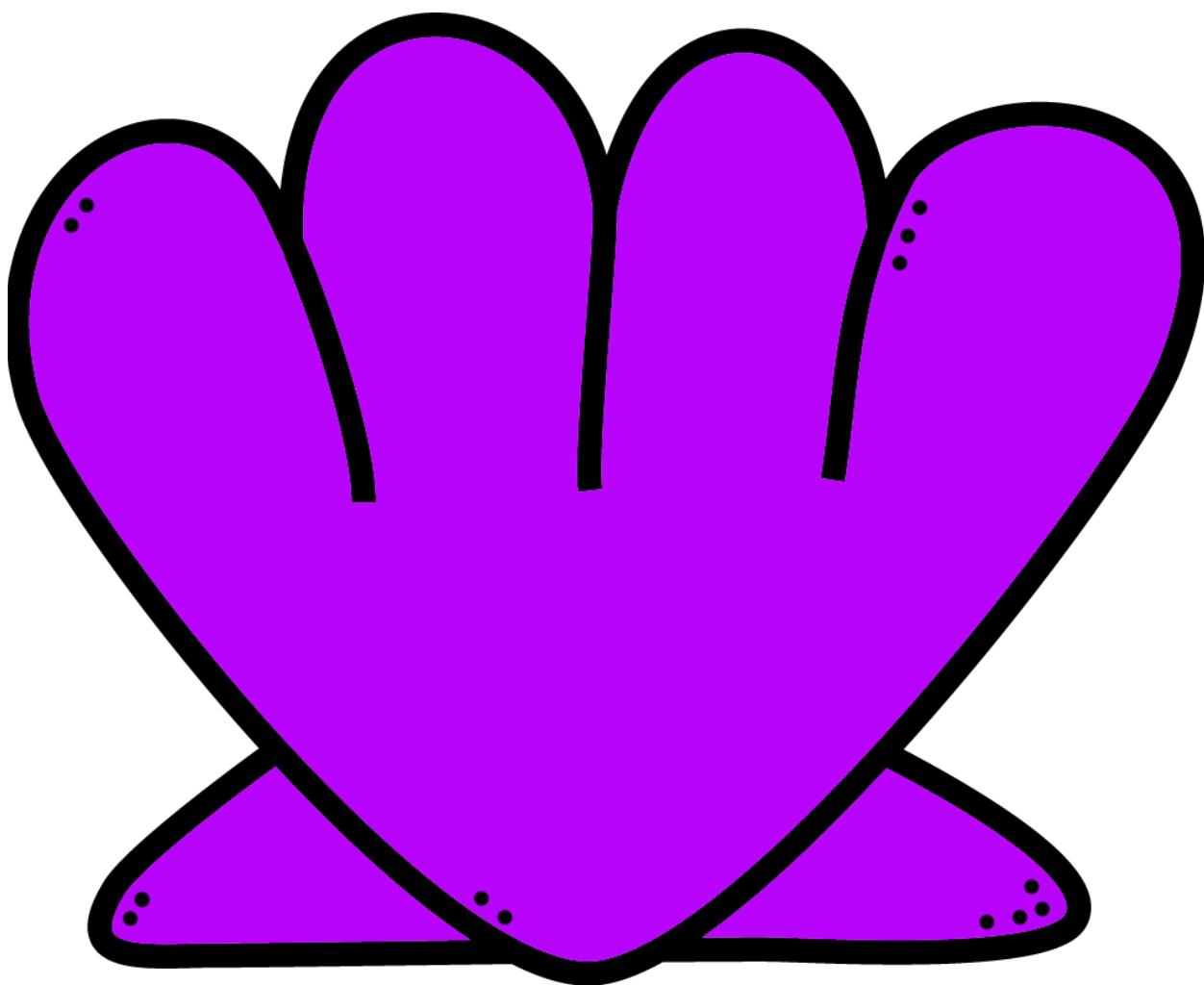




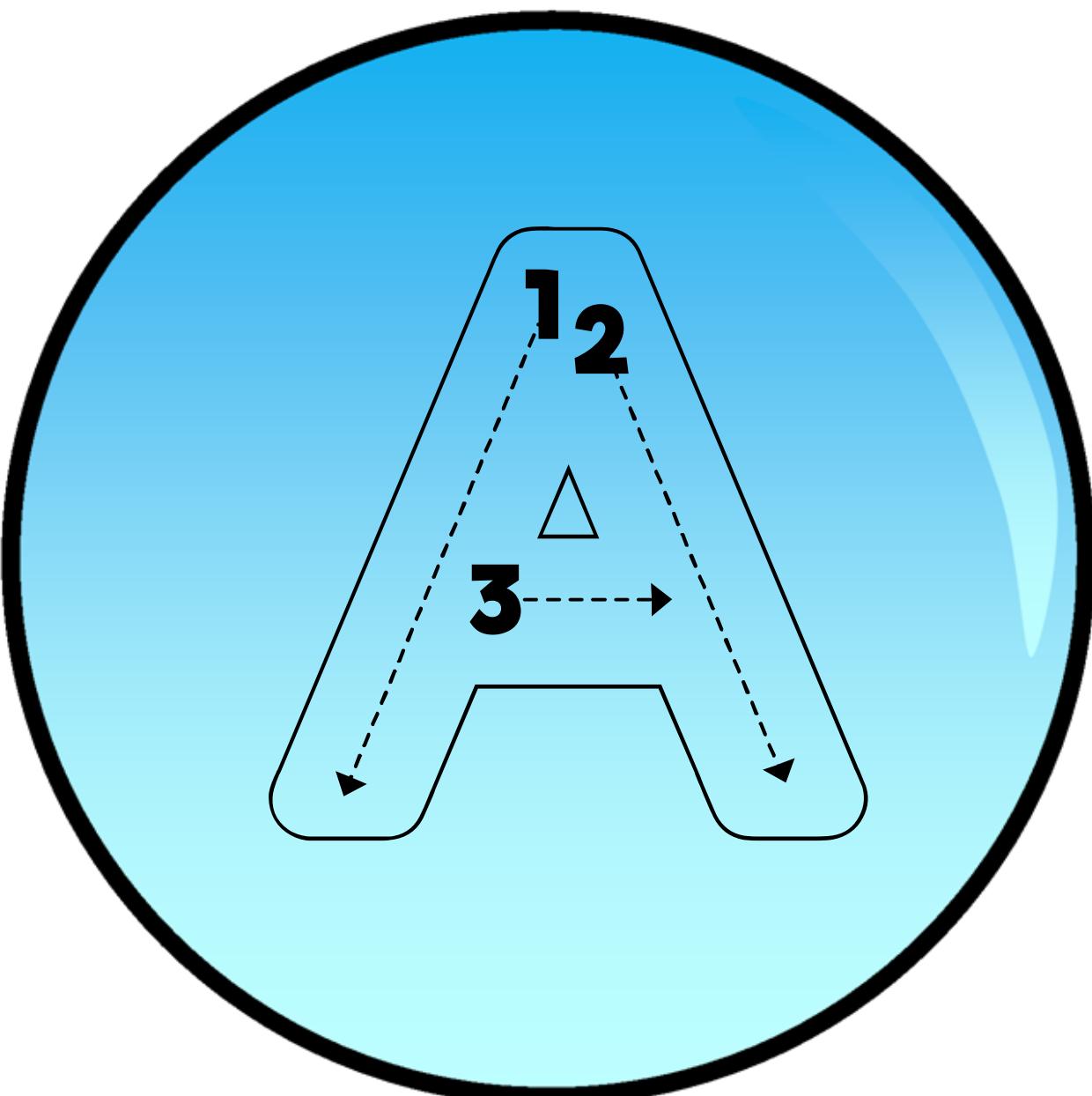


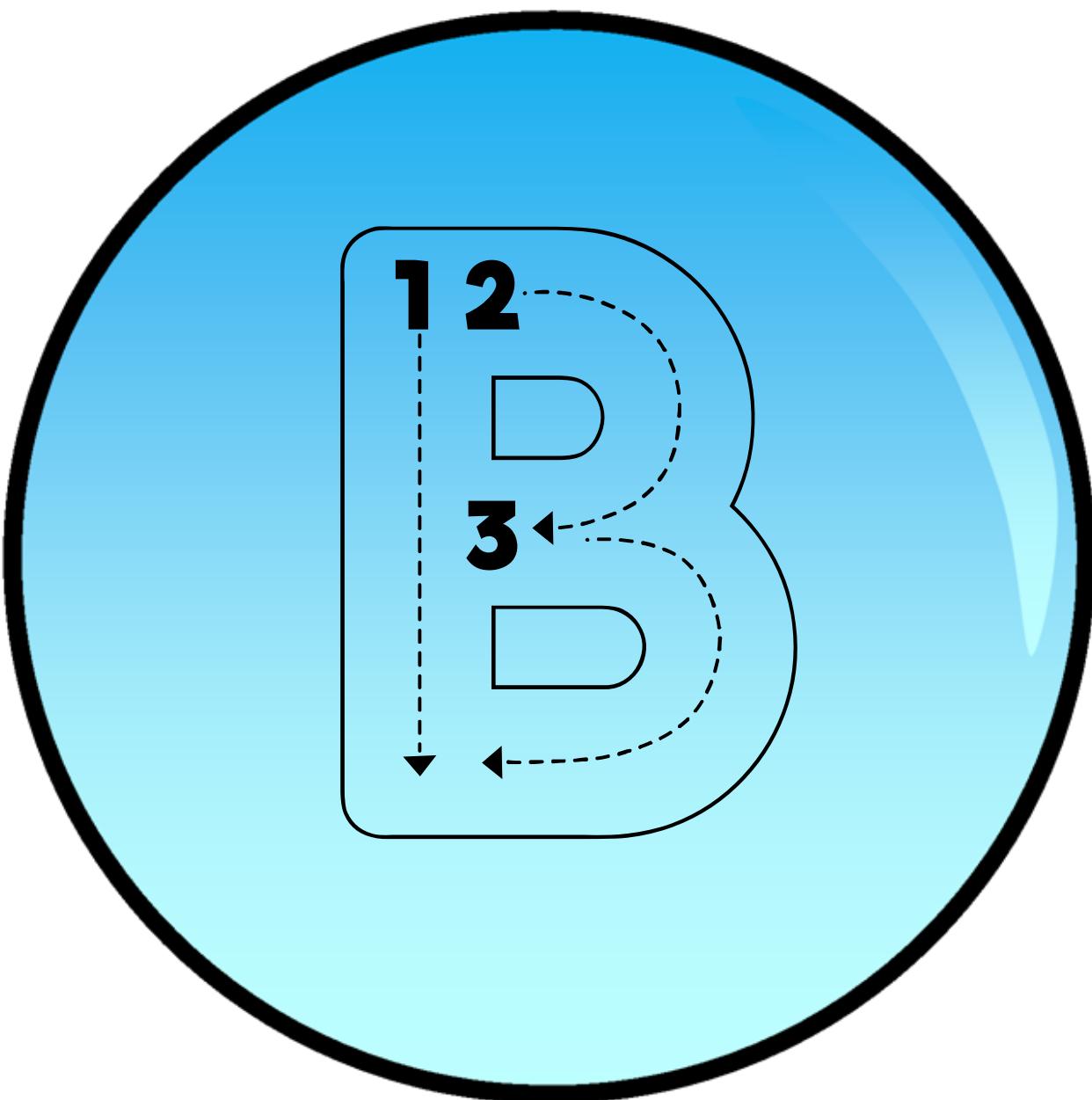


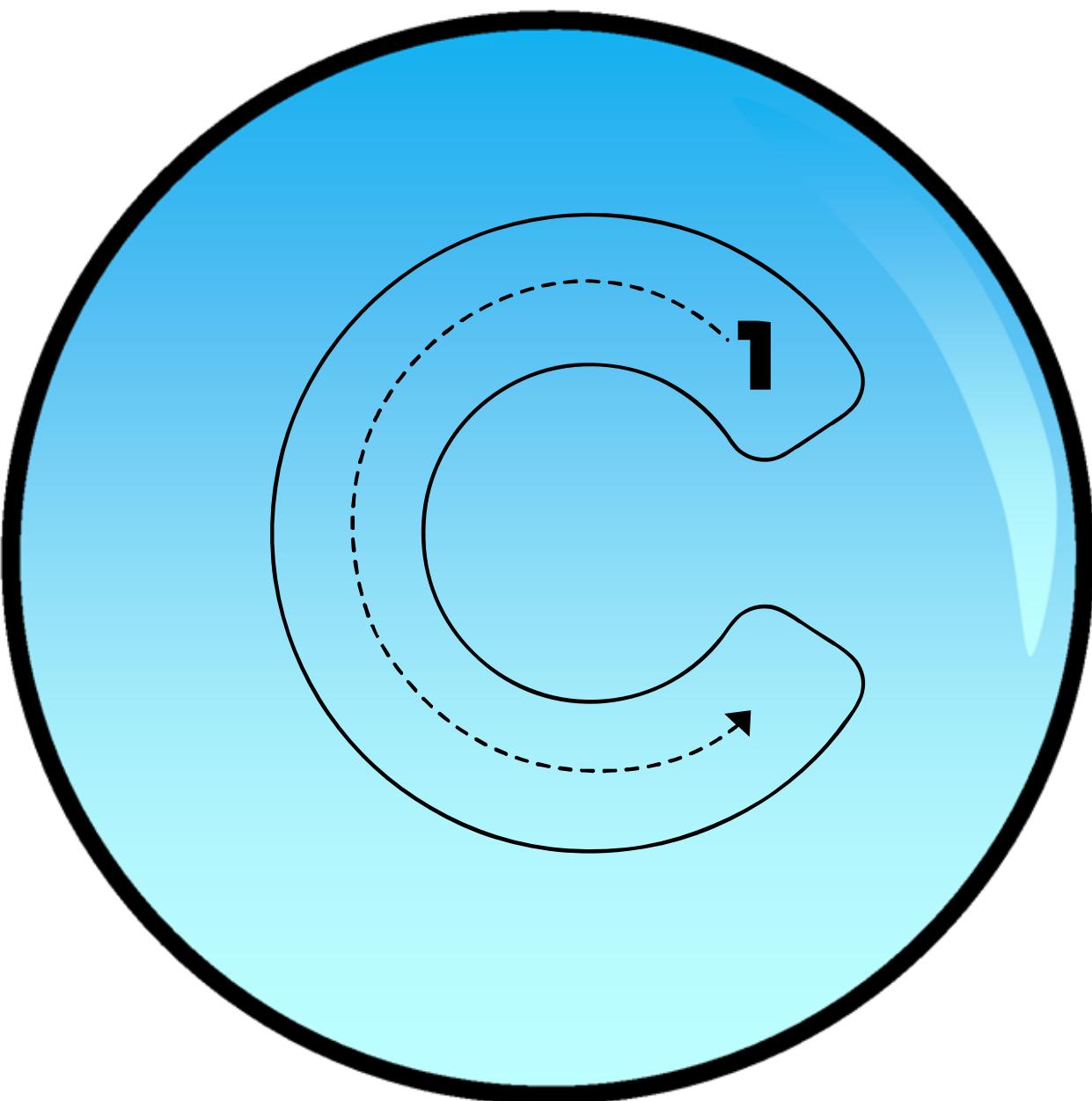


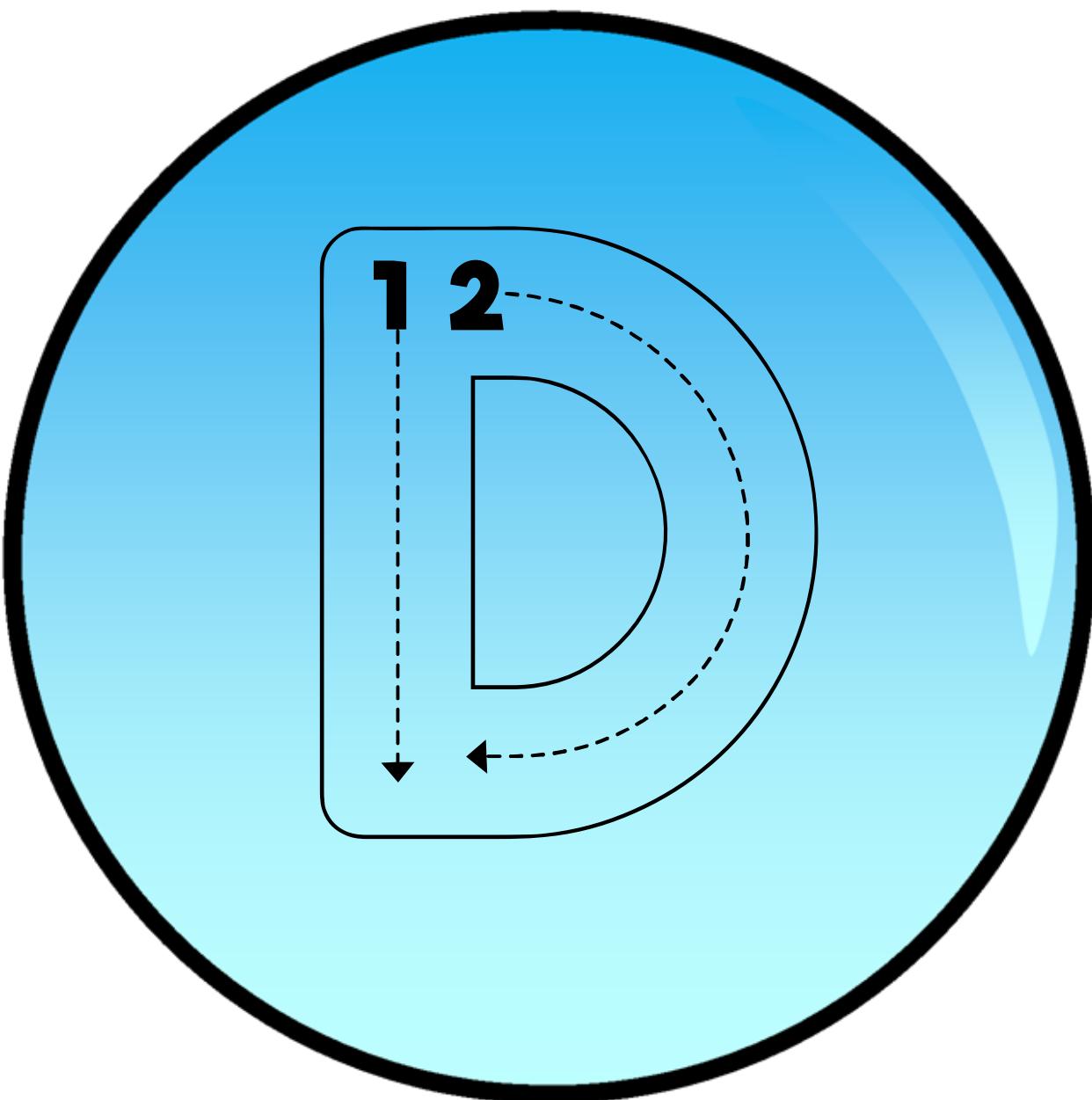


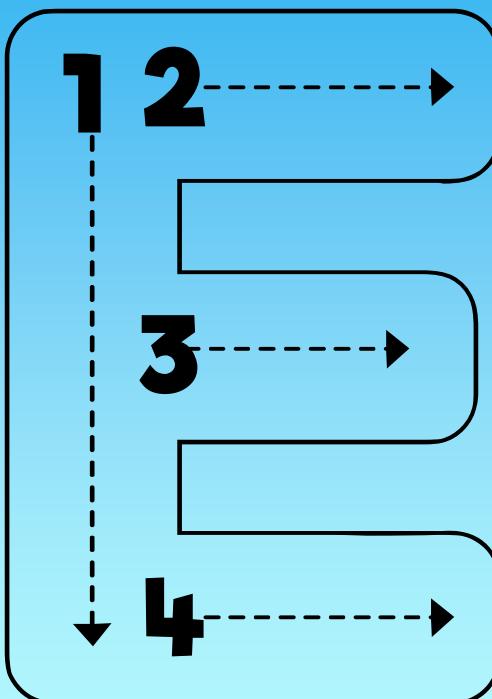
# Lettres à tracer

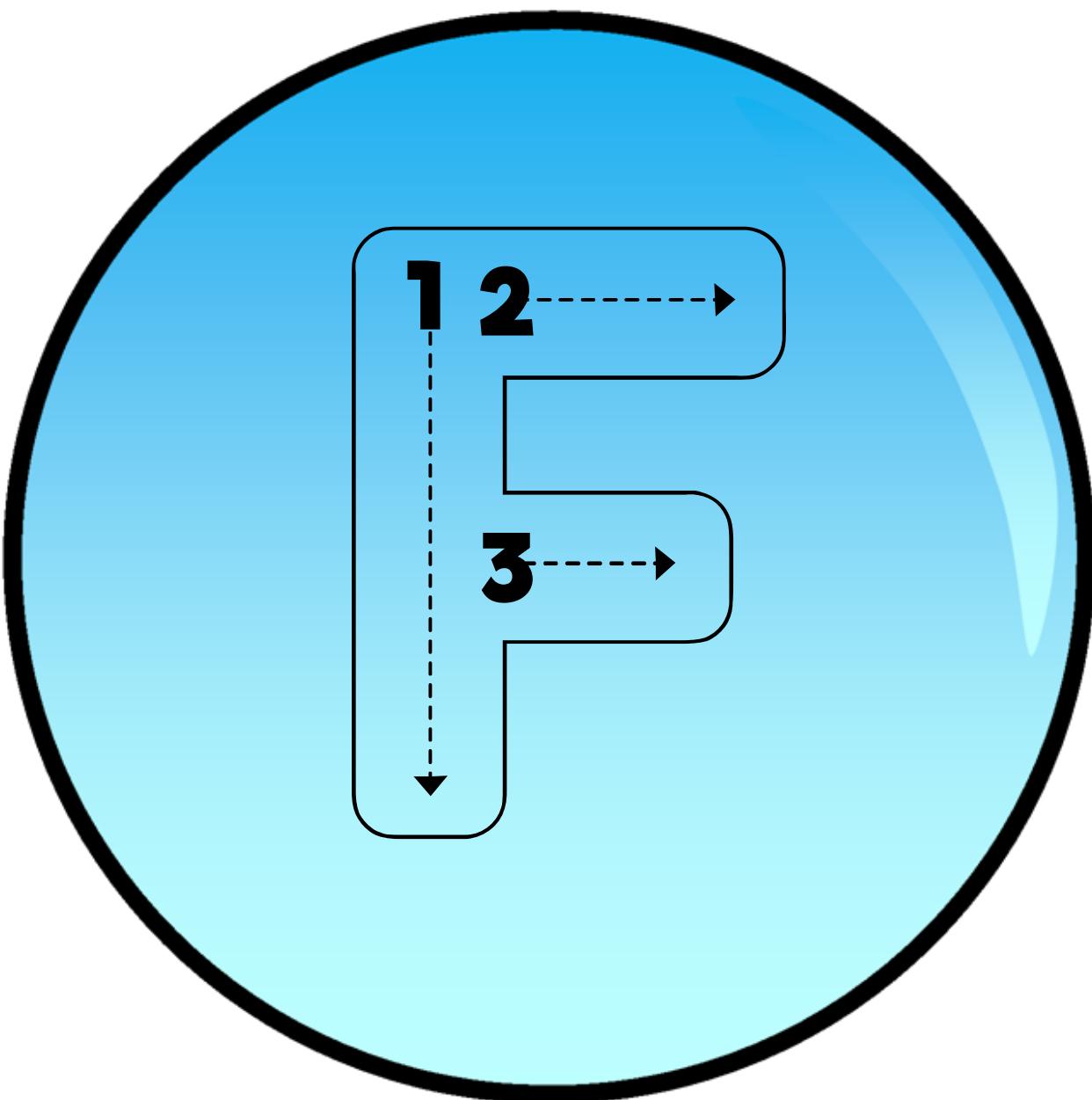


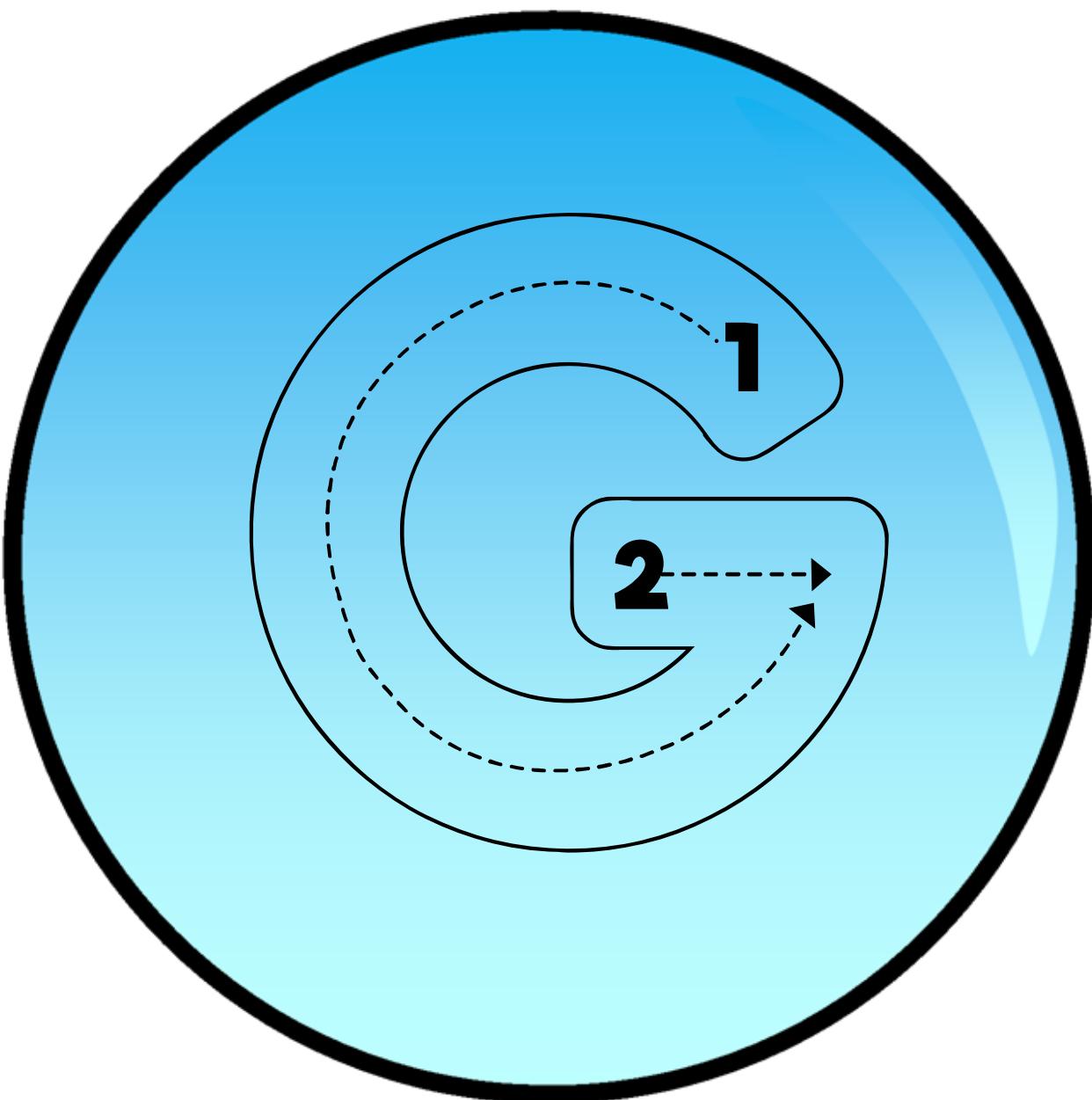


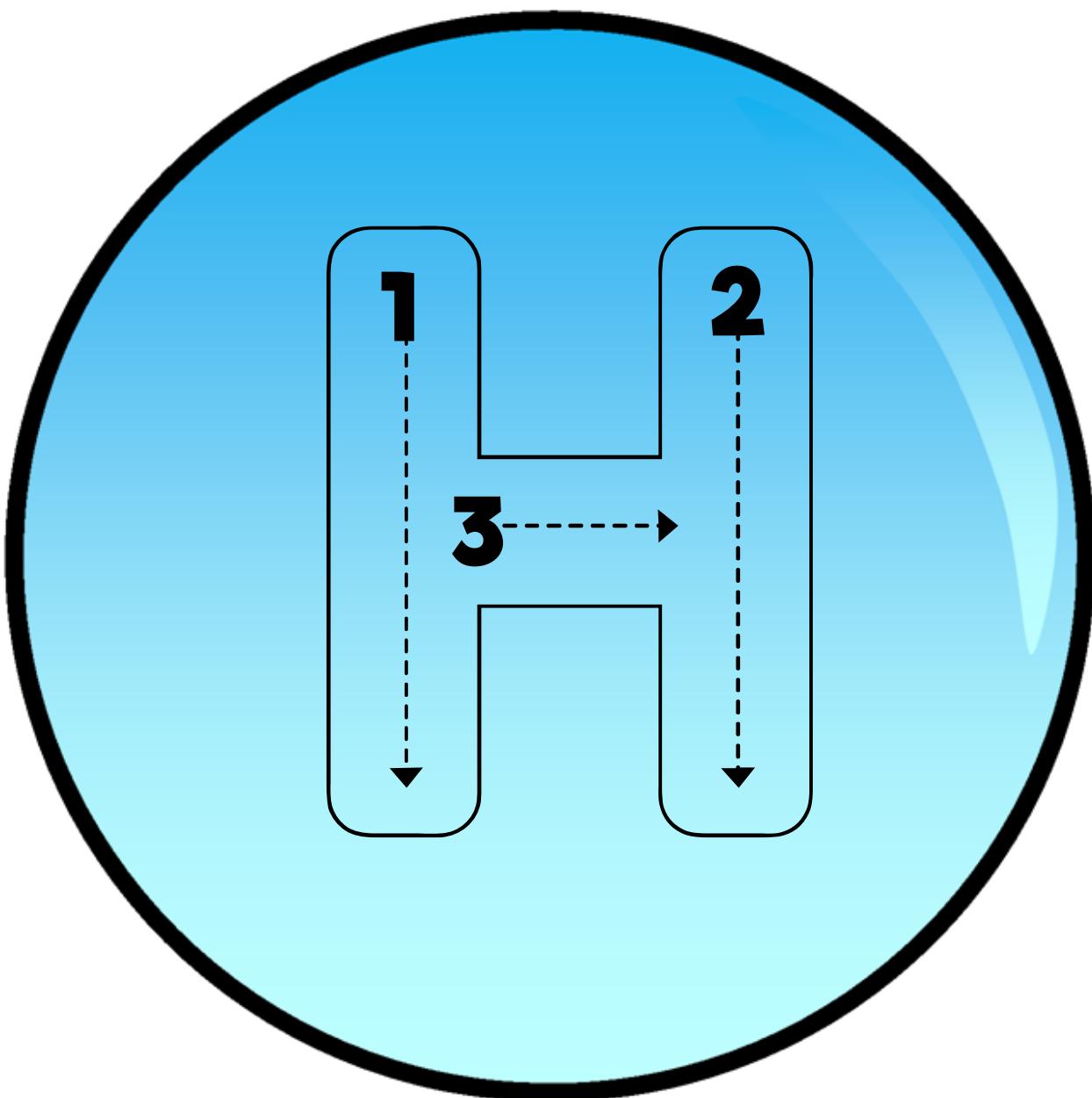


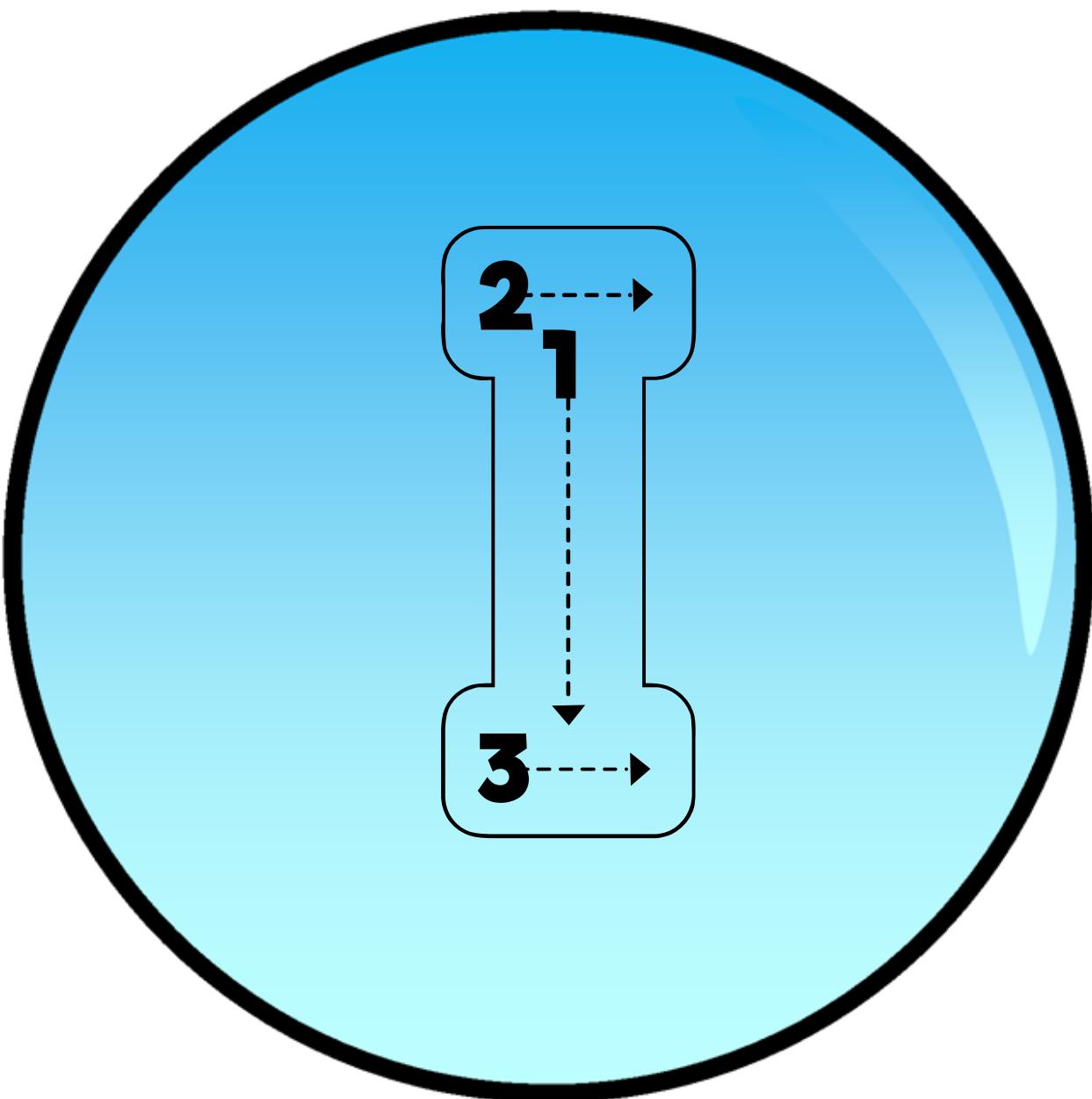


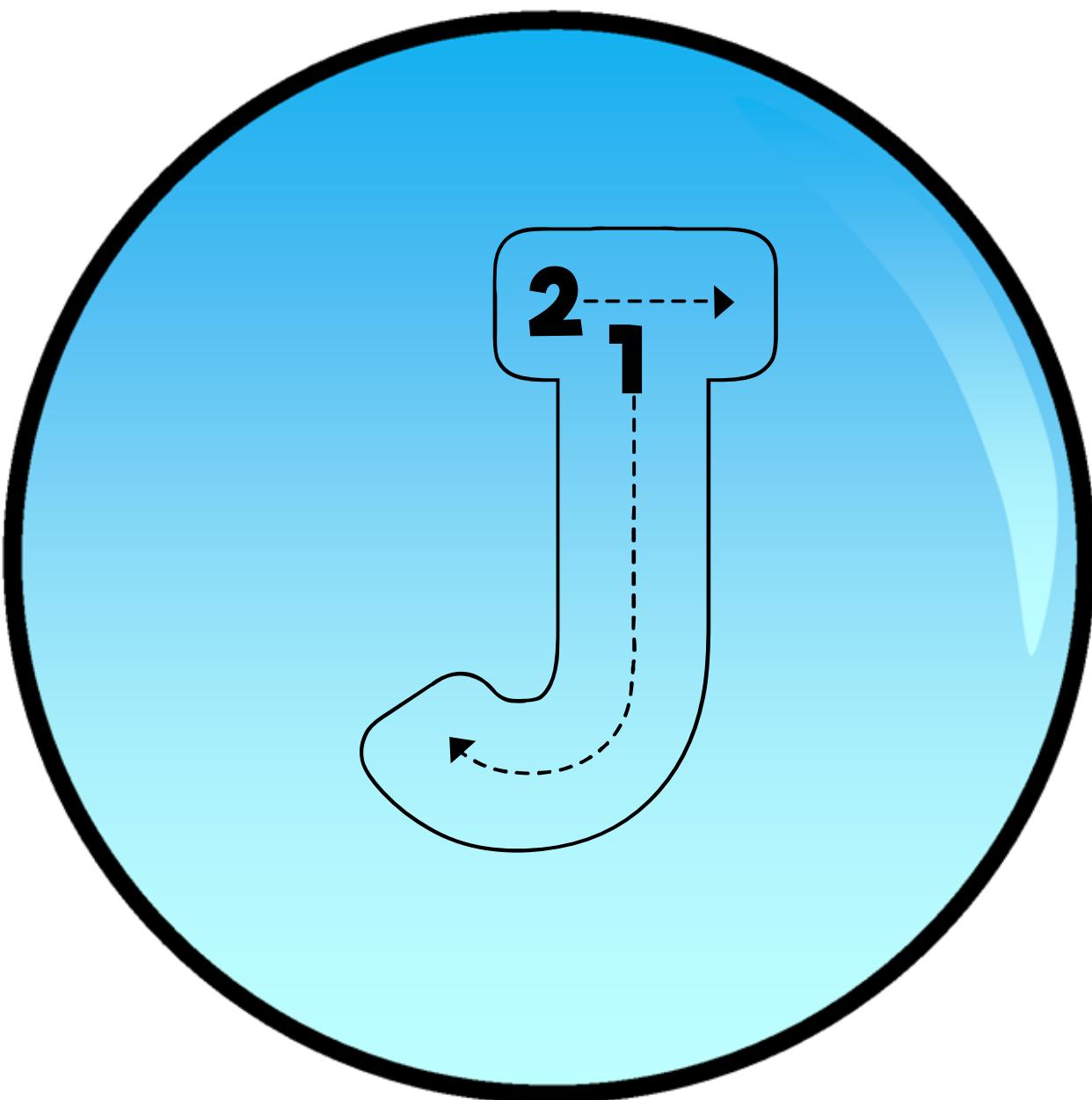


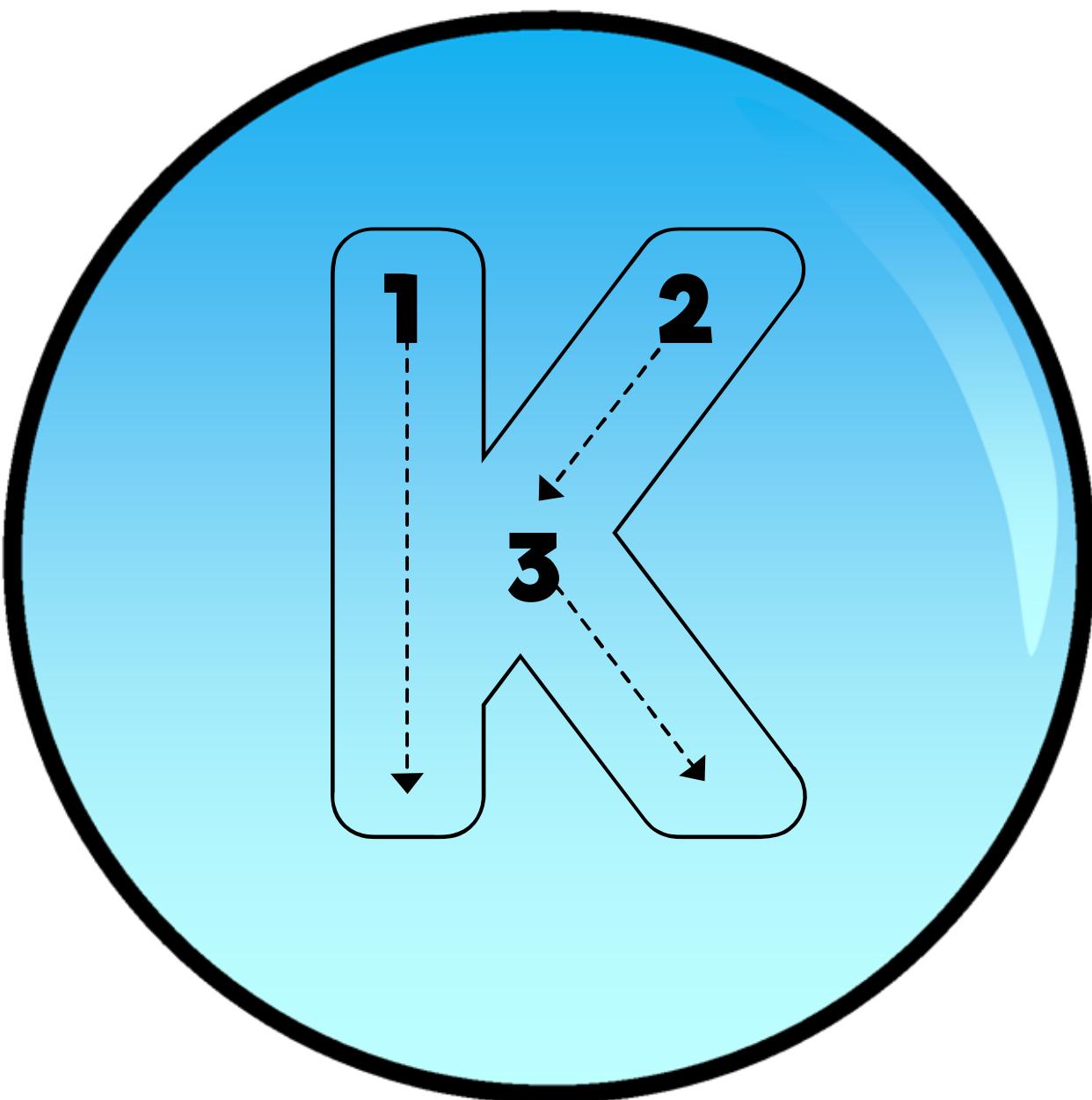


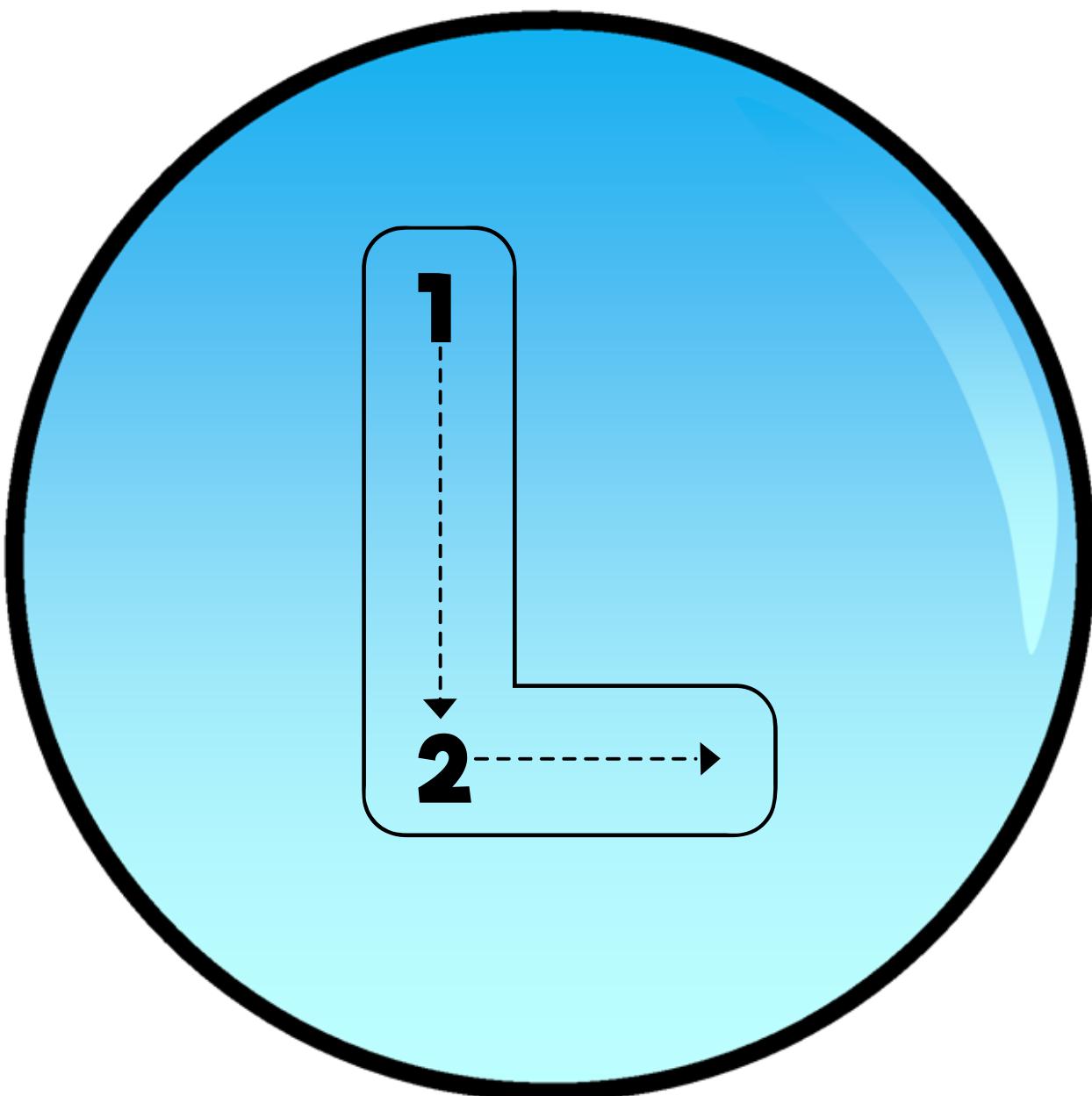


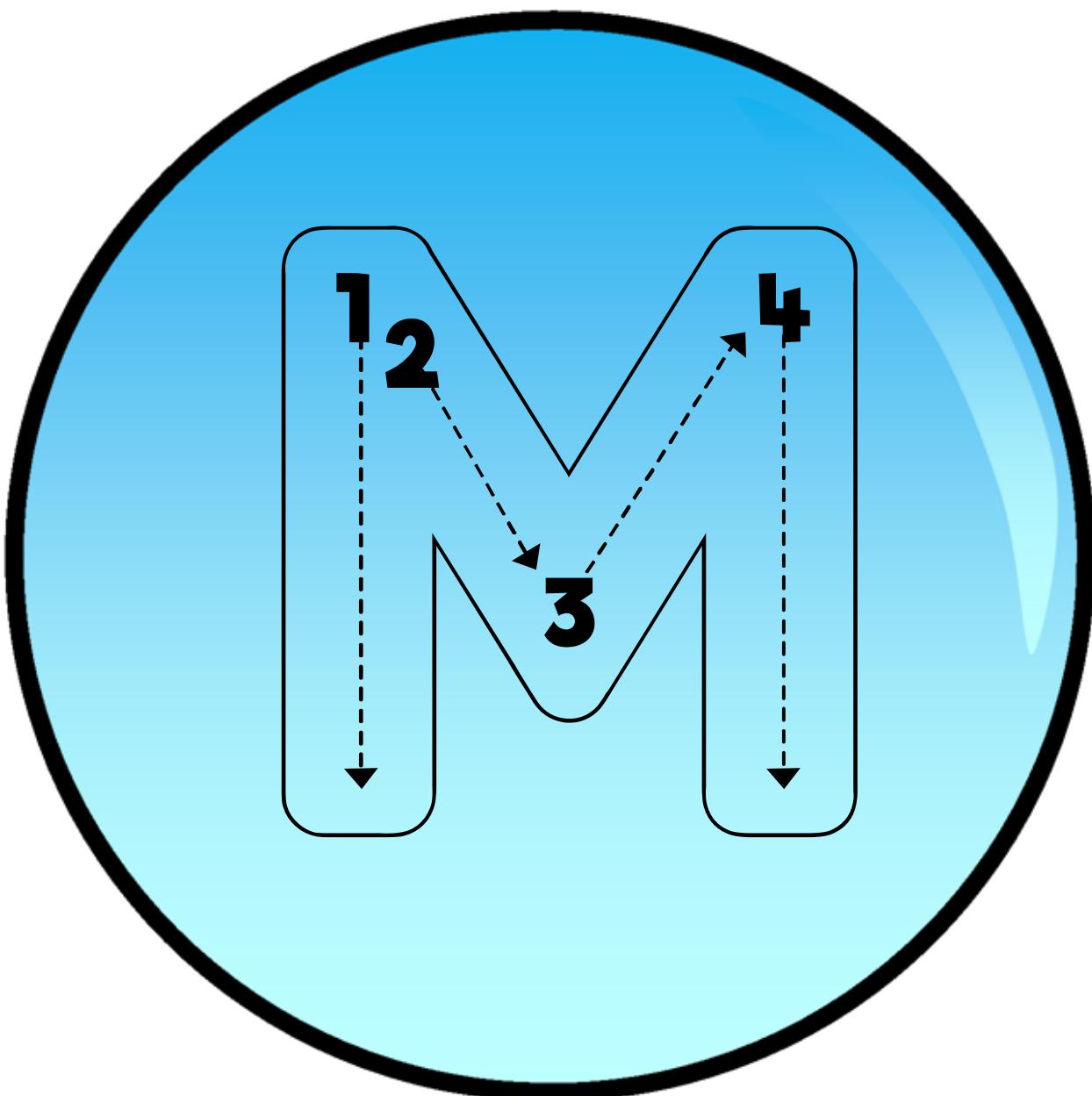


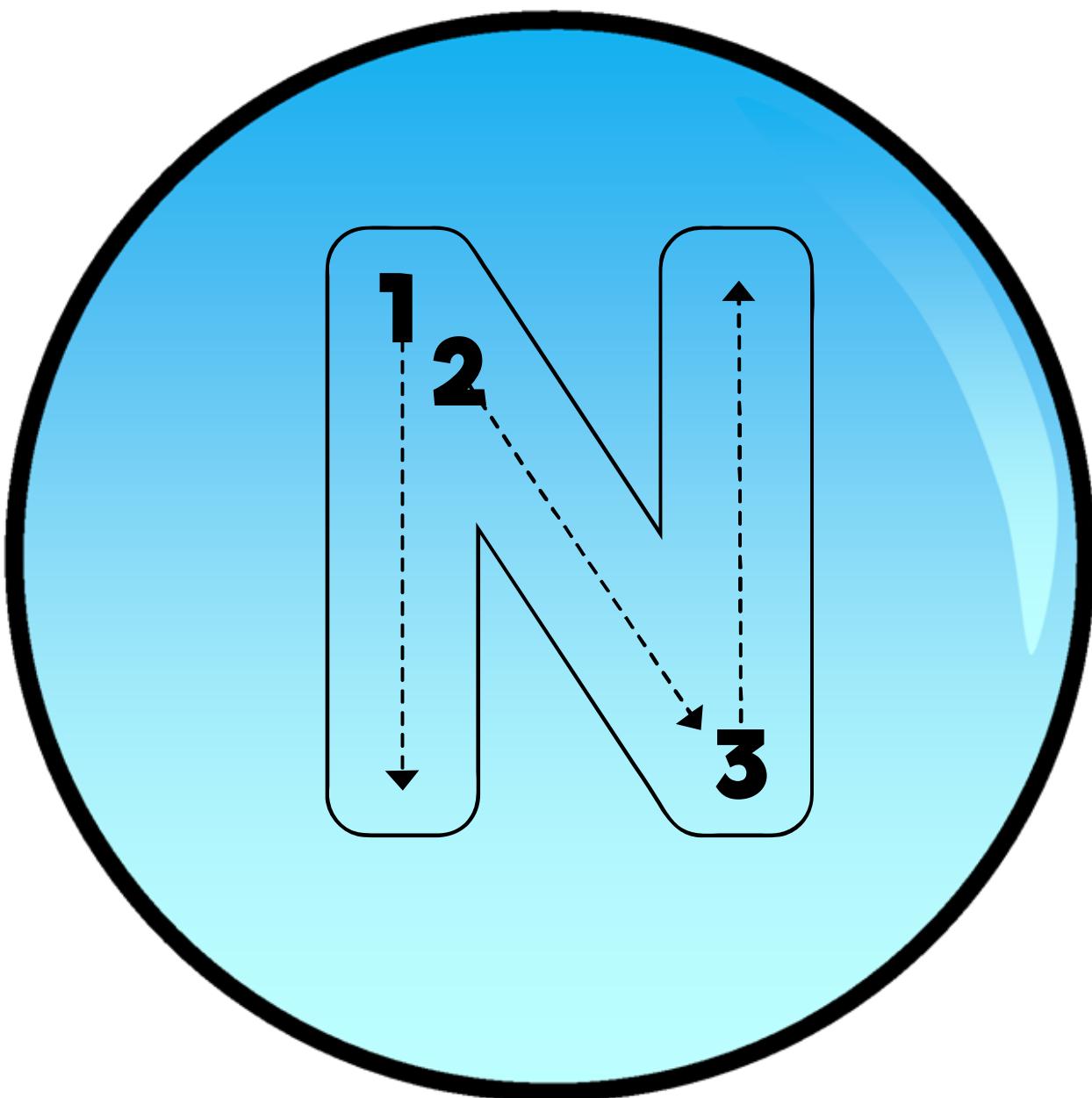


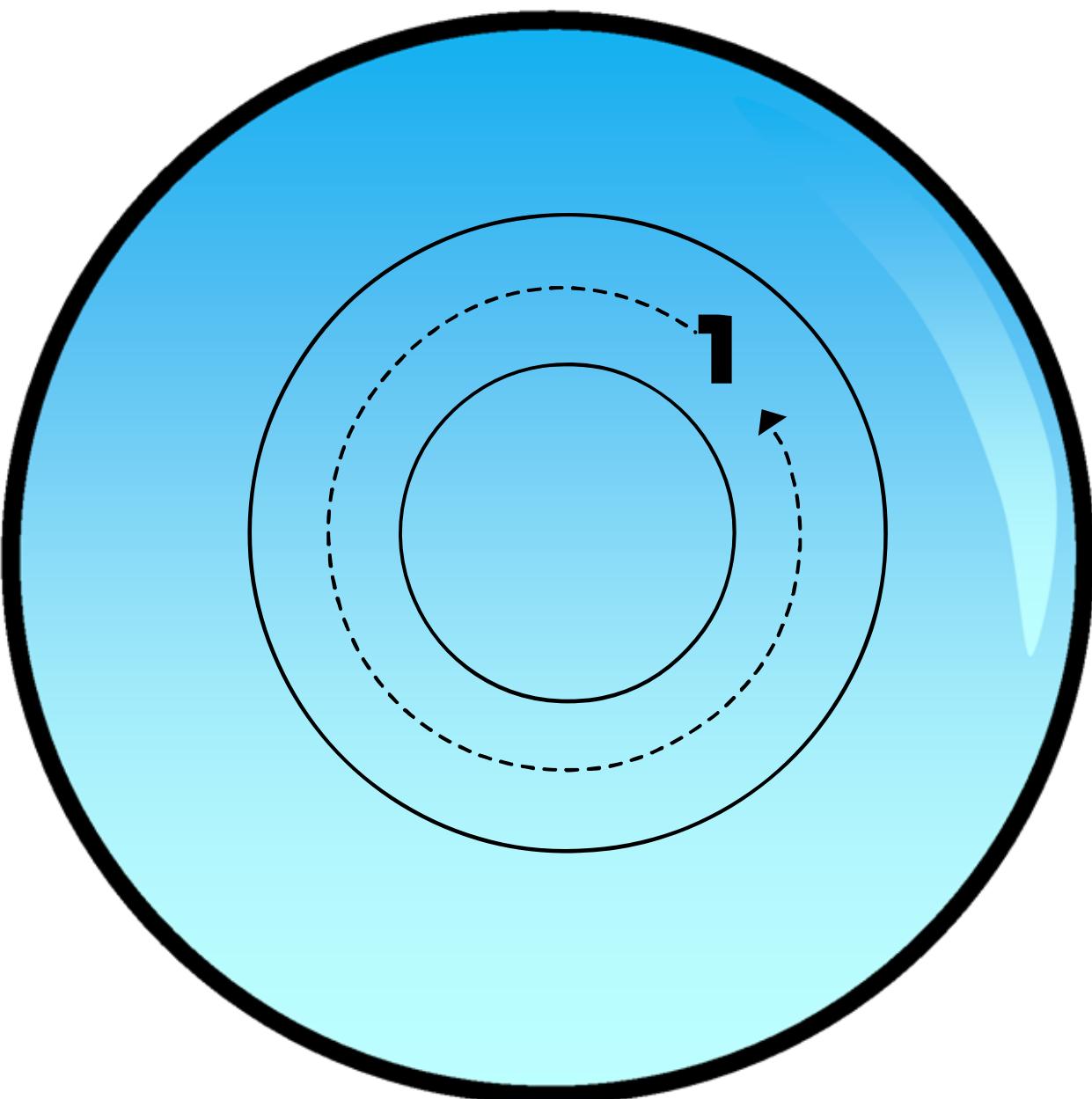


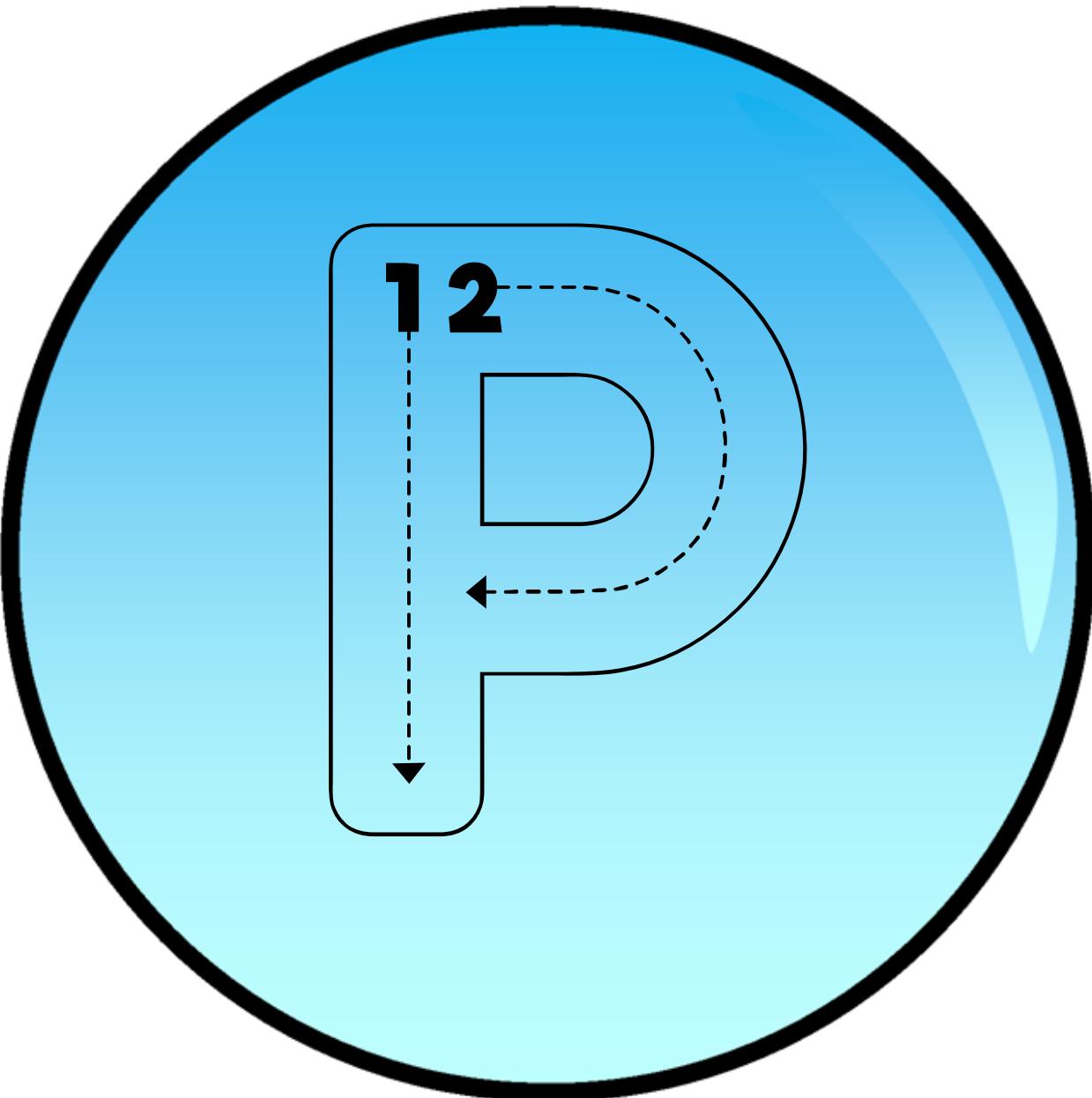






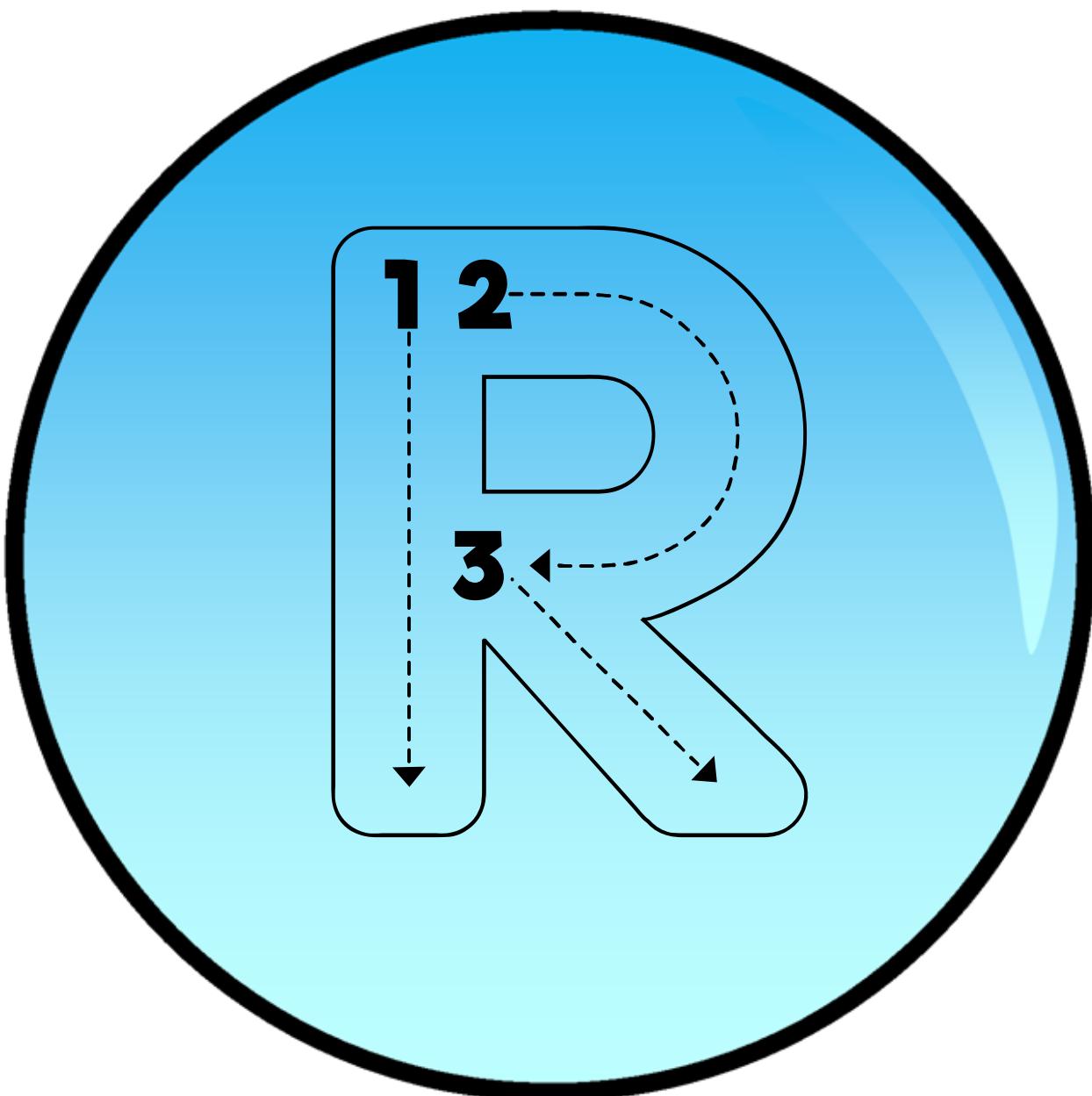


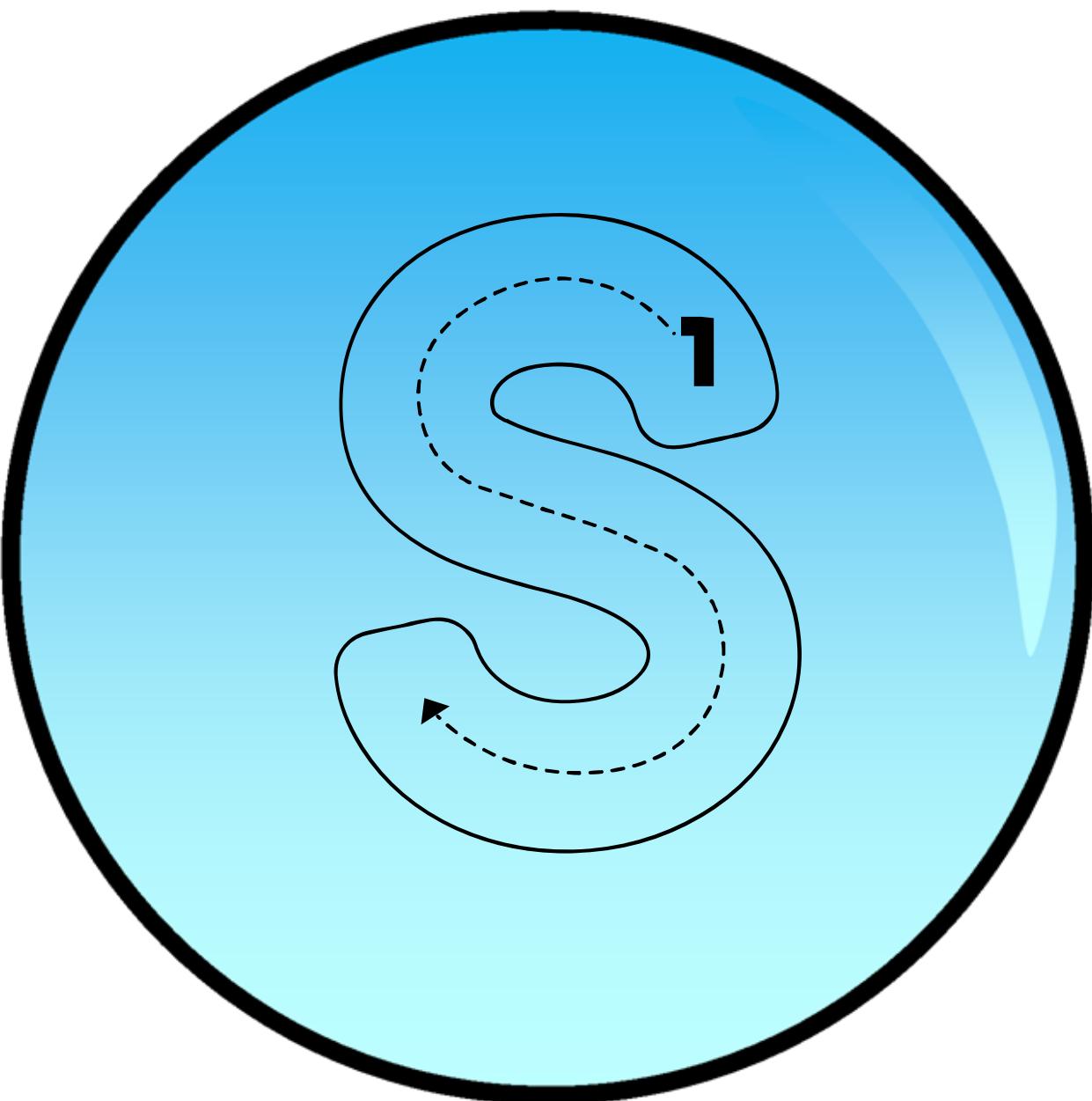


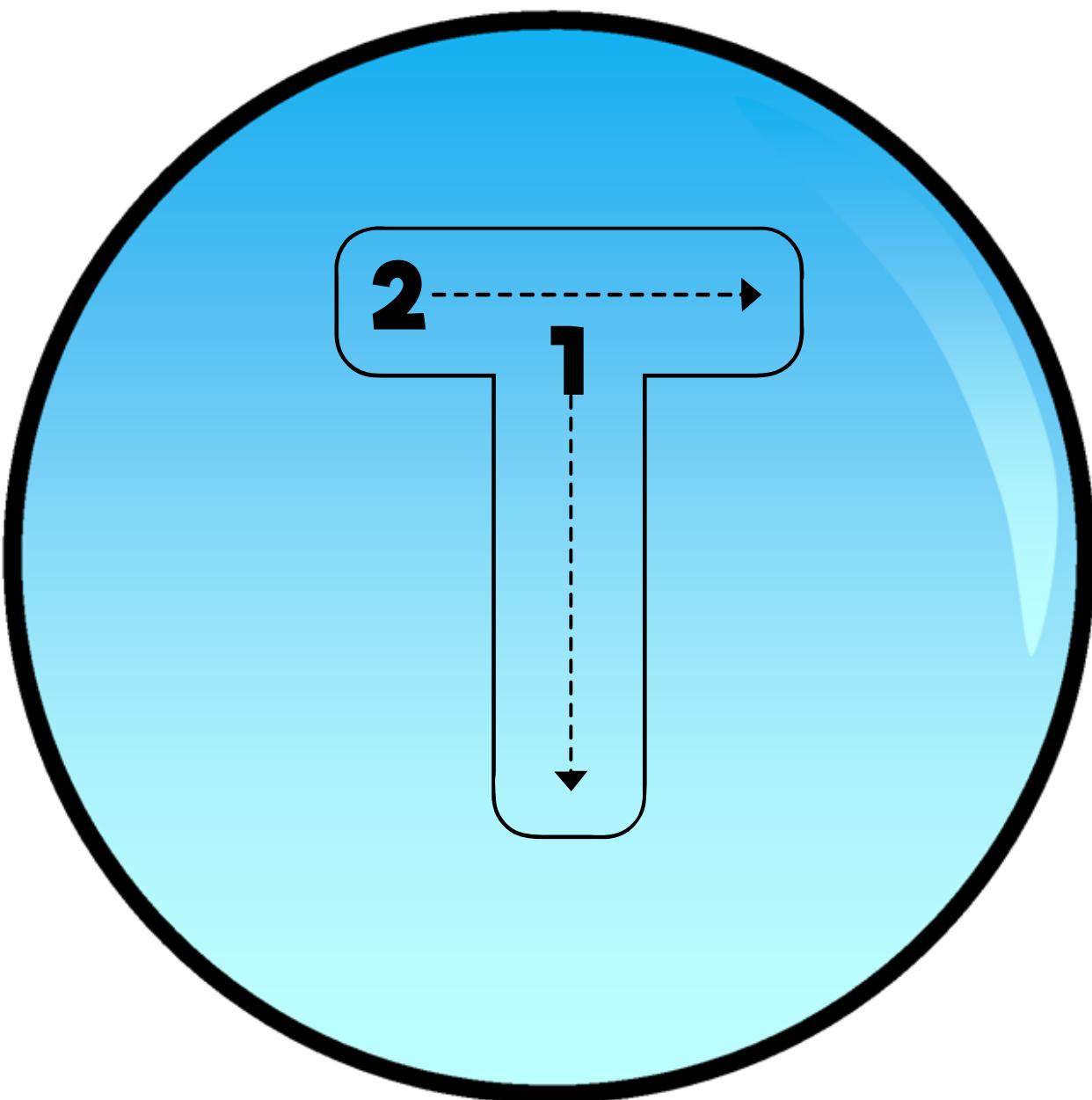


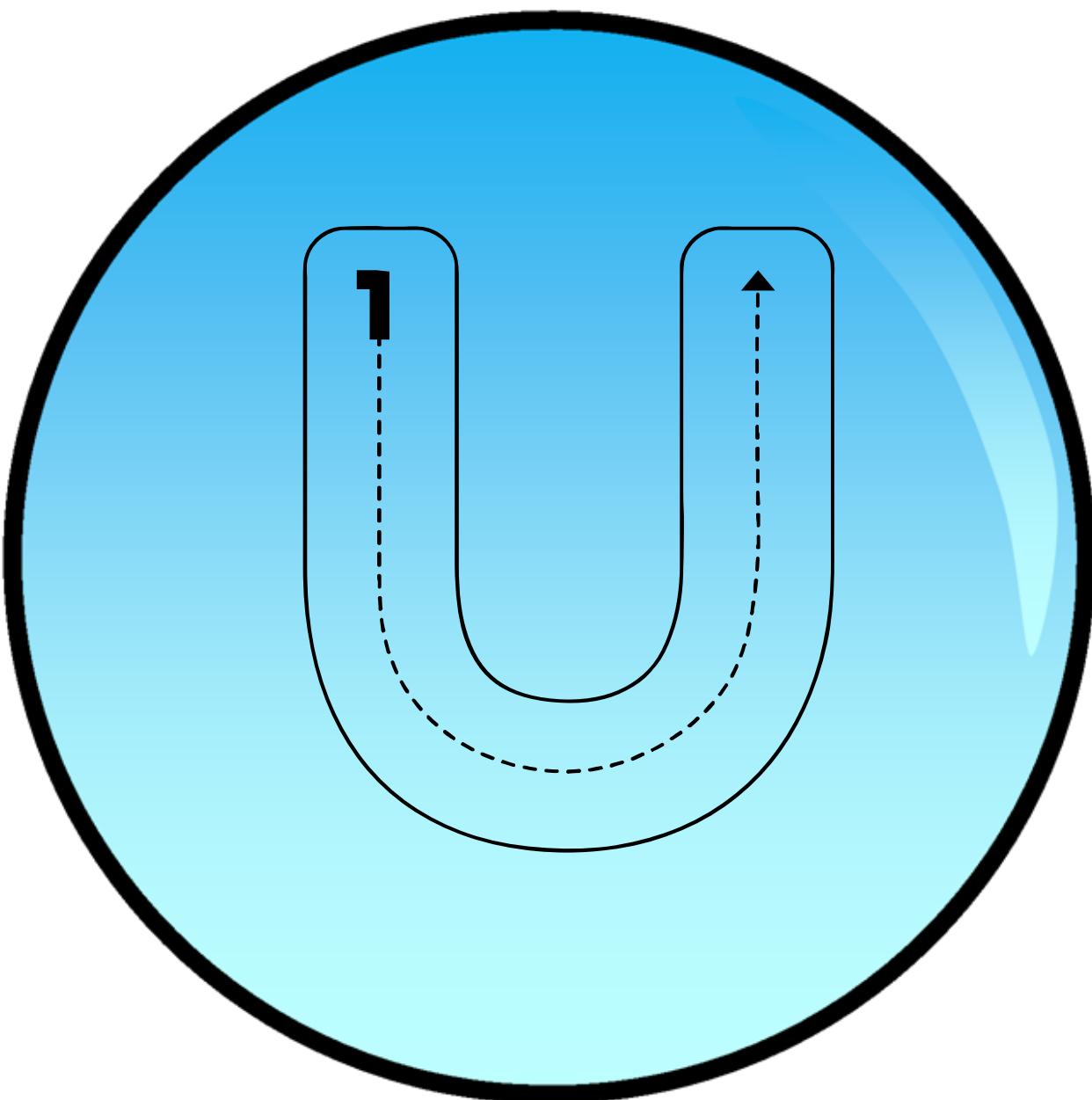
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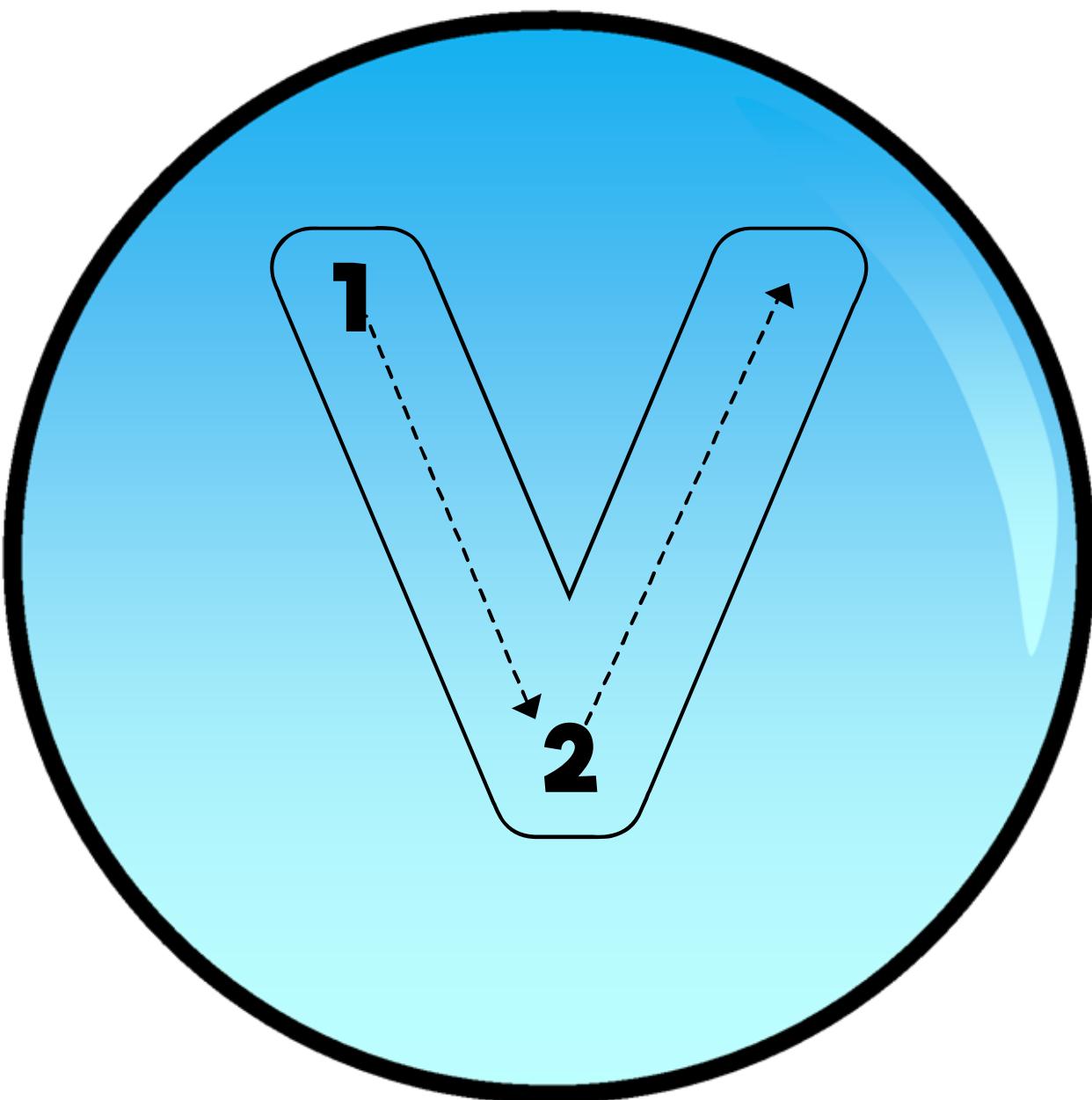


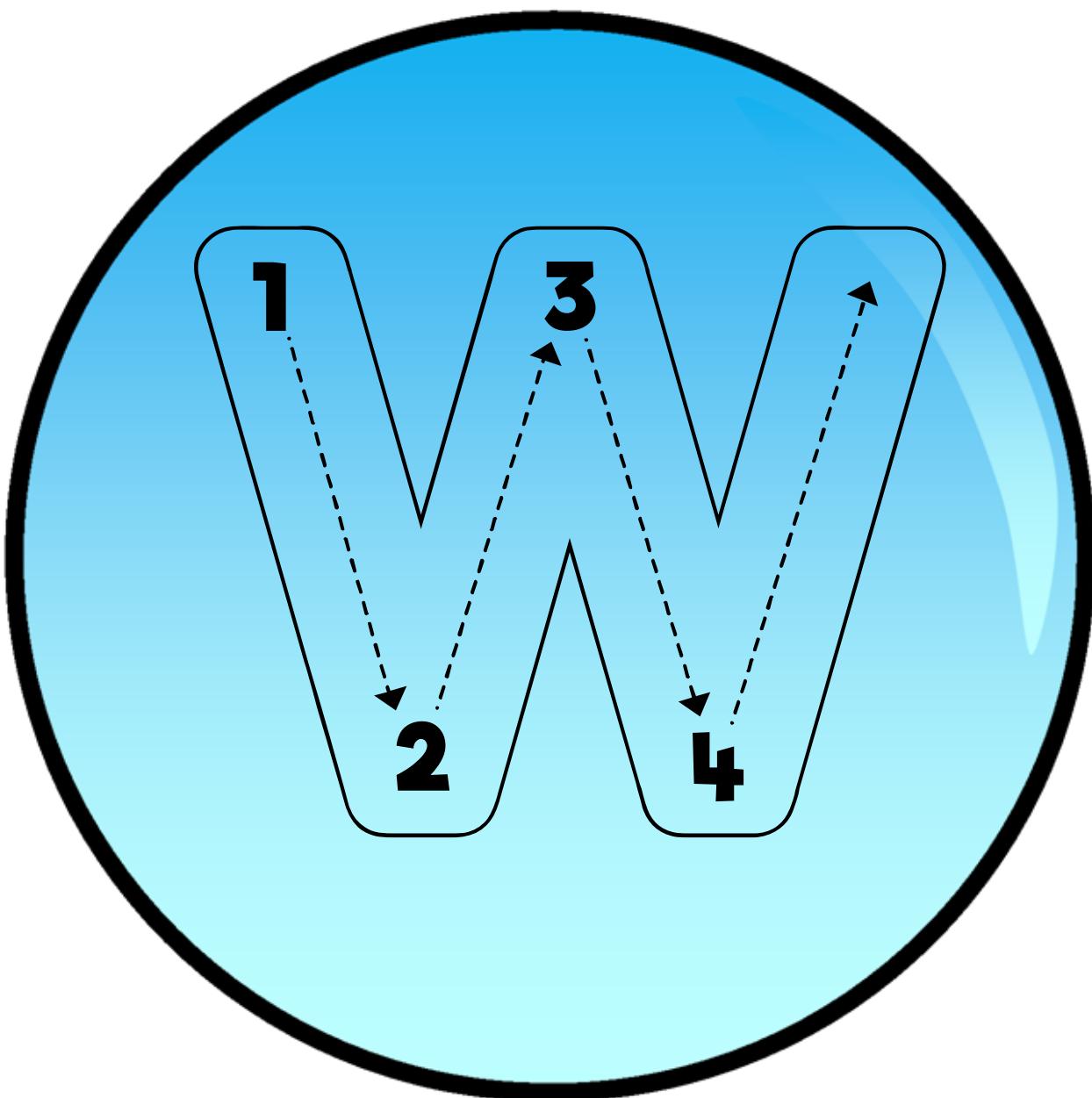


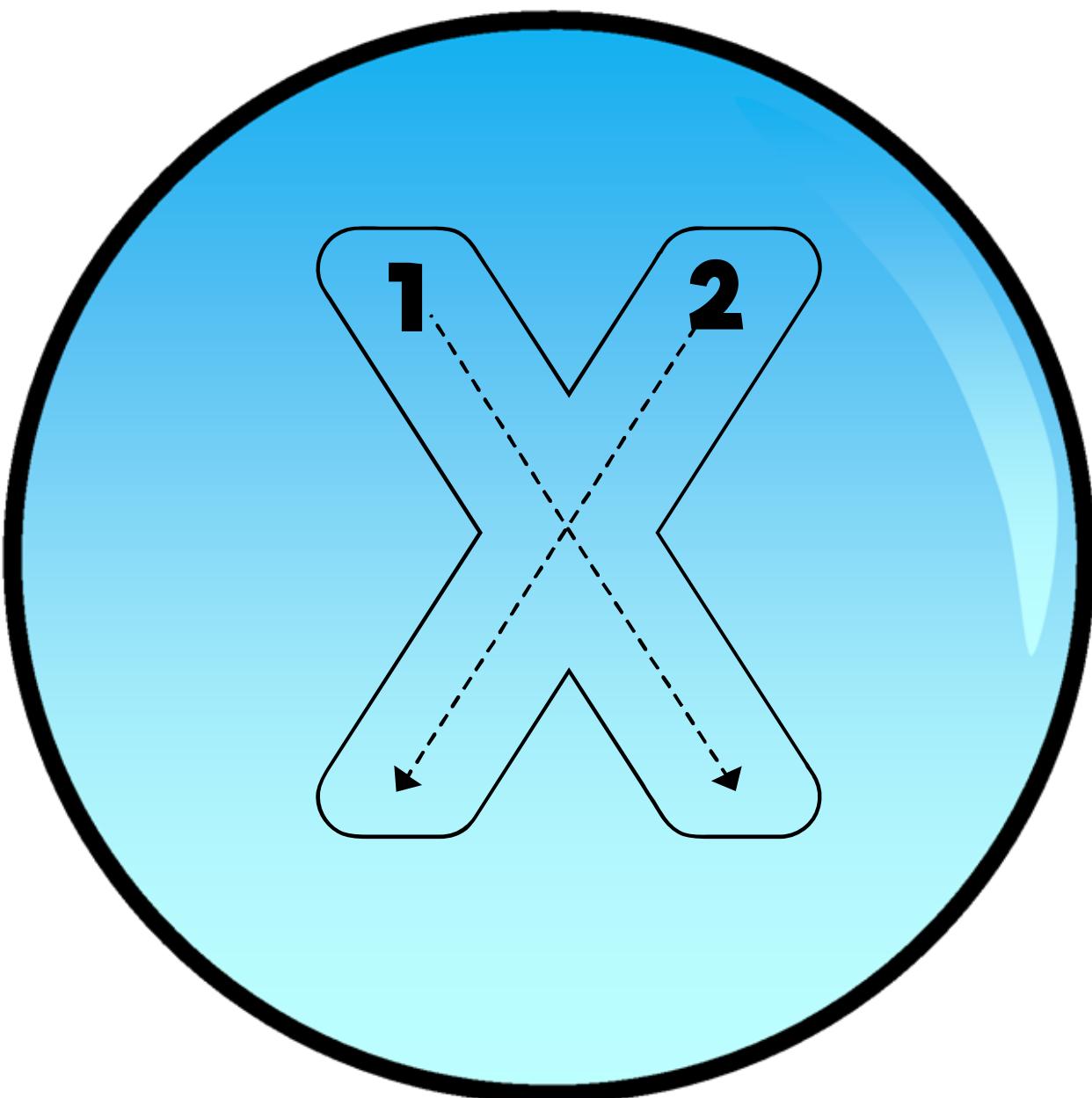


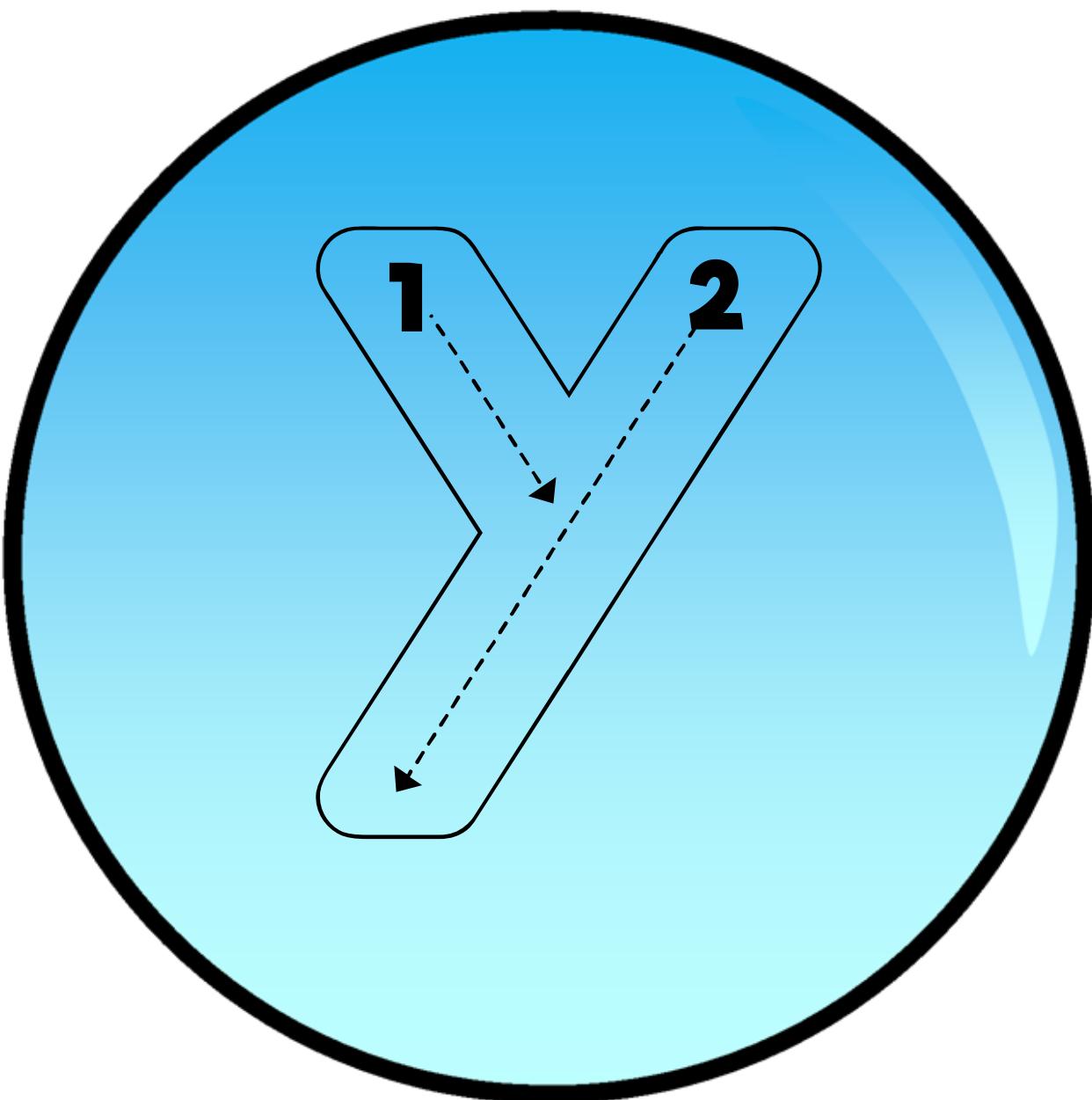


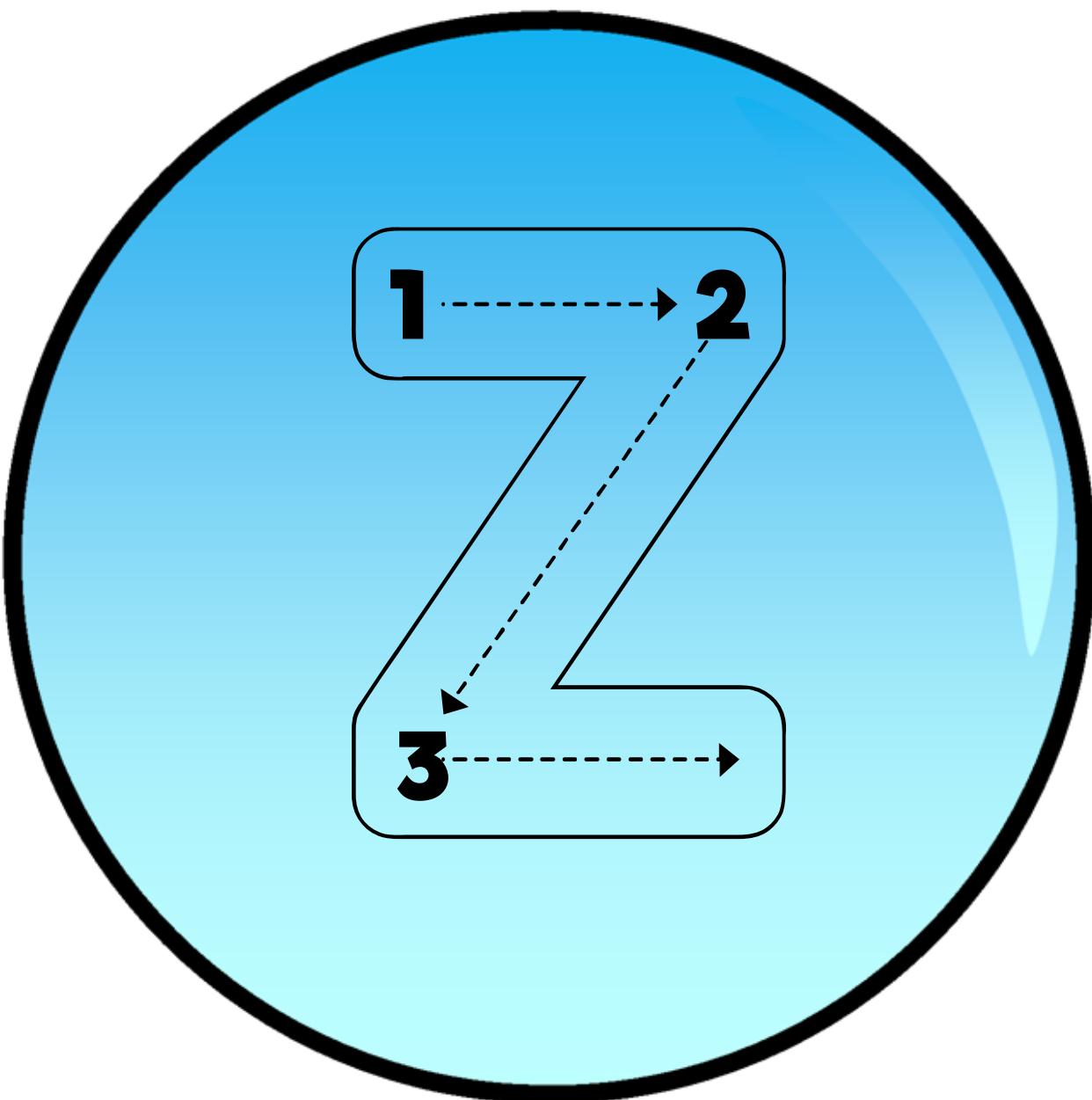












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